

NFFT

3.5.2

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Chapter 1

Main Page

1.1 Introduction

Fast Fourier transforms (FFTs) belong to the '10 algorithms with the greatest influence on the development and practice of science and engineering in the 20th century'. The classic algorithm computes the discrete Fourier transform

$$f_j = \sum_{k=-\frac{N}{2}}^{\frac{N}{2}-1} \hat{f}_k e^{-2\pi i \frac{kj}{N}}$$

for $j = -\frac{N}{2}, \dots, \frac{N}{2} - 1$ and given complex coefficients $\hat{f}_k \in \mathbb{C}$. Using a divide and conquer approach, the number of floating point operations is reduced from $\mathcal{O}(N^2)$ for a straightforward computation to only $\mathcal{O}(N \log N)$. In conjunction with publicly available efficient implementations the fast Fourier transform has become of great importance in scientific computing.

However, two shortcomings of traditional schemes are the need for equispaced sampling and the restriction to the system of complex exponential functions. The NFFT is a C subroutine library for computing the nonequispaced discrete Fourier transform (NDFT) and its generalisations in one or more dimensions, of arbitrary input size, and of complex data.

More precisely, we collect the possible frequencies $\mathbf{k} \in \mathbb{Z}^d$ in the multi-index set

$$I_{\mathbf{N}} := \left\{ \mathbf{k} = (k_t)_{t=0, \dots, d-1} \in \mathbb{Z}^d : -\frac{N_t}{2} \leq k_t < \frac{N_t}{2}, t = 0, \dots, d-1 \right\},$$

where $\mathbf{N} = (N_t)_{t=0, \dots, d-1}$ is the multibandlimit, i.e., $N_t \in 2\mathbb{N}$. For a finite number of given Fourier coefficients $\hat{f}_{\mathbf{k}} \in \mathbb{C}$, $\mathbf{k} \in I_{\mathbf{N}}$, we consider the fast evaluation of the trigonometric polynomial

$$f(\mathbf{x}) := \sum_{\mathbf{k} \in I_{\mathbf{N}}} \hat{f}_{\mathbf{k}} e^{-2\pi i \mathbf{k} \mathbf{x}}$$

at given nonequispaced nodes $\mathbf{x}_j \in \mathbb{T}^d$, $j = 0, \dots, M-1$, from the d -dimensional torus as well as the adjoint problem, the fast evaluation of sums of the form

$$\hat{h}_{\mathbf{k}} := \sum_{j=0}^{M-1} f_j e^{2\pi i \mathbf{k} \mathbf{x}_j}.$$

1.1.1 Generalisations

The generalisations of the NFFT include

- NNFFT - nonequispaced in time and frequency fast Fourier transform,
- NFCT/NFST - nonequispaced fast (co)sine transform,
- NSFFT - nonequispaced sparse fast Fourier transform,
- FPT - fast polynomial transform,
- NFSFT - nonequispaced fast spherical Fourier transform.

Furthermore, we consider the inversion of the above transforms by iterative methods.

1.2 FAQ - Frequently Asked Questions

see <https://www.tu-chemnitz.de/~potts/nfft/faq.php>

Chapter 2

Module Index

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Chapter 5

Module Documentation

5.1 FPT - Fast polynomial transform

This module implements fast polynomial transforms.

Macros

- #define `FPT_NO_FAST_ALGORITHM` (1U << 2)
If set, TODO complete comment.
- #define `FPT_NO_DIRECT_ALGORITHM` (1U << 3)
If set, TODO complete comment.
- #define `FPT_NO_STABILIZATION` (1U << 0)
If set, no stabilization will be used.
- #define `FPT_PERSISTENT_DATA` (1U << 4)
If set, TODO complete comment.
- #define `FPT_FUNCTION_VALUES` (1U << 5)
If set, the output are function values at Chebyshev nodes rather than Chebyshev coefficients.
- #define `FPT_AL_SYMMETRY` (1U << 6)
If set, TODO complete comment.

Functions

- `fpt_set fpt_init` (const int M, const int t, const unsigned int flags)
- void `fpt_precompute` (fpt_set set, const int m, double *alpha, double *beta, double *gam, int k_start, const double threshold)
- void `fpt_transposed` (fpt_set set, const int m, double _Complex *x, double _Complex *y, const int k_end, const unsigned int flags)

Variables

- *We expand this macro for each supported precision * X

5.1.1 Detailed Description

This module implements fast polynomial transforms.

In the following, we abbreviate the term "fast polynomial transforms" by FPT.

Let $\alpha_n, \beta_n, \gamma_n, n = 0, \dots, N$ be given recursion coefficients of the polynomials P_n defined by $P_{-1}(x) = 0, P_0(x) = 1$ and

$$P_n(x) = (\alpha_n x + \beta_n)P_{n-1}(x) + \gamma_n P_{n-2}(x), \quad n = 1, 2, \dots$$

for $x \in [-1, 1]$. The Chebyshev polynomials of the first kind are defined by

$$T_n(x) = \cos(n \arccos x).$$

Let $f: [-1, 1] \rightarrow \mathbb{R}$ be a polynomial of degree $N \in \mathbb{N}$. The FPT transforms the polynomial coefficients $[x_n]_{n=0..N}$ from

$$f = \sum_{n=0}^N x_n P_n$$

into Chebyshev coefficients $[y_n]_{n=0..N}$ from

$$f = \sum_{n=0}^N y_n T_n.$$

5.1.2 Function Documentation

5.1.2.1 fpt_init()

```
fpt_set fpt_init (
    const int M,
    const int t,
    const unsigned int flags )
```

Initializes a set of precomputed data for DPT transforms of equal length.

- M The maximum DPT transform index $M \in \mathbb{N}_0$. The individual transforms are addressed by and index number $m \in \mathbb{N}_0$ with range $m = 0, \dots, M$. The total number of transforms is therefore $M + 1$.
- t The exponent $t \in \mathbb{N}, t \geq 2$ of the transform length $N = 2^t \in \mathbb{N}, N \geq 4$
- flags A bitwise combination of the flags FPT_NO_STABILIZATION,

Author

Jens Keiner

Definition at line 795 of file fpt.c.

References `fpt_set_s_::flags`, `fpt_set_s_::M`, `fpt_set_s_::N`, `fpt_set_s_::t`, and X.

Referenced by `nfsft_precompute()`.

5.1.2.2 fpt_precompute()

```
void fpt_precompute (
    fpt_set set,
    const int m,
    double * alpha,
    double * beta,
    double * gam,
    int k_start,
    const double threshold )
```

Computes the data required for a single DPT transform.

- `set` The set of DPT transform data where the computed data will be stored.
- `m` The transform index $m \in \mathbb{N}, 0 \leq m \leq M$.
- `alpha` The three-term recurrence coefficients $\alpha_k \in \mathbb{R}$ for $k = 0, \dots, N$ such that `alpha[k] = α_k` .
- `beta` The three-term recurrence coefficients $\beta_k \in \mathbb{R}$ for $k = 0, \dots, N$ such that `beta[k] = β_k` .
- `gamma` The three-term recurrence coefficients $\gamma_k \in \mathbb{R}$ for $k = 0, \dots, N$ such that `gamma[k] = γ_k` .
- `k_start` The index $k_{\text{start}} \in \mathbb{N}_0, 0 \leq k_{\text{start}} \leq N$
- `threshold` The threshold $\kappa \in \mathbb{R}, \kappa > 0$.

Author

Jens Keiner

Definition at line 1307 of file fpt.c.

5.1.2.3 fpt_transposed()

```
void fpt_transposed (
    fpt_set set,
    const int m,
    double _Complex * x,
    double _Complex * y,
    const int k_end,
    const unsigned int flags )
```

Computes a single DPT transform.

- `set`
- `m`
- `x`
- `y`
- `k_end`
- `flags`

Definition at line 1740 of file fpt.c.

5.1.3 Variable Documentation

5.1.3.1 X

```
void X
```

Computes a single DPT transform.

- set
- m
- x
- y
- k_end
- flags

Initialisation of a transform plan, guru.

- ths The pointer to a nfft plan
- d The dimension
- N The multi bandwidth
- M The number of nodes
- n The oversampled multi bandwidth
- m The spatial cut-off
- flags NFFT flags to use
- fftw_flags_off FFTW flags to use

Author

Stefan Kunis, Daniel Potts

Definition at line 94 of file nfft3.h.

Referenced by `fpt_init()`, `nfsft_precompute()`, `nfsoft_adjoint()`, and `nfsoft_trafo()`.

5.2 MRI - Transforms in magnetic resonance imaging

Data Structures

- struct [mri_inh_2d1d_plan](#)
- struct [mri_inh_3d_plan](#)

Functions

- void [mri_inh_2d1d_trafo](#) ([mri_inh_2d1d_plan](#) *that)
- void [mri_inh_2d1d_init_guru](#) ([mri_inh_2d1d_plan](#) *ths, int *N, int M, int *n, int m, double sigma, unsigned nfft_flags, unsigned fftw_flags)
- void [mri_inh_2d1d_finalize](#) ([mri_inh_2d1d_plan](#) *ths)
- void [mri_inh_3d_trafo](#) ([mri_inh_3d_plan](#) *that)
- void [mri_inh_3d_adjoint](#) ([mri_inh_3d_plan](#) *that)
- void [mri_inh_3d_finalize](#) ([mri_inh_3d_plan](#) *ths)

5.2.1 Detailed Description

5.2.2 Function Documentation

5.2.2.1 [mri_inh_2d1d_trafo\(\)](#)

```
mri_inh_2d1d_trafo (
    mri\_inh\_2d1d\_plan * ths )
```

Executes a mri transformation considering the field inhomogeneity with the 2d1d method, i.e. computes for $j = 0, \dots, M_{total} - 1$

$$f(x_j) = \sum_{k \in I_N^2} \hat{f}(k) e^{it_j \omega(k)} e^{-2\pi i k x_j}$$

- [ths_plan](#) The plan

Author

Tobias Knopp

Definition at line 57 of file mri.c.

Referenced by [mri_inh_2d1d_init_guru\(\)](#).

5.2.2.2 mri_inh_2d1d_init_guru()

```
void mri_inh_2d1d_init_guru (
    mri_inh_2d1d_plan * ths,
    int * N,
    int M,
    int * n,
    int m,
    double sigma,
    unsigned nfft_flags,
    unsigned fftw_flags )
```

Creates a transform plan.

- *ths_plan* The plan for the transform
- *N* The bandwidth N
- *M_total* The number of nodes x
- *n* The oversampled bandwidth N
- *m* The cut-off parameter
- *sigma* The oversampling factor
- *nfft_flags* The flags

Author

Tobias Knopp

Definition at line 156 of file mri.c.

References [mri_inh_2d1d_trafo\(\)](#).

5.2.2.3 mri_inh_2d1d_finalize()

```
mri_inh_2d1d_finalize (
    mri_inh_2d1d_plan * ths )
```

Destroys a plan.

- *ths_plan* The plan

Author

Tobias Knopp

Definition at line 174 of file mri.c.

5.2.2.4 mri_inh_3d_trafo()

```
mri_inh_3d_trafo (
    mri_inh_3d_plan * ths )
```

Executes a mri transformation considering the field inhomogeneity with the 3d method, i.e. computes for $j = 0, \dots, M_{total} - 1$

$$f(x_j) = \sum_{k \in I_N^2} \hat{f}(k) e^{it_j \omega(k)} e^{-2\pi i k x_j}$$

- ths_plan The plan

Author

Tobias Knopp

Definition at line 189 of file mri.c.

5.2.2.5 mri_inh_3d_adjoint()

```
mri_inh_3d_adjoint (
    mri_inh_3d_plan * ths )
```

Executes an adjoint mri transformation considering the field inhomogeneity with the 3d method, i.e. computes for $k \in I_N^2$

$$\hat{f}(k) = \sum_{j=0}^{M_{total}-1} f(x_j) e^{it_j \omega(k)} e^{-2\pi i k x_j}$$

- ths_plan The plan

Author

Tobias Knopp

Definition at line 221 of file mri.c.

5.2.2.6 mri_inh_3d_finalize()

```
mri_inh_3d_finalize (
    mri_inh_3d_plan * ths )
```

Destroys a plan.

- ths_plan The plan

Author

Tobias Knopp

Definition at line 266 of file mri.c.

5.3 NFCT - Nonequispaced fast cosine transform

Direct and fast computation of the discrete nonequispaced cosine transform.

Data Structures

- struct [nfct_plan](#)

5.3.1 Detailed Description

Direct and fast computation of the discrete nonequispaced cosine transform.

5.4 NFFT - Nonequispaced fast Fourier transform

Direct and fast computation of the nonequispaced discrete Fourier transform.

Data Structures

- struct [nfft_plan](#)

Macros

- #define [PRE_PHI_HUT](#) (1U<<0)
- #define [FG_PSI](#) (1U<<1)
- #define [PRE_LIN_PSI](#) (1U<<2)
- #define [PRE_FG_PSI](#) (1U<<3)
- #define [PRE_PSI](#) (1U<<4)
- #define [PRE_FULL_PSI](#) (1U<<5)
- #define [MALLOC_X](#) (1U<<6)
- #define [MALLOC_F_HAT](#) (1U<<7)
- #define [MALLOC_F](#) (1U<<8)
- #define [FFT_OUT_OF_PLACE](#) (1U<<9)
- #define [FFTW_INIT](#) (1U<<10)
- #define [PRE_ONE_PSI](#) ([PRE_LIN_PSI](#)|[PRE_FG_PSI](#)|[PRE_PSI](#)|[PRE_FULL_PSI](#))

5.4.1 Detailed Description

Direct and fast computation of the nonequispaced discrete Fourier transform.

This module implements the nonequispaced fast Fourier transforms. In the following, we abbreviate the term "nonequispaced fast Fourier transform" by NFFT.

We introduce our notation and nomenclature for discrete Fourier transforms. Let the torus

$$\mathbb{T}^d := \left\{ \mathbf{x} = (x_t)_{t=0,\dots,d-1} \in \mathbb{R}^d : -\frac{1}{2} \leq x_t < \frac{1}{2}, t = 0, \dots, d-1 \right\}$$

of dimension d be given. It will serve as domain from which the nonequispaced nodes \mathbf{x} are taken. The sampling set is given by $\mathcal{X} := \{\mathbf{x}_j \in \mathbb{T}^d : j = 0, \dots, M-1\}$. Possible frequencies \mathbf{k} are collected in the multi index set

$$I_{\mathbf{N}} := \left\{ \mathbf{k} = (k_t)_{t=0,\dots,d-1} \in \mathbb{Z}^d : -\frac{N_t}{2} \leq k_t < \frac{N_t}{2}, t = 0, \dots, d-1 \right\}.$$

Our concern is the computation of the *nonequispaced* discrete Fourier transform (NDFT)

$$f_j = \sum_{\mathbf{k} \in I_{\mathbf{N}}} \hat{f}_{\mathbf{k}} e^{-2\pi i \mathbf{k} \mathbf{x}_j}, \quad j = 0, \dots, M-1.$$

The corresponding adjoint NDFT is the computation of

$$\hat{f}_{\mathbf{k}} = \sum_{j=0}^{M-1} f_j e^{+2\pi i \mathbf{k} \mathbf{x}_j}, \quad \mathbf{k} \in I_{\mathbf{N}}.$$

Direct implementations are given by `nfft_direct_trafo` and `nfft_direct_adjoint` taking $\mathcal{O}(|I_{\mathbf{N}}|M)$ floating point operations. Approximative realisations take only $\mathcal{O}(|I_{\mathbf{N}}| \log |I_{\mathbf{N}}| + M)$ floating point operations. These are provided by `nfft_trafo` and `nfft_adjoint`, respectively.

5.4.2 Macro Definition Documentation

5.4.2.1 PRE_PHI_HUT

```
#define PRE_PHI_HUT (1U<<0)
```

If this flag is set, the deconvolution step (the multiplication with the diagonal matrix **D**) uses precomputed values of the Fourier transformed window function.

See also

- nfft_init
- nfft_init_advanced
- nfft_init_guru

Author

Stefan Kunis

Definition at line 181 of file nfft3.h.

5.4.2.2 FG_PSI

```
#define FG_PSI (1U<<1)
```

If this flag is set, the convolution step (the multiplication with the sparse matrix **B**) uses particular properties of the Gaussian window function to trade multiplications for direct calls to exponential function.

See also

- nfft_init
- nfft_init_advanced
- nfft_init_guru

Author

Stefan Kunis

Definition at line 182 of file nfft3.h.

5.4.2.3 PRE_LIN_PSI

```
#define PRE_LIN_PSI (1U<<2)
```

If this flag is set, the convolution step (the multiplication with the sparse matrix \mathbf{B}) uses linear interpolation from a lookup table of equispaced samples of the window function instead of exact values of the window function. At the moment a table of size $(K + 1)d$ is used, where $K = 2^{10}(m + 1)$. An estimate for the size of the lookup table with respect to the target accuracy should be implemented.

See also

- nfft_init
- nfft_init_advanced
- nfft_init_guru

Author

Stefan Kunis

Definition at line 183 of file nfft3.h.

5.4.2.4 PRE_FG_PSI

```
#define PRE_FG_PSI (1U<<3)
```

If this flag is set, the convolution step (the multiplication with the sparse matrix \mathbf{B}) uses particular properties of the Gaussian window function to trade multiplications for direct calls to exponential function (the remaining $2dM$ direct calls are precomputed).

See also

- nfft_init
- nfft_init_advanced
- nfft_init_guru

Author

Stefan Kunis

Definition at line 184 of file nfft3.h.

5.4.2.5 PRE_PSI

```
#define PRE_PSI (1U<<4)
```

If this flag is set, the convolution step (the multiplication with the sparse matrix \mathbf{B}) uses $(2m + 2)dM$ precomputed values of the window function.

See also

- nfft_init
- nfft_init_advanced
- nfft_init_guru

Author

Stefan Kunis

Definition at line 185 of file nfft3.h.

5.4.2.6 PRE_FULL_PSI

```
#define PRE_FULL_PSI (1U<<5)
```

If this flag is set, the convolution step (the multiplication with the sparse matrix \mathbf{B}) uses $(2m + 2)^d M$ precomputed values of the window function, in addition indices of source and target vectors are stored.

See also

- nfft_init
- nfft_init_advanced
- nfft_init_guru

Author

Stefan Kunis

Definition at line 186 of file nfft3.h.

5.4.2.7 MALLOC_X

```
#define MALLOC_X (1U<<6)
```

If this flag is set, (de)allocation of the node vector is done.

See also

- nfft_init
- nfft_init_advanced
- nfft_init_guru
- nfft_finalize

Author

Stefan Kunis

Definition at line 187 of file nfft3.h.

5.4.2.8 MALLOC_F_HAT

```
#define MALLOC_F_HAT (1U<<7)
```

If this flag is set, (de)allocation of the vector of Fourier coefficients is done.

See also

- nfft_init
- nfft_init_advanced
- nfft_init_guru
- nfft_finalize

Author

Stefan Kunis

Definition at line 188 of file nfft3.h.

5.4.2.9 MALLOC_F

```
#define MALLOC_F (1U<<8)
```

If this flag is set, (de)allocation of the vector of samples is done.

See also

- nfft_init
- nfft_init_advanced
- nfft_init_guru
- nfft_finalize

Author

Stefan Kunis

Definition at line 189 of file nfft3.h.

5.4.2.10 FFT_OUT_OF_PLACE

```
#define FFT_OUT_OF_PLACE (1U<<9)
```

If this flag is set, FFTW uses disjoint input/output vectors.

See also

- nfft_init
- nfft_init_advanced
- nfft_init_guru
- nfft_finalize

Author

Stefan Kunis

Definition at line 190 of file nfft3.h.

5.4.2.11 FFTW_INIT

```
#define FFTW_INIT (1U<<10)
```

If this flag is set, `fftw_init/fftw_finalize` is called.

See also

- `nfft_init`
- `nfft_init_advanced`
- `nfft_init_guru`
- `nfft_finalize`

Author

Stefan Kunis

Definition at line 191 of file `nfft3.h`.

5.4.2.12 PRE_ONE_PSI

```
#define PRE_ONE_PSI (PRE_LIN_PSI| PRE_FG_PSI| PRE_PSI| PRE_FULL_PSI)
```

Summarises if precomputation is used within the convolution step (the multiplication with the sparse matrix **B**). If testing against this flag is positive, `nfft_precompute_one_psi` has to be called.

See also

- `nfft_init`
- `nfft_init_advanced`
- `nfft_init_guru`
- `nfft_precompute_one_psi`
- `nfft_finalize`

Author

Stefan Kunis

Definition at line 194 of file `nfft3.h`.

5.5 NFSFT - Nonequispaced fast spherical Fourier transform

This module implements nonuniform fast spherical Fourier transforms.

Data Structures

- struct `nfsft_wisdom`
Wisdom structure.
- struct `nfsft_plan`

Macros

- #define `NFSFT_NORMALIZED` (1U << 0)
- #define `NFSFT_USE_NDFT` (1U << 1)
- #define `NFSFT_USE_DPT` (1U << 2)
- #define `NFSFT_MALLOC_X` (1U << 3)
- #define `NFSFT_MALLOC_F_HAT` (1U << 5)
- #define `NFSFT_MALLOC_F` (1U << 6)
- #define `NFSFT_PRESERVE_F_HAT` (1U << 7)
- #define `NFSFT_PRESERVE_X` (1U << 8)
- #define `NFSFT_PRESERVE_F` (1U << 9)
- #define `NFSFT_DESTROY_F_HAT` (1U << 10)
- #define `NFSFT_DESTROY_X` (1U << 11)
- #define `NFSFT_DESTROY_F` (1U << 12)
- #define `NFSFT_NO_DIRECT_ALGORITHM` (1U << 13)
- #define `NFSFT_NO_FAST_ALGORITHM` (1U << 14)
- #define `NFSFT_ZERO_F_HAT` (1U << 16)
- #define `NFSFT_EQISPACED` (1U << 17)
- #define `NFSFT_INDEX`(k, n, plan) ((2*(plan)->N+2)*((plan)->N-n+1)+(plan)->N+k+1)
- #define `NFSFT_F_HAT_SIZE`(N) ((2*N+2)*(2*N+2))
- #define `BWEXP_MAX` 10
- #define `BW_MAX` 1024
- #define `ROW`(k) (k*(wisdom.N_MAX+2))
- #define `ROWK`(k) (k*(wisdom.N_MAX+2)+k)
- #define `NFSFT_DEFAULT_NFFT_CUTOFF` 6
The default NFFT cutoff parameter.
- #define `NFSFT_DEFAULT_THRESHOLD` 1000
The default threshold for the FPT.
- #define `NFSFT_BREAK_EVEN` 5
The break-even bandwidth $N \in \mathbb{N}_0$.

Enumerations

- enum `bool` { `false` = 0, `true` = 1 }

Functions

- void **alpha_al_row** (R *alpha, const int N, const int n)
- void **beta_al_row** (R *beta, const int N, const int n)
- void **gamma_al_row** (R *gamma, const int N, const int n)
- void **alpha_al_all** (R *alpha, const int N)

Compute three-term-recurrence coefficients α_{k-1}^n of associated Legendre functions for $k, n = 0, 1, \dots, N$.
- void **beta_al_all** (R *beta, const int N)

Compute three-term-recurrence coefficients β_{k-1}^n of associated Legendre functions for $k, n = 0, 1, \dots, N$.
- void **gamma_al_all** (R *gamma, const int N)

Compute three-term-recurrence coefficients γ_{k-1}^n of associated Legendre functions for $k, n = 0, 1, \dots, N$.
- void **eval_al** (R *x, R *y, const int size, const int k, R *alpha, R *beta, R *gamma)

Evaluates an associated Legendre polynomials $P_k^n(x, c)$ using the Clenshaw-algorithm.
- int **eval_al_thresh** (R *x, R *y, const int size, const int k, R *alpha, R *beta, R *gamma, R threshold)

Evaluates an associated Legendre polynomials $P_k^n(x, c)$ using the Clenshaw-algorithm if it no exceeds a given threshold.
- static void **c2e** (nfsft_plan *plan)

Converts coefficients $(b_k^n)_{k=0}^M$ with $M \in \mathbb{N}_0, -M \leq n \leq M$ from a linear combination of Chebyshev polynomials.
- static void **c2e_transposed** (nfsft_plan *plan)

*Transposed version of the function **c2e**.*
- void **nfsft_init** (nfsft_plan *plan, int N, int M)
- void **nfsft_init_advanced** (nfsft_plan *plan, int N, int M, unsigned int flags)
- void **nfsft_init_guru** (nfsft_plan *plan, int N, int M, unsigned int flags, unsigned int nfft_flags, int nfft_cutoff)
- void **nfsft_precompute** (int N, double kappa, unsigned int nfsft_flags, unsigned int fpt_flags)
- void **nfsft_forget** (void)
- void **nfsft_finalize** (nfsft_plan *plan)
- static void **nfsft_set_f_nan** (nfsft_plan *plan)
- void **nfsft_trafo_direct** (nfsft_plan *plan)
- static void **nfsft_set_f_hat_nan** (nfsft_plan *plan)
- void **nfsft_adjoint_direct** (nfsft_plan *plan)
- void **nfsft_trafo** (nfsft_plan *plan)
- void **nfsft_adjoint** (nfsft_plan *plan)
- void **nfsft_precompute_x** (nfsft_plan *plan)

Variables

- bool **nfsft_wisdom::initialized**

Indicates wether the structure has been initialized.
- unsigned int **nfsft_wisdom::flags**
- int **nfsft_wisdom::N_MAX**

Stores precomputation flags.
- int **nfsft_wisdom::T_MAX**

The logarithm $\log_2 N_{\text{max}}$ of the maximum bandwidth.
- double * **nfsft_wisdom::alpha**

Precomputed recursion coefficients α_k^n for $k = 0, \dots, N_{\text{max}}$; $n = -k, \dots, k$ of associated Legendre-functions P_k^n .
- double * **nfsft_wisdom::beta**

Precomputed recursion coefficients β_k^n for $k = 0, \dots, N_{\text{max}}$; $n = -k, \dots, k$ of associated Legendre-functions P_k^n .
- double * **nfsft_wisdom::gamma**

Precomputed recursion coefficients γ_k^n for $k = 0, \dots, N_{\text{max}}$; $n = -k, \dots, k$ of associated Legendre-functions P_k^n .

- double `nfsft_wisdom::threshold`
The threshold $/f\kappa/f$.
- `fpt_set nfsft_wisdom::set`
Structure for discrete polynomial transform (DPT)
- static struct `nfsft_wisdom wisdom = {false,0U,-1,-1,0,0,0,0}`
The global wisdom structure for precomputed data.

5.5.1 Detailed Description

This module implements nonuniform fast spherical Fourier transforms.

In the following, we abbreviate the term "nonuniform fast spherical Fourier transform" by NFSFT.

5.5.2 Preliminaries

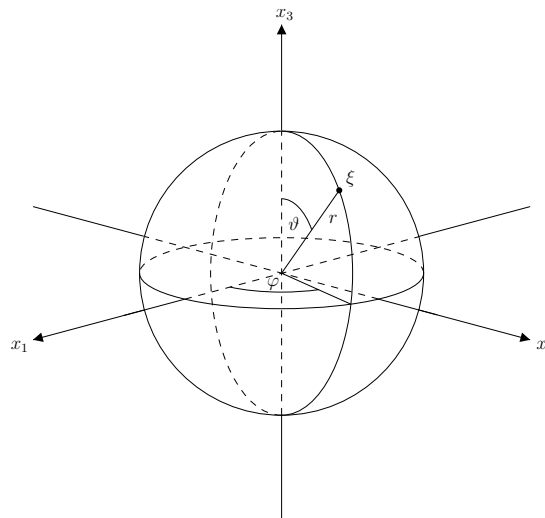
This section summarises basic definitions and properties related to spherical Fourier transforms.

5.5.2.1 Spherical Coordinates

Every point in \mathbb{R}^3 can be described in *spherical coordinates* by a vector $(r, \vartheta, \varphi)^T$ with the radius $r \in \mathbb{R}^+$ and two angles $\vartheta \in [0, \pi]$, $\varphi \in [-\pi, \pi)$. We denote by \mathbb{S}^2 the two-dimensional unit sphere embedded into \mathbb{R}^3 , i.e.

$$\mathbb{S}^2 := \{ \mathbf{x} \in \mathbb{R}^3 : \|\mathbf{x}\|_2 = 1 \}$$

and identify a point from \mathbb{S}^2 with the corresponding vector $(\vartheta, \varphi)^T$. The spherical coordinate system is illustrated in the following figure:



For consistency with the other modules and the conventions used there, we also use *swapped scaled spherical coordinates* $x_1 := \frac{\varphi}{2\pi}$, $x_2 := \frac{\vartheta}{2\pi}$ and identify a point from \mathbb{S}^2 with the vector $\mathbf{x} := (x_1, x_2) \in [-\frac{1}{2}, \frac{1}{2}) \times [0, \frac{1}{2}]$.

5.5.2.2 Legendre Polynomials

The Legendre polynomials $P_k : [-1, 1] \rightarrow \mathbb{R}$, $k \in \mathbb{N}_0$ as classical orthogonal polynomials are given by their corresponding Rodrigues formula

$$P_k(t) := \frac{1}{2^k k!} \frac{d^k}{dt^k} (t^2 - 1)^k.$$

The corresponding three-term recurrence relation is

$$(k+1)P_{k+1}(t) = (2k+1)tP_k(t) - kP_{k-1}(t) \quad (k \in \mathbb{N}_0).$$

With

$$\langle f, g \rangle_{L^2([-1,1])} := \int_{-1}^1 f(t)g(t)dt$$

being the usual $L^2([-1, 1])$ inner product, the Legendre polynomials obey the orthogonality condition

$$\langle P_k, P_l \rangle_{L^2([-1,1])} = \frac{2}{2k+1} \delta_{k,l}.$$

Remarks

The normalisation constant $c_k := \sqrt{\frac{2k+1}{2}}$ renders the scaled Legendre polynomials $c_k P_k$ orthonormal with respect to the induced $L^2([-1, 1])$ norm

$$\|f\|_{L^2([-1,1])} := (\langle f, f \rangle_{L^2([-1,1])})^{1/2} = \left(\int_{-1}^1 |f(t)|^2 dt \right)^{1/2}.$$

5.5.2.3 Associated Legendre Functions

The associated Legendre functions $P_k^n : [-1, 1] \rightarrow \mathbb{R}$, $n \in \mathbb{N}_0$, $k \geq n$ are defined by

$$P_k^n(t) := \left(\frac{(k-n)!}{(k+n)!} \right)^{1/2} (1-t^2)^{n/2} \frac{d^n}{dt^n} P_k(t).$$

For $n=0$, they coincide with the Legendre polynomials, i.e. $P_k^0 = P_k$. The associated Legendre functions obey the three-term recurrence relation

$$P_{k+1}^n(t) = v_k^n t P_k^n(t) + w_k^n P_{k-1}^n(t) \quad (k \geq n),$$

with $P_{n-1}^n(t) := 0$, $P_n^n(t) := \frac{\sqrt{(2n)!}}{2^n n!} (1-t^2)^{n/2}$, and

$$v_k^n := \frac{2k+1}{((k-n+1)(k+n+1))^{1/2}}, \quad w_k^n := -\frac{((k-n)(k+n))^{1/2}}{((k-n+1)(k+n+1))^{1/2}}.$$

For fixed n , the set $\{P_k^n : k \geq n\}$ forms a complete set of orthogonal functions in $L^2([-1, 1])$ with

$$\langle P_k^n, P_l^n \rangle_{L^2([-1,1])} = \frac{2}{2k+1} \delta_{k,l} \quad (0 \leq n \leq k, l).$$

Remarks

The normalisation constant $c_k = \sqrt{\frac{2k+1}{2}}$ renders the scaled associated Legendre functions $c_k P_k^n$ orthonormal with respect to the induced $L^2([-1, 1])$ norm

$$\|f\|_{L^2([-1,1])} := (\langle f, f \rangle_{L^2([-1,1])})^{1/2} = \left(\int_{-1}^1 |f(t)|^2 dt \right)^{1/2}.$$

5.5.2.4 Spherical Harmonics

The standard orthogonal basis of spherical harmonics for $L^2(\mathbb{S}^2)$ with yet unnormalised basis functions $\tilde{Y}_k^n : \mathbb{S}^2 \rightarrow \mathbb{C}$ is given by

$$\tilde{Y}_k^n(\vartheta, \varphi) := P_k^{|n|}(\cos \vartheta) e^{in\varphi}$$

with the usual $L^2(\mathbb{S}^2)$ inner product

$$\langle f, g \rangle_{L^2(\mathbb{S}^2)} := \int_{\mathbb{S}^2} f(\vartheta, \varphi) \overline{g(\vartheta, \varphi)} d\xi := \int_{-\pi}^{\pi} \int_0^{\pi} f(\vartheta, \varphi) \overline{g(\vartheta, \varphi)} \sin \vartheta d\vartheta d\varphi.$$

The normalisation constant $c_k^n := \sqrt{\frac{2k+1}{4\pi}}$ renders the scaled basis functions

$$Y_k^n(\vartheta, \varphi) := c_k^n P_k^{|n|}(\cos \vartheta) e^{in\varphi}$$

orthonormal with respect to the induced $L^2(\mathbb{S}^2)$ norm

$$\|f\|_{L^2(\mathbb{S}^2)} = (\langle f, f \rangle_{L^2(\mathbb{S}^2)})^{1/2} = \left(\int_{-\pi}^{\pi} \int_0^{\pi} |f(\vartheta, \varphi)|^2 \sin \vartheta d\vartheta d\varphi \right)^{1/2}.$$

A function $f \in L^2(\mathbb{S}^2)$ has the orthogonal expansion

$$f = \sum_{k=0}^{\infty} \sum_{n=-k}^k \hat{f}(k, n) Y_k^n,$$

where the coefficients $\hat{f}(k, n) := \langle f, Y_k^n \rangle_{L^2(\mathbb{S}^2)}$ are the *spherical Fourier coefficients* and the equivalence is understood in the L^2 -sense.

5.5.3 Nonuniform Fast Spherical Fourier Transforms

This section describes the input and output relation of the spherical Fourier transform algorithms and the layout of the corresponding plan structure.

5.5.3.1 Nonuniform Discrete Spherical Fourier Transform

The *nonuniform discrete spherical Fourier transform (NDSFT)* is defined as follows:

- Input** : coefficients $\hat{f}(k, n) \in \mathbb{C}$ for $k = 0, \dots, N$, $n = -k, \dots, k$, $N \in \mathbb{N}_0$,
arbitrary nodes $\mathbf{x}(m) \in [-\frac{1}{2}, \frac{1}{2}] \times [0, \frac{1}{2}]$ for $m = 0, \dots, M-1$, $M \in \mathbb{N}$.
- Task** : evaluate $f(m) := f(\mathbf{x}(m)) = \sum_{k=0}^N \sum_{n=-k}^k \hat{f}_k^n Y_k^n(\mathbf{x}(m))$ for $m = 0, \dots, M-1$.
- Output** : coefficients $f(m) \in \mathbb{C}$ for $m = 0, \dots, M-1$.

5.5.3.2 Adjoint Nonuniform Discrete Spherical Fourier Transform

The *adjoint nonuniform discrete spherical Fourier transform (adjoint NDSFT)* is defined as follows:

- Input** : coefficients $f(m) \in \mathbb{C}$ for $m = 0, \dots, M-1$, $M \in \mathbb{N}$,
arbitrary nodes $\mathbf{x}(m) \in [-\frac{1}{2}, \frac{1}{2}] \times [0, \frac{1}{2}]$ for $m = 0, \dots, M-1$, $N \in \mathbb{N}_0$.
- Task** : evaluate $\hat{f}(k, n) := \sum_{m=0}^{M-1} f(m) \overline{Y_k^n(\mathbf{x}(m))}$ for $k = 0, \dots, N$, $n = -k, \dots, k$.
- Output** : coefficients $\hat{f}(k, n) \in \mathbb{C}$ for $k = 0, \dots, N$, $n = -k, \dots, k$.

5.5.3.3 Data Layout

This section describes the public layout of the `nfsft_plan` structure which contains all data for the computation of the aforementioned spherical Fourier transforms. The structure contains private (no read or write allowed), public read-only (only read access permitted), and public read-write (read and write access allowed) members. In the following, we indicate read and write access by `read` and `write`. The public members are structured as follows:

- `N_total` (`read`) The total number of components in `f_hat`. If the bandwidth is $N \in \mathbb{N}_0$, the total number of components in `f_hat` is $N_{total} = (2N + 2)^2$.
- `M_total` (`read`) the total number of samples M
- `f_hat` (`read-write`) The flattened array of spherical Fourier coefficients. The array has length $(2N + 2)^2$ such that valid indices $i \in \mathbb{N}_0$ for array access `f_hat [i]` are $i = 0, 1, \dots, (2N + 2)^2 - 1$. However, only read and write access to indices corresponding to spherical Fourier coefficients $\hat{f}(k, n)$ is defined. The index i corresponding to the spherical Fourier coefficient $\hat{f}(k, n)$ with $0 \leq k \leq M$, $-k \leq n \leq k$ is $i = (N + 2)(N - n + 1) + N + k + 1$. For convenience, the helper macro `NFSFT_INDEX(k,n)` provides the necessary index calculations such that one can write `f_hat[NFSFT_INDEX(k, n)] = ...` to access the component corresponding to $\hat{f}(k, n)$. The data layout is due to implementation details.
- `f` (`read-write`) the array of coefficients $f(m)$ for $m = 0, \dots, M - 1$ such that `f[m] = f(m)`
- `N` (`read`) the bandwidth $N \in \mathbb{N}_0$
- `x` the array of nodes $\mathbf{x}(m) \in [-\frac{1}{2}, \frac{1}{2}] \times [0, \frac{1}{2}]$ for $m = 0, \dots, M - 1$ such that `f[2m] = x1` and `f[2m + 1] = x2`

5.5.3.4 Good to know...

When using the routines of this module you should bear in mind the following:

- The bandwidth N_{max} up to which precomputation is performed is always chosen as the next power of two with respect to the specified maximum bandwidth.
- By default, the NDSFT transforms (see `nfsft_direct_trafo`, `nfsft_trafo`) are allowed to destroy the input `f_hat` while the input `x` is preserved. On the contrary, the adjoint NDSFT transforms (see `nfsft_direct_adjoint`, `nfsft_adjoint`) do not destroy the input `f` and `x` by default. The desired behaviour can be assured by using the `NFSFT_PRESERVE_F_HAT`, `NFSFT_PRESERVE_X`, `NFSFT_PRESERVE_F` and `NFSFT_DESTROY_F_HAT`, `NFSFT_DESTROY_X`, `NFSFT_DESTROY_F` flags.

5.5.4 Macro Definition Documentation

5.5.4.1 NFSFT_NORMALIZED

```
#define NFSFT_NORMALIZED (1U << 0)
```

By default, all computations are performed with respect to the unnormalized basis functions

$$\tilde{Y}_k^n(\vartheta, \varphi) = P_k^{|n|}(\cos \vartheta) e^{in\varphi}.$$

If this flag is set, all computations are carried out using the L_2 -normalized basis functions

$$Y_k^n(\vartheta, \varphi) = \sqrt{\frac{2k+1}{4\pi}} P_k^{|n|}(\cos \vartheta) e^{in\varphi}.$$

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 561 of file nfft3.h.

5.5.4.2 NFSFT_USE_NDFT

```
#define NFSFT_USE_NDFT (1U << 1)
```

If this flag is set, the fast NFSFT algorithms (see [nfsft_trafo](#), [nfsft_adjoint](#)) will use internally the exact but usually slower direct NDFT algorithm in favor of fast but approximative NFFT algorithm.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 562 of file nfft3.h.

5.5.4.3 NFSFT_USE_DPT

```
#define NFSFT_USE_DPT (1U << 2)
```

If this flag is set, the fast NFSFT algorithms (see [nfsft_trafo](#), [nfsft_adjoint](#)) will use internally the usually slower direct DPT algorithm in favor of the fast FPT algorithm.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 563 of file nfft3.h.

5.5.4.4 NFSFT_MALLOC_X

```
#define NFSFT_MALLOC_X (1U << 3)
```

If this flag is set, the init methods (see [nfsft_init](#) , [nfsft_init_advanced](#) , and [nfsft_init_guru](#)) will allocate memory and the method [nfsft_finalize](#) will free the array x for you. Otherwise, you have to assure by yourself that x points to an array of proper size before excuting a transform and you are responsible for freeing the corresponding memory before program termination.

See also

[nfsft_init](#)

[nfsft_init_advanced](#)

[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 564 of file nfft3.h.

5.5.4.5 NFSFT_MALLOC_F_HAT

```
#define NFSFT_MALLOC_F_HAT (1U << 5)
```

If this flag is set, the init methods (see [nfsft_init](#) , [nfsft_init_advanced](#) , and [nfsft_init_guru](#)) will allocate memory and the method [nfsft_finalize](#) will free the array f_hat for you. Otherwise, you have to assure by yourself that f_hat points to an array of proper size before excuting a transform and you are responsible for freeing the corresponding memory before program termination.

See also

[nfsft_init](#)

[nfsft_init_advanced](#)

[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 565 of file nfft3.h.

5.5.4.6 NFSFT_MALLOC_F

```
#define NFSFT_MALLOC_F (1U << 6)
```

If this flag is set, the init methods (see [nfsft_init](#), [nfsft_init_advanced](#), and [nfsft_init_guru](#)) will allocate memory and the method [nfsft_finalize](#) will free the array `f` for you. Otherwise, you have to assure by yourself that `f` points to an array of proper size before executing a transform and you are responsible for freeing the corresponding memory before program termination.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 566 of file `nfft3.h`.

5.5.4.7 NFSFT_PRESERVE_F_HAT

```
#define NFSFT_PRESERVE_F_HAT (1U << 7)
```

If this flag is set, it is guaranteed that during an execution of [nfsft_direct_trafo](#) or [nfsft_trafo](#) the content of `f_hat` remains unchanged.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 567 of file `nfft3.h`.

5.5.4.8 NFSFT_PRESERVE_X

```
#define NFSFT_PRESERVE_X (1U << 8)
```

If this flag is set, it is guaranteed that during an execution of `nfsft_direct_trafo`, [nfsft_trafo](#) or `nfsft_direct_adjoint`, [nfsft_adjoint](#) the content of `x` remains unchanged.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 568 of file `nfft3.h`.

5.5.4.9 NFSFT_PRESERVE_F

```
#define NFSFT_PRESERVE_F (1U << 9)
```

If this flag is set, it is guaranteed that during an execution of `nfsft_direct_adjoint` or [nfsft_adjoint](#) the content of `f` remains unchanged.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 569 of file `nfft3.h`.

5.5.4.10 NFSFT_DESTROY_F_HAT

```
#define NFSFT_DESTROY_F_HAT (1U << 10)
```

If this flag is set, it is explicitly allowed that during an execution of `nfsft_direct_trafo` or `nfsft_trafo` the content of `f_hat` may be changed.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 570 of file `nfft3.h`.

5.5.4.11 NFSFT_DESTROY_X

```
#define NFSFT_DESTROY_X (1U << 11)
```

If this flag is set, it is explicitly allowed that during an execution of `nfsft_direct_trafo`, `nfsft_trafo` or `nfsft_direct_↔adjoint`, `nfsft_adjoint` the content of `x` may be changed.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 571 of file `nfft3.h`.

5.5.4.12 NFSFT_DESTROY_F

```
#define NFSFT_DESTROY_F (1U << 12)
```

If this flag is set, it is explicitly allowed that during an execution of `nfsft_direct_adjoint` or `nfsft_adjoint` the content of \mathbf{f} may be changed.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Jens Keiner

Definition at line 572 of file `nfft3.h`.

5.5.4.13 NFSFT_NO_DIRECT_ALGORITHM

```
#define NFSFT_NO_DIRECT_ALGORITHM (1U << 13)
```

If this flag is set, the transforms `nfsft_direct_trafo` and `nfsft_direct_adjoint` do not work. Setting this flag saves some memory for precomputed data.

See also

[nfsft_precompute](#)
[nfsft_direct_trafo](#)
[nfsft_direct_adjoint](#)

Author

Jens Keiner

Definition at line 576 of file `nfft3.h`.

5.5.4.14 NFSFT_NO_FAST_ALGORITHM

```
#define NFSFT_NO_FAST_ALGORITHM (1U << 14)
```

If this flag is set, the transforms [nfsft_trafo](#) and [nfsft_adjoint](#) do not work. Setting this flag saves memory for precomputed data.

See also

[nfsft_precompute](#)

[nfsft_trafo](#)

[nfsft_adjoint](#)

Author

Jens Keiner

Definition at line 577 of file nfft3.h.

5.5.4.15 NFSFT_ZERO_F_HAT

```
#define NFSFT_ZERO_F_HAT (1U << 16)
```

If this flag is set, the transforms [nfsft_adjoint](#) and [nfsft_direct_adjoint](#) set all unused entries in `f_hat` not corresponding to spherical Fourier coefficients to zero.

Author

Jens Keiner

Definition at line 578 of file nfft3.h.

5.5.4.16 NFSFT_EQUISPACED

```
#define NFSFT_EQUISPACED (1U << 17)
```

If this flag is set, we use the equispaced FFT instead of the NFFT. This implies that the nodes are fixed to

$$\varphi_i = 2\pi \frac{i}{2N+2}, \quad i = -N-1, \dots, N,$$

$$\vartheta_j = 2\pi \frac{j}{2N+2}, \quad j = 0, \dots, N.$$

Author

Michael Quellmalz

Definition at line 573 of file nfft3.h.

5.5.4.17 NFSFT_INDEX

```
#define NFSFT_INDEX(
    k,
    n,
    plan ) ((2*(plan)->N+2)*((plan)->N-n+1)+(plan)->N+k+1)
```

This helper macro expands to the index i corresponding to the spherical Fourier coefficient $f_{\text{hat}}(k, n)$ for $0 \leq k \leq N$, $-k \leq n \leq k$ with

$$(N + 2)(N - n + 1) + N + k + 1$$

Definition at line 581 of file nfft3.h.

5.5.4.18 NFSFT_F_HAT_SIZE

```
#define NFSFT_F_HAT_SIZE(
    N ) ((2*N+2)*(2*N+2))
```

This helper macro expands to the logical size of a spherical Fourier coefficients array for a bandwidth N .

Definition at line 582 of file nfft3.h.

5.5.4.19 NFSFT_DEFAULT_NFFT_CUTOFF

```
#define NFSFT_DEFAULT_NFFT_CUTOFF 6
```

The default NFFT cutoff parameter.

Author

Jens Keiner

Definition at line 65 of file nfsft.c.

5.5.4.20 NFSFT_DEFAULT_THRESHOLD

```
#define NFSFT_DEFAULT_THRESHOLD 1000
```

The default threshold for the FPT.

Author

Jens Keiner

Definition at line 72 of file nfsft.c.

5.5.4.21 NFSFT_BREAK_EVEN

```
#define NFSFT_BREAK_EVEN 5
```

The break-even bandwidth $N \in \mathbb{N}_0$.

Author

Jens Keiner

Definition at line 79 of file nfsft.c.

5.5.5 Function Documentation

5.5.5.1 alpha_al_all()

```
void alpha_al_all (
    R * alpha,
    const int N ) [inline]
```

Compute three-term-recurrence coefficients α_{k-1}^n of associated Legendre functions for $k, n = 0, 1, \dots, N$.

- alpha A pointer to an array of doubles of size $(N + 1)^2$ where the coefficients will be stored such that $\text{alpha}[n+(N+1)+k] = \alpha_{k-1}^n$.
- N The upper bound N .

Definition at line 89 of file legendre.c.

Referenced by nfsft_precompute().

5.5.5.2 beta_al_all()

```
void beta_al_all (
    R * beta,
    const int N ) [inline]
```

Compute three-term-recurrence coefficients β_{k-1}^n of associated Legendre functions for $k, n = 0, 1, \dots, N$.

- beta A pointer to an array of doubles of size $(N + 1)^2$ where the coefficients will be stored such that $\text{beta}[n+(N+1)+k] = \beta_{k-1}^n$.
- N The upper bound N .

Definition at line 98 of file legendre.c.

Referenced by nfsft_precompute().

5.5.5.3 gamma_al_all()

```
void gamma_al_all (
    R * gamma,
    const int N ) [inline]
```

Compute three-term-recurrence coefficients γ_{k-1}^n of associated Legendre functions for $k, n = 0, 1, \dots, N$.

- beta A pointer to an array of doubles of size $(N + 1)^2$ where the coefficients will be stored such that $\text{gamma}[n+(N+1)+k] = \gamma_{k-1}^n$.
- N The upper bound N .

Definition at line 107 of file legendre.c.

Referenced by nfsft_precompute().

5.5.5.4 eval_al()

```
void eval_al (
    R * x,
    R * y,
    const int size,
    const int k,
    R * alpha,
    R * beta,
    R * gamma )
```

Evaluates an associated Legendre polynomials $P_k^n(x, c)$ using the Clenshaw-algorithm.

- x A pointer to an array of nodes where the function is to be evaluated
- y A pointer to an array where the function values are returned
- size The length of x and y
- k The index k
- alpha A pointer to an array containing the recurrence coefficients $\alpha_c^n, \dots, \alpha_{c+k}^n$
- beta A pointer to an array containing the recurrence coefficients $\beta_c^n, \dots, \beta_{c+k}^n$
- gamma A pointer to an array containing the recurrence coefficients $\gamma_c^n, \dots, \gamma_{c+k}^n$

Definition at line 116 of file legendre.c.

5.5.5.5 eval_al_thresh()

```
int eval_al_thresh (
    R * x,
    R * y,
    const int size,
    const int k,
    R * alpha,
    R * beta,
    R * gamma,
    R threshold )
```

Evaluates an associated Legendre polynomials $P_k^n(x, c)$ using the Clenshaw-algorithm if it no exceeds a given threshold.

- x A pointer to an array of nodes where the function is to be evaluated
- y A pointer to an array where the function values are returned
- size The length of x and y
- k The index k
- alpha A pointer to an array containing the recurrence coefficients $\alpha_c^n, \dots, \alpha_{c+k}^n$
- beta A pointer to an array containing the recurrence coefficients $\beta_c^n, \dots, \beta_{c+k}^n$
- gamma A pointer to an array containing the recurrence coefficients $\gamma_c^n, \dots, \gamma_{c+k}^n$
- threshold The threshold

Definition at line 161 of file legendre.c.

5.5.5.6 c2e()

```
static void c2e (
    nfsft_plan * plan ) [inline], [static]
```

Converts coefficients $(b_k^n)_{k=0}^M$ with $M \in \mathbb{N}_0$, $-M \leq n \leq M$ from a linear combination of Chebyshev polynomials.

$$f(\cos \vartheta) = \sum_{k=0}^{2\lfloor \frac{M}{2} \rfloor} a_k (\sin \vartheta)^{n \bmod 2} T_k(\cos \vartheta)$$

to coefficients $(c_k^n)_{k=0}^M$ matching the representation by complex exponentials

$$f(\cos \vartheta) = \sum_{k=-M}^M c_k e^{ik\vartheta}$$

for each order $n = -M, \dots, M$.

- plan The `nfsft_plan` containing the coefficients $(b_k^n)_{k=0, \dots, M; n=-M, \dots, M}$

Remarks

The transformation is computed in place.

Author

Jens Keiner

Definition at line 115 of file nfsft.c.

References NFSFT_INDEX.

5.5.5.7 c2e_transposed()

```
static void c2e_transposed (
    nfsft_plan * plan ) [inline], [static]
```

Transposed version of the function [c2e](#).

- plan The [nfsft_plan](#) containing the coefficients $(c_k^n)_{k=-M,\dots,M;n=-M,\dots,M}$

Remarks

The transformation is computed in place.

Author

Jens Keiner

Definition at line 193 of file nfsft.c.

References NFSFT_INDEX.

5.5.5.8 nfsft_init()

```
void nfsft_init (
    nfsft_plan * plan,
    int N,
    int M )
```

Creates a transform plan.

- plan a pointer to a [nfsft_plan](#) structure
- N the bandwidth $N \in \mathbb{N}_0$
- M the number of nodes $M \in \mathbb{N}$

Author

Jens Keiner

Definition at line 260 of file nfsft.c.

References [nfsft_init_advanced\(\)](#), [NFSFT_MALLOC_F](#), [NFSFT_MALLOC_F_HAT](#), and [NFSFT_MALLOC_X](#).

5.5.5.9 nfsft_init_advanced()

```
void nfsft_init_advanced (
    nfsft_plan * plan,
    int N,
    int M,
    unsigned int nfsft_flags )
```

Creates a transform plan.

- plan a pointer to a `nfsft_plan` structure
- N the bandwidth $N \in \mathbb{N}_0$
- M the number of nodes $M \in \mathbb{N}$
- nfsft_flags the NFSFT flags

Author

Jens Keiner

Definition at line 267 of file `nfsft.c`.

Referenced by `nfsft_init()`.

5.5.5.10 nfsft_precompute()

```
void nfsft_precompute (
    int N,
    double kappa,
    unsigned int nfsft_flags,
    unsigned int fpt_flags )
```

Performs precomputation up to the next power of two with respect to a given bandwidth $N \in \mathbb{N}_2$. The threshold parameter $\kappa \in \mathbb{R}^+$ determines the number of stabilization steps computed in the discrete polynomial transform and thereby its accuracy.

- N the bandwidth $N \in \mathbb{N}_0$
- threshold the threshold $\kappa \in \mathbb{R}^+$
- nfsft_precomputation_flags the NFSFT precomputation flags
- fpt_precomputation_flags the FPT precomputation flags

Author

Jens Keiner

Definition at line 376 of file `nfsft.c`.

References `nfsft_wisdom::alpha`, `alpha_al_all()`, `nfsft_wisdom::beta`, `beta_al_all()`, `FPT_AL_SYMMETRY`, `fpt_init()`, `FPT_PERSISTENT_DATA`, `nfsft_wisdom::gamma`, `gamma_al_all()`, `nfsft_wisdom::initialized`, `nfsft_wisdom::N_MAX`, `NFSFT_BREAK_EVEN`, `NFSFT_NO_DIRECT_ALGORITHM`, `NFSFT_NO_FAST_ALGORITHM`, `nfsft_wisdom::T_MAX`, `wisdom`, and `X`.

5.5.5.11 nfsft_forget()

```
void nfsft_forget (
    void )
```

Forgets all precomputed data.

Author

Jens Keiner

Definition at line 579 of file nfsft.c.

References `nfsft_wisdom::alpha`, `nfsft_wisdom::beta`, `nfsft_wisdom::gamma`, `nfsft_wisdom::initialized`, `nfsft_wisdom::N_MAX`, `NFSFT_BREAK_EVEN`, `NFSFT_NO_DIRECT_ALGORITHM`, `NFSFT_NO_FAST_ALGORITHM`, and `wisdom`.

5.5.5.12 nfsft_finalize()

```
void nfsft_finalize (
    nfsft_plan * plan )
```

Destroys a plan.

- plan the plan to be destroyed

Author

Jens Keiner

Definition at line 625 of file nfsft.c.

References `NFSFT_EQUISPACED`, `NFSFT_MALLOC_F`, `NFSFT_MALLOC_F_HAT`, `NFSFT_MALLOC_X`, `NFSFT_NO_FAST_ALGORITHM`, and `NFSFT_PRESERVE_F_HAT`.

5.5.5.13 nfsft_trafo()

```
void nfsft_trafo (
    nfsft_plan * plan )
```

Executes a NFSFT, i.e. computes for $m = 0, \dots, M - 1$

$$f(m) = \sum_{k=0}^N \sum_{n=-k}^k \hat{f}(k, n) Y_k^n(2\pi x_1(m), 2\pi x_2(m)).$$

- plan the plan

Author

Jens Keiner

Definition at line 1068 of file nfsft.c.

References `NFSFT_NO_FAST_ALGORITHM`, and `wisdom`.

5.5.5.14 nfsft_adjoint()

```
void nfsft_adjoint (
    nfsft_plan * plan )
```

Executes an adjoint NFSFT, i.e. computes for $k = 0, \dots, N; n = -k, \dots, k$

$$\hat{f}(k, n) = \sum_{m=0}^{M-1} f(m) Y_k^n(2\pi x_1(m), 2\pi x_2(m)).$$

- plan the plan

Author

Jens Keiner

Definition at line 1316 of file nfsft.c.

References NFSFT_NO_FAST_ALGORITHM, and wisdom.

5.5.6 Variable Documentation

5.5.6.1 N_MAX

```
int nfsft_wisdom::N_MAX
```

Stores precomputation flags.

The maximum bandwidth /f\$N_{\text{max}} \in \mathbb{N}_0/f\$

Definition at line 63 of file kernel/nfsft/api.h.

Referenced by nfsft_forget(), and nfsft_precompute().

5.5.6.2 wisdom

```
struct nfsft_wisdom wisdom = {false, 0U, -1, -1, 0, 0, 0, 0} [static]
```

The global wisdom structure for precomputed data.

wisdom.initialized is set to false and wisdom.flags is set to 0U.

Author

Jens Keiner

Definition at line 1 of file nfsft.c.

Referenced by nfsft_adjoint(), nfsft_forget(), nfsft_precompute(), and nfsft_trafo().

5.6 NFSOFT - Nonequispaced fast SO(3) Fourier transform

This module implements nonuniform fast SO(3) Fourier transforms.

Macros

- #define `NFSOFT_NORMALIZED` (1U << 0)
- #define `NFSOFT_USE_NDFT` (1U << 1)
- #define `NFSOFT_USE_DPT` (1U << 2)
- #define `NFSOFT_MALLOC_X` (1U << 3)
- #define `NFSOFT_REPRESENT` (1U << 4)
- #define `NFSOFT_MALLOC_F_HAT` (1U << 5)
- #define `NFSOFT_MALLOC_F` (1U << 6)
- #define `NFSOFT_PRESERVE_F_HAT` (1U << 7)
- #define `NFSOFT_PRESERVE_X` (1U << 8)
- #define `NFSOFT_PRESERVE_F` (1U << 9)
- #define `NFSOFT_DESTROY_F_HAT` (1U << 10)
- #define `NFSOFT_DESTROY_X` (1U << 11)
- #define `NFSOFT_DESTROY_F` (1U << 12)
- #define `NFSOFT_NO_STABILIZATION` (1U << 13)
- #define `NFSOFT_CHOOSE_DPT` (1U << 14)
- #define `NFSOFT_SOFT` (1U << 15)
- #define `NFSOFT_ZERO_F_HAT` (1U << 16)
- #define `NFSOFT_INDEX`(m, n, l, B) (((l)+((B)+1))+2*(B)+2)*(((n)+((B)+1))+2*(B)+2)*((m)+((B)+1)))
- #define `NFSOFT_F_HAT_SIZE`(B) (((B)+1)*4*((B)+1)*((B)+1)-1)/3

Functions

- void `nfsoft_precompute` (nfsoft_plan *plan3D)
- void `nfsoft_init` (nfsoft_plan *plan, int N, int M)
- void `nfsoft_init_advanced` (nfsoft_plan *plan, int N, int M, unsigned int nfsoft_flags)
- void `nfsoft_init_guru` (nfsoft_plan *plan, int B, int M, unsigned int nfsoft_flags, unsigned int nfft_flags, int nfft_cutoff, int fpt_kappa)
- void `nfsoft_init_guru_advanced` (nfsoft_plan *plan, int B, int M, unsigned int nfsoft_flags, unsigned int nfft_flags, int nfft_cutoff, int fpt_kappa, int nn_oversampled)
- void `nfsoft_trafo` (nfsoft_plan *plan3D)
- void `nfsoft_adjoint` (nfsoft_plan *plan3D)
- void `nfsoft_finalize` (nfsoft_plan *plan)

5.6.1 Detailed Description

This module implements nonuniform fast SO(3) Fourier transforms.

In the following, we abbreviate the term "nonuniform fast SO(3) Fourier transform" by NFSOFT.

5.6.2 Macro Definition Documentation

5.6.2.1 NFSOFT_NORMALIZED

```
#define NFSOFT_NORMALIZED (1U << 0)
```

By default, all computations are performed with respect to the unnormalized basis functions

$$D_{mn}^l(\alpha, \beta, \gamma) = d_l^{mn}(\cos \beta) e^{-im\alpha} e^{-in\gamma}.$$

If this flag is set, all computations are carried out using the L_2 -normalized basis functions

$$\tilde{D}_{mn}^l(\alpha, \beta, \gamma) = \sqrt{\frac{2l+1}{8\pi^2}} d_l^{mn}(\cos \beta) e^{-im\alpha} e^{-in\gamma}$$

See also

[nsoft_init](#)
[nsoft_init_advanced](#)
[nsoft_init_guru](#)

Author

Antje Vollrath

Definition at line 673 of file nfft3.h.

5.6.2.2 NFSOFT_USE_NDFT

```
#define NFSOFT_USE_NDFT (1U << 1)
```

If this flag is set, the fast NFSOFT algorithms (see [nsoft_trafo](#), [nsoft_adjoint](#)) will use internally the exact but usually slower direct NDFT algorithm in favor of fast but approximative NFFT algorithm.

See also

[nsoft_init](#)
[nsoft_init_advanced](#)
[nsoft_init_guru](#)

Author

Antje Vollrath

Definition at line 674 of file nfft3.h.

5.6.2.3 NFSOFT_USE_DPT

```
#define NFSOFT_USE_DPT (1U << 2)
```

If this flag is set, the fast NFSOFT algorithms (see [nfsft_trafo](#), [nfsft_adjoint](#)) will use internally the usually slower direct DPT algorithm in favor of the fast FPT algorithm.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Antje Vollrath

Definition at line 675 of file nfft3.h.

5.6.2.4 NFSOFT_MALLOC_X

```
#define NFSOFT_MALLOC_X (1U << 3)
```

If this flag is set, the init methods (see [nfsft_init](#), [nfsft_init_advanced](#), and [nfsft_init_guru](#)) will allocate memory and the method [nfsft_finalize](#) will free the array x for you. Otherwise, you have to assure by yourself that x points to an array of proper size before executing a transform and you are responsible for freeing the corresponding memory before program termination.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Antje Vollrath

Definition at line 676 of file nfft3.h.

5.6.2.5 NFSOFT_REPRESENT

```
#define NFSOFT_REPRESENT (1U << 4)
```

If this flag is set, the Wigner-D functions will be normed such that they satisfy the representation property of the spherical harmonics as defined in the NFFT software package, i.e. for every rotation matrix A with Euler angles α, β, γ and every unit vector x the Wigner-D functions will be normed such that

$$\sum_{m=-l}^l D_{mn}^l(\alpha, \beta, \gamma) Y_m^l(x) = Y_n^l(A^{-1}x)$$

Author

Antje Vollrath

Definition at line 677 of file nfft3.h.

5.6.2.6 NFSOFT_MALLOC_F_HAT

```
#define NFSOFT_MALLOC_F_HAT (1U << 5)
```

If this flag is set, the init methods (see [nfftsoft_init](#), [nfftsoft_init_advanced](#), and [nfftsoft_init_guru](#)) will allocate memory and the method [nfftsoft_finalize](#) will free the array `f_hat` for you. Otherwise, you have to assure by yourself that `f_hat` points to an array of proper size before executing a transform and you are responsible for freeing the corresponding memory before program termination.

See also

[nfftsoft_init](#)

[nfftsoft_init_advanced](#)

[nfftsoft_init_guru](#)

Author

Antje Vollrath

Definition at line 678 of file nfft3.h.

5.6.2.7 NFSOFT_MALLOC_F

```
#define NFSOFT_MALLOC_F (1U << 6)
```

If this flag is set, the init methods (see [nfssoft_init](#), [nfssoft_init_advanced](#), and [nfssoft_init_guru](#)) will allocate memory and the method [nfssoft_finalize](#) will free the array `f` for you. Otherwise, you have to assure by yourself that `f` points to an array of proper size before executing a transform and you are responsible for freeing the corresponding memory before program termination.

See also

[nfssoft_init](#)
[nfssoft_init_advanced](#)
[nfssoft_init_guru](#)

Author

Antje Vollrath

Definition at line 679 of file `nfft3.h`.

5.6.2.8 NFSOFT_PRESERVE_F_HAT

```
#define NFSOFT_PRESERVE_F_HAT (1U << 7)
```

If this flag is set, it is guaranteed that during an execution of [nfssoft_trafo](#) the content of `f_hat` remains unchanged.

See also

[nfssoft_init](#)
[nfssoft_init_advanced](#)
[nfssoft_init_guru](#)

Author

Antje Vollrath

Definition at line 680 of file `nfft3.h`.

5.6.2.9 NFSOFT_PRESERVE_X

```
#define NFSOFT_PRESERVE_X (1U << 8)
```

If this flag is set, it is guaranteed that during an execution of [nfssoft_trafo](#) or [nfssoft_adjoint](#) the content of x remains unchanged.

See also

[nfssoft_init](#)
[nfssoft_init_advanced](#)
[nfssoft_init_guru](#)

Author

Antje Vollrath

Definition at line 681 of file nfft3.h.

5.6.2.10 NFSOFT_PRESERVE_F

```
#define NFSOFT_PRESERVE_F (1U << 9)
```

If this flag is set, it is guaranteed that during an execution of [ndsoft_adjoint](#) or [nfssoft_adjoint](#) the content of f remains unchanged.

See also

[nfssoft_init](#)
[nfssoft_init_advanced](#)
[nfssoft_init_guru](#)

Author

Antje Vollrath

Definition at line 682 of file nfft3.h.

5.6.2.11 NFSOFT_DESTROY_F_HAT

```
#define NFSOFT_DESTROY_F_HAT (1U << 10)
```

If this flag is set, it is explicitly allowed that during an execution of [nfsft_trafo](#) the content of `f_hat` may be changed.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Antje Vollrath

Definition at line 683 of file `nfft3.h`.

5.6.2.12 NFSOFT_DESTROY_X

```
#define NFSOFT_DESTROY_X (1U << 11)
```

If this flag is set, it is explicitly allowed that during an execution of [nfsft_trafo](#) or [nfsft_adjoint](#) the content of `x` may be changed.

See also

[nfsft_init](#)
[nfsft_init_advanced](#)
[nfsft_init_guru](#)

Author

Antje Vollrath

Definition at line 684 of file `nfft3.h`.

5.6.2.13 NFSOFT_DESTROY_F

```
#define NFSOFT_DESTROY_F (1U << 12)
```

If this flag is set, it is explicitly allowed that during an execution of `ndsoft_adjoint` or `nsoft_adjoint` the content of `f` may be changed.

See also

[nsoft_init](#)
[nsoft_init_advanced](#)
[nsoft_init_guru](#)

Author

Antje Vollrath

Definition at line 685 of file `nfft3.h`.

5.6.2.14 NFSOFT_NO_STABILIZATION

```
#define NFSOFT_NO_STABILIZATION (1U << 13)
```

If this flag is set, the fast NFSOFT algorithms (see `nsoft_trafo`, `nsoft_adjoint`) will use internally the FPT algorithm without the stabilization scheme and thus making bigger errors for higher bandwidth but becoming significantly faster

Author

Antje Vollrath

Definition at line 688 of file `nfft3.h`.

5.6.2.15 NFSOFT_CHOOSE_DPT

```
#define NFSOFT_CHOOSE_DPT (1U << 14)
```

If this flag is set, the fast NFSOFT algorithms (see `nsoft_trafo`, `nsoft_adjoint`) will decide whether to use the DPT or FPT algorithm depending on which is faster for the chosen orders.

not yet included in the checked-in version

Author

Antje Vollrath

Definition at line 689 of file `nfft3.h`.

5.6.2.16 NFSOFT_SOFT

```
#define NFSOFT_SOFT (1U << 15)
```

If this flag is set, the fast NFSOFT algorithms (see [nsoft_trafo](#), [nsoft_adjoint](#)) becomes a SOFT, i.e., we use equispaced nodes. The FFTW will be used instead of the NFFT.-->not included yet

See also

[nsoft_init](#)
[nsoft_init_advanced](#)
[nsoft_init_guru](#)

Author

Antje Vollrath

Definition at line 690 of file nfft3.h.

5.6.2.17 NFSOFT_ZERO_F_HAT

```
#define NFSOFT_ZERO_F_HAT (1U << 16)
```

If this flag is set, the transform [nsoft_adjoint](#) sets all unused entries in `f_hat` not corresponding to SO(3) Fourier coefficients to zero.

Author

Antje Vollrath

Definition at line 691 of file nfft3.h.

5.6.2.18 NFSOFT_INDEX

```
#define NFSOFT_INDEX(  
    m,  
    n,  
    l,  
    B ) ( (( (1) + ( (B) + 1) ) + (2 * (B) + 2) * ( ( (n) + ( (B) + 1) ) + (2 * (B) + 2) * ( (m) + ( (B) + 1) ) ) ) )
```

This macro expands to the index i corresponding to the SO(3) Fourier coefficient \hat{f}_l^{mn} for $l = 0, \dots, B$, $m, n = -l, \dots, l$ with

Definition at line 694 of file nfft3.h.

5.6.2.19 NFSOFT_F_HAT_SIZE

```
#define NFSOFT_F_HAT_SIZE(  
    B ) ( ((B)+1) * (4 * ((B)+1) * ((B)+1) - 1) / 3)
```

This macro expands to the logical size of a SO(3) Fourier coefficients array for a bandwidth B.

Definition at line 695 of file nfft3.h.

5.6.3 Function Documentation

5.6.3.1 nfsoft_precompute()

```
void nfsoft_precompute (  
    nfsoft_plan * plan )
```

Does all node-dependent and node-independent precomputations needed for the NFSOFT.

- plan a pointer to a nfsoft_plan structure

Definition at line 382 of file nfsoft.c.

5.6.3.2 nfsoft_init()

```
void nfsoft_init (  
    nfsoft_plan * plan,  
    int N,  
    int M )
```

Creates a NFSOFT transform plan.

- plan a pointer to a nfsoft_plan structure
- N the bandwidth $N \in \mathbb{N}_0$
- M the number of nodes $M \in \mathbb{N}$

Author

Antje Vollrath

Definition at line 45 of file nfsoft.c.

References nfsoft_init_advanced(), NFSOFT_MALLOC_F, NFSOFT_MALLOC_F_HAT, and NFSOFT_MALLOC_X.

5.6.3.3 `nfsoft_init_advanced()`

```
void nfsoft_init_advanced (
    nfsoft_plan * plan,
    int N,
    int M,
    unsigned int nfsoft_flags )
```

Creates a NFSOFT transform plan.

- `plan` a pointer to a `nfsoft_plan` structure
- `N` the bandwidth $N \in \mathbb{N}_0$
- `M` the number of nodes $M \in \mathbb{N}$
- `nfsoft_flags` the NFSOFT flags

Author

Antje Vollrath

Definition at line 51 of file `nfsoft.c`.

References `MALLOC_X`, `nfsoft_init_guru()`, `PRE_PHI_HUT`, and `PRE_PSI`.

Referenced by `nfsoft_init()`.

5.6.3.4 `nfsoft_init_guru()`

```
void nfsoft_init_guru (
    nfsoft_plan * plan,
    int N,
    int M,
    unsigned int nfsoft_flags,
    unsigned int nfft_flags,
    int nfft_cutoff,
    int fpt_kappa )
```

Creates a NFSOFT transform plan.

- `plan` a pointer to a `nfsoft_plan` structure
- `N` the bandwidth $N \in \mathbb{N}_0$
- `M` the number of nodes $M \in \mathbb{N}$
- `nfsoft_flags` the NFSFT flags
- `nfft_flags` the NFFT flags
- `fpt_kappa` a parameter controlling the accuracy of the FPT
- `nfft_cutoff` the NFFT cutoff parameter

Author

Antje Vollrath

Definition at line 59 of file `nfsoft.c`.

References `nfsoft_init_guru_advanced()`.

Referenced by `nfsoft_init_advanced()`.

5.6.3.5 `nfsoft_init_guru_advanced()`

```
void nfsoft_init_guru_advanced (
    nfsoft_plan * plan,
    int N,
    int M,
    unsigned int nfsoft_flags,
    unsigned int nfft_flags,
    int nfft_cutoff,
    int fpt_kappa,
    int fftw_size )
```

Creates a NFSOFT transform plan.

- `plan` a pointer to a `nfsoft_plan` structure
- `N` the bandwidth $N \in \mathbb{N}_0$
- `M` the number of nodes $M \in \mathbb{N}$
- `nfsoft_flags` the NFSFT flags
- `nfft_flags` the NFFT flags
- `fpt_kappa` a parameter controlling the accuracy of the FPT
- `nfft_cutoff` the NFFT cutoff parameter
- `fftw_size` the size of the 3D FFTW transform inside the NFFT ($\text{fftw_size} = (2N + 2)\sigma$, where $\sigma \geq 1$ is the oversampling factor)

Definition at line 66 of file `nfsoft.c`.

References `nfsoft_adjoint()`, `NFSOFT_MALLOC_F`, `NFSOFT_MALLOC_F_HAT`, `NFSOFT_MALLOC_X`, `nfsoft_trafo()`, and `PRE_LIN_PSI`.

Referenced by `nfsoft_init_guru()`.

5.6.3.6 `nfsoft_trafo()`

```
void nfsoft_trafo (
    nfsoft_plan * plan_nfsoft )
```

Executes a NFSOFT, i.e. computes for $m = 0, \dots, M - 1$

$$f(g_m) = \sum_{l=0}^B \sum_{m=-l}^l \sum_{n=-l}^l \hat{f}_l^{mn} D_l^{mn}(\alpha_m, \beta_m, \gamma_m).$$

- `plan_nfsoft` the plan

Author

Antje Vollrath

Definition at line 416 of file `nfsoft.c`.

References `X`.

Referenced by `nfsoft_init_guru_advanced()`.

5.6.3.7 `nfsoft_adjoint()`

```
void nfsoft_adjoint (
    nfsoft_plan * plan_nfsoft )
```

Executes an adjoint NFSOFT, i.e. computes for $l = 0, \dots, B; m, n = -l, \dots, l$

$$\hat{f}_l^{mn} = \sum_{m=0}^{M-1} f(g_m) D_l^{mn}(\alpha_m, \beta_m, \gamma_m)$$

- `plan_nfsoft` the plan

Author

Antje Vollrath

Definition at line 545 of file `nfsoft.c`.

References NFSOFT_USE_NDFT, and X.

Referenced by `nfsoft_init_guru_advanced()`.

5.6.3.8 `nfsoft_finalize()`

```
void nfsoft_finalize (
    nfsoft_plan * plan )
```

Destroys a plan.

- `plan` the plan to be destroyed

Author

Antje Vollrath

Definition at line 645 of file `nfsoft.c`.

5.7 NFST - Nonequispaced fast sine transform

Direct and fast computation of the discrete nonequispaced sine transform.

Data Structures

- struct [nfst_plan](#)

5.7.1 Detailed Description

Direct and fast computation of the discrete nonequispaced sine transform.

5.8 NNFFT - Nonequispaced in time and frequency FFT

Direct and fast computation of the discrete nonequispaced in time and frequency Fourier transform.

Data Structures

- struct [nnfft_plan](#)

Macros

- #define [MALLOC_V](#) (1U<< 11)

Functions

- void [nnfft_init](#) ([nnfft_plan](#) *ths, int d, int N_total, int M_total, int *N)
- void [nnfft_init_guru](#) ([nnfft_plan](#) *ths, int d, int N_total, int M_total, int *N, int *N1, int m, unsigned nnfft_flags)
- void [nnfft_trafo](#) ([nnfft_plan](#) *ths)
 - user routines*
- void [nnfft_adjoint](#) ([nnfft_plan](#) *ths)
- void [nnfft_precompute_lin_psi](#) ([nnfft_plan](#) *ths)
 - create a lookup table*
- void [nnfft_precompute_psi](#) ([nnfft_plan](#) *ths)
- void [nnfft_precompute_full_psi](#) ([nnfft_plan](#) *ths)
 - computes all entries of B explicitly*
- void [nnfft_precompute_phi_hut](#) ([nnfft_plan](#) *ths)
 - initialisation of direct transform*
- void [nnfft_finalize](#) ([nnfft_plan](#) *ths)

5.8.1 Detailed Description

Direct and fast computation of the discrete nonequispaced in time and frequency Fourier transform.

5.8.2 Macro Definition Documentation

5.8.2.1 MALLOC_V

```
#define MALLOC_V (1U<< 11)
```

If this flag is set, (de)allocation of the frequency node vector is done.

See also

[nnfft_init](#)
[nnfft_init_guru](#)
[nnfft_finalize](#)

Author

Tobias Knopp

Definition at line 414 of file [nfft3.h](#).

5.8.3 Function Documentation

5.8.3.1 `nnfft_init()`

```
nnfft_init (
    nnfft_plan * ths_plan,
    int d,
    int N_total,
    int M_total,
    int * N )
```

Creates a transform plan.

- `ths_plan` The plan for the transform
- `d` The dimension
- `N_total` The number of nodes v
- `M_total` The number of nodes x
- `N` The bandwidth N

Author

Tobias Knopp

Definition at line 613 of file `nnfft.c`.

5.8.3.2 `nnfft_init_guru()`

```
void nnfft_init_guru (
    nnfft_plan * ths_plan,
    int d,
    int N_total,
    int M_total,
    int * N,
    int * N1,
    int m,
    unsigned nnfft_flags )
```

Creates a transform plan.

- `ths_plan` The plan for the transform
- `d` The dimension
- `N_total` The number of nodes v
- `M_total` The number of nodes x
- `N` The bandwidth N
- `N1` The oversampled bandwidth N
- `m` The cut-off parameter
- `nnfft_flags` The flags

Author

Tobias Knopp

Definition at line 577 of file nnfft.c.

References FFT_OUT_OF_PLACE, FFTW_INIT, MALLOC_F_HAT, and PRE_PHI_HUT.

5.8.3.3 nnfft_trafo()

```
void nnfft_trafo (
    nnfft_plan * ths_plan )
```

user routines

Executes a NNFFT, i.e. computes for $j = 0, \dots, M_{total} - 1$

$$f(x_j) = \sum_{k=0}^{N_{total}-1} \hat{f}(v_k) e^{-2\pi i v_k x_j \odot N}$$

- ths_plan The plan

Author

Tobias Knopp

Definition at line 291 of file nnfft.c.

5.8.3.4 nnfft_adjoint()

```
void nnfft_adjoint (
    nnfft_plan * ths_plan )
```

Executes an adjoint NNFFT, i.e. computes for $k = 0, \dots, N_{total} - 1$

$$\hat{f}(v_k) = \sum_{j=0}^{M_{total}-1} f(x_j) e^{2\pi i v_k x_j \odot N}$$

- ths_plan The plan

Author

Tobias Knopp

Definition at line 319 of file nnfft.c.

5.8.3.5 `nnfft_precompute_lin_psi()`

```
void nnfft_precompute_lin_psi (  
    nnfft_plan * ths_plan )
```

create a lookup table

Precomputation for a transform plan.

- `ths_plan` The pointer to a nfft plan

Author

Tobias Knopp

precomputes equally spaced values of the window function `psi`

if `PRE_LIN_PSI` is set the application program has to call this routine

Definition at line 367 of file `nnfft.c`.

5.8.3.6 `nnfft_precompute_psi()`

```
void nnfft_precompute_psi (  
    nnfft_plan * ths_plan )
```

Precomputation for a transform plan.

- `ths_plan` The pointer to a nfft plan

Author

Tobias Knopp

precomputes the values of the window function `psi` in a tensor product form

if `PRE_PSI` is set the application program has to call this routine after setting the nodes `x`

Definition at line 385 of file `nnfft.c`.

Referenced by `nnfft_precompute_full_psi()`.

5.8.3.7 nnfft_precompute_full_psi()

```
void nnfft_precompute_full_psi (
    nnfft_plan * ths_plan )
```

computes all entries of B explicitly

Precomputation for a transform plan.

- `ths_plan` The pointer to a nfft plan

Author

Tobias Knopp

precomputes the values of the window function `psi` and their indices in non tensor product form if `PRE_FULL_PSI` is set the application program has to call this routine after setting the nodes `x`

Definition at line 424 of file `nnfft.c`.

References `nnfft_precompute_psi()`.

5.8.3.8 nnfft_precompute_phi_hut()

```
void nnfft_precompute_phi_hut (
    nnfft_plan * ths_plan )
```

initialisation of direct transform

Precomputation for a transform plan.

- `ths_plan` The pointer to a nfft plan

Author

Tobias Knopp

precomputes the values of the fourier transformed window function, i.e. `phi_hut`

if `PRE_PHI_HUT` is set the application program has to call this routine after setting the nodes `v`

Definition at line 347 of file `nnfft.c`.

5.8.3.9 nnfft_finalize()

```
void nnfft_finalize (
    nnfft_plan * ths_plan )
```

Destroys a plan.

- `ths_plan` The plan

Author

Tobias Knopp

Definition at line 657 of file `nnfft.c`.

References `MALLOC_F`, `MALLOC_F_HAT`, `MALLOC_V`, `MALLOC_X`, `PRE_FULL_PSI`, `PRE_LIN_PSI`, `PRE_PHI_HUT`, and `PRE_PSI`.

5.9 NSFFT - Nonequispaced sparse FFT

Direct and fast computation of the nonequispaced FFT on the hyperbolic cross.

Data Structures

- struct [nsfft_plan](#)

Macros

- #define [NSDFT](#) (1U<< 12)

Functions

- void [nsfft_trafo](#) ([nsfft_plan](#) *ths)
- void [nsfft_adjoint](#) ([nsfft_plan](#) *ths)
- void [nsfft_cp](#) ([nsfft_plan](#) *ths, [nfft_plan](#) *ths_full_plan)
- void [nsfft_init_random_nodes_coefs](#) ([nsfft_plan](#) *ths)
- void [nsfft_init](#) ([nsfft_plan](#) *ths, int d, int J, int M, int m, unsigned flags)
- void [nsfft_finalize](#) ([nsfft_plan](#) *ths)

5.9.1 Detailed Description

Direct and fast computation of the nonequispaced FFT on the hyperbolic cross.

5.9.2 Macro Definition Documentation

5.9.2.1 NSDFT

```
#define NSDFT (1U<< 12)
```

If this flag is set, the member `index_sparse_to_full` is (de)allocated and initialised for the use in the routine `nsfft_↔direct_trafo` and `nsdft_adjoint`.

See also

[nsfft_init](#)

Author

Stefan Kunis

Definition at line 464 of file `nfft3.h`.

5.9.3 Function Documentation

5.9.3.1 nsfft_trafo()

```
void nsfft_trafo (
    nsfft_plan * ths )
```

Executes an NSFFT, computes **fast** and **approximate** for $j = 0, \dots, M - 1$:

$$f_j = \sum_{k \in H_N^d} \hat{f}_k e^{-2\pi i k x_j}$$

- ths The pointer to a nsfft plan

Author

Markus Fenn, Stefan Kunis

Definition at line 1541 of file nsfft.c.

5.9.3.2 nsfft_adjoint()

```
void nsfft_adjoint (
    nsfft_plan * ths )
```

Executes an adjoint NSFFT, computes **fast** and **approximate** for $k \in H_N^d$:

$$\hat{f}_k = \sum_{j=0, \dots, M-1} f_j e^{+2\pi i k x_j}$$

- ths The pointer to a nsfft plan

Author

Stefan Kunis

Definition at line 1549 of file nsfft.c.

5.9.3.3 nsfft_cp()

```
void nsfft_cp (
    nsfft_plan * ths,
    nfft_plan * ths_nfft )
```

Copy coefficients from nsfft plan to a nfft plan.

- *ths* Pointers to a nsfft plan and to a nfft plan

Author

Markus Fenn, Stefan Kunis

Definition at line 599 of file nsfft.c.

5.9.3.4 nsfft_init_random_nodes_coeffs()

```
void nsfft_init_random_nodes_coeffs (
    nsfft_plan * ths )
```

Initialisation of pseudo random nodes and coefficients.

- *ths* The pointer to a nsfft plan

Author

Markus Fenn, Stefan Kunis

Definition at line 723 of file nsfft.c.

5.9.3.5 nsfft_init()

```
void nsfft_init (
    nsfft_plan * ths,
    int d,
    int J,
    int M,
    int m,
    unsigned flags )
```

Initialisation of a transform plan.

- *ths* The pointer to a nsfft plan
- *d* The dimension
- *J* The problem size
- *M* The number of nodes
- *m* nfft cut-off parameter
- *flags*

Author

Markus Fenn, Stefan Kunis

Definition at line 1778 of file nsfft.c.

References UNUSED.

5.9.3.6 nsfft_finalize()

```
void nsfft_finalize (  
    nsfft_plan * ths )
```

Destroys a transform plan.

- *ths* The pointer to a nsfft plan

Author

Markus Fenn, Stefan Kunis

Definition at line 1885 of file nsfft.c.

5.10 Solver - Inverse transforms

Macros

- #define `LANDWEBER` (1U<< 0)
- #define `STEEPEST_DESCENT` (1U<< 1)
- #define `CGNR` (1U<< 2)
- #define `CGNE` (1U<< 3)
- #define `NORMS_FOR_LANDWEBER` (1U<< 4)
- #define `PRECOMPUTE_WEIGHT` (1U<< 5)
- #define `PRECOMPUTE_DAMP` (1U<< 6)

5.10.1 Detailed Description

5.10.2 Macro Definition Documentation

5.10.2.1 LANDWEBER

```
#define LANDWEBER (1U<< 0)
```

If this flag is set, the Landweber (Richardson) iteration is used to compute an inverse transform.

Author

Stefan Kunis

Definition at line 773 of file nfft3.h.

5.10.2.2 STEEPEST_DESCENT

```
#define STEEPEST_DESCENT (1U<< 1)
```

If this flag is set, the method of steepest descent (gradient) is used to compute an inverse transform.

Author

Stefan Kunis

Definition at line 774 of file nfft3.h.

5.10.2.3 CGNR

```
#define CGNR (1U<< 2)
```

If this flag is set, the conjugate gradient method for the normal equation of first kind is used to compute an inverse transform. Each iterate minimises the residual in the current Krylov subspace.

Author

Stefan Kunis

Definition at line 775 of file nfft3.h.

5.10.2.4 CGNE

```
#define CGNE (1U<< 3)
```

If this flag is set, the conjugate gradient method for the normal equation of second kind is used to compute an inverse transform. Each iterate minimises the error in the current Krylov subspace.

Author

Stefan Kunis

Definition at line 776 of file nfft3.h.

5.10.2.5 NORMS_FOR_LANDWEBER

```
#define NORMS_FOR_LANDWEBER (1U<< 4)
```

If this flag is set, the Landweber iteration updates the member `dot_r_iter`.

Author

Stefan Kunis

Definition at line 777 of file nfft3.h.

5.10.2.6 PRECOMPUTE_WEIGHT

```
#define PRECOMPUTE_WEIGHT (1U<< 5)
```

If this flag is set, the samples are weighted, eg to cope with varying sampling density.

Author

Stefan Kunis

Definition at line 778 of file nfft3.h.

5.10.2.7 PRECOMPUTE_DAMP

```
#define PRECOMPUTE_DAMP (1U<< 6)
```

If this flag is set, the Fourier coefficients are damped, eg to favour fast decaying coefficients.

Author

Stefan Kunis

Definition at line 779 of file nfft3.h.

5.11 Util - Auxiliary functions

This module implements frequently used utility functions.

Macros

- #define **CONCAT**(prefix, name) prefix ## name
- #define **Y**(name) **CONCAT**(nfft_,name)
- #define **FFTW**(name) **CONCAT**(fftw_,name)
- #define **NFFT**(name) **CONCAT**(nfft_,name)
- #define **NFCT**(name) **CONCAT**(nfct_,name)
- #define **NFST**(name) **CONCAT**(nfst_,name)
- #define **NFSFT**(name) **CONCAT**(nfsft_,name)
- #define **SOLVER**(name) **CONCAT**(solver_,name)
- #define **X**(name) Y(name)
- #define **STRINGIZE**(x) #x
- #define **STRINGIZE**(x) STRINGIZE(x)
- #define **K**(x) ((R) x)
- #define **DK**(name, value) const R name = K(value)
- #define **KPI** K(3.1415926535897932384626433832795028841971693993751)
- #define **K2PI** K(6.2831853071795864769252867665590057683943387987502)
- #define **K4PI** K(12.5663706143591729538505735331180115367886775975004)
- #define **KE** K(2.7182818284590452353602874713526624977572470937000)
- #define **IF**(x, a, b) ((x)?(a):(b))
- #define **MIN**(a, b) (((a)<(b))? (a):(b))
- #define **MAX**(a, b) (((a)>(b))? (a):(b))
- #define **ABS**(x) (((x)>K(0.0))? (x):(-(x)))
- #define **SIGN**(a) (((a)>=0)?1:-1)
- #define **SIGN**(a) (((a)>=0)?1:-1)
- #define **SIGNF**(a) IF((a)<K(0.0),K(-1.0),K(1.0))
- #define **SIZE**(x) sizeof(x)/sizeof(x[0])
- #define **CSWAP**(x, y)
 - *Swap two vectors.*
- #define **RSWAP**(x, y)
 - *Swap two vectors.*
- #define **PHI_HUT**(n, k, d) (Y(bessel_i0)((R)(ths->m) * SQRT(ths->b[d] * ths->b[d] - (K(2.0) * KPI * (R)(k) / (R)(n)) * (K(2.0) * KPI * (R)(k) / (R)(n))))))
- #define **PHI**(n, x, d)
- #define **WINDOW_HELP_INIT**
- #define **WINDOW_HELP_FINALIZE** {Y(free)(ths->b);}
- #define **WINDOW_HELP_ESTIMATE_m** 8
- #define **COPYSIGN** copysign
- #define **NEXTAFTER** nextafter
- #define **MKNAN** nan
- #define **CEIL** ceil
- #define **FLOOR** floor
- #define **NEARBYINT** nearbyint
- #define **RINT** rint
- #define **ROUND** round
- #define **LRINT** lrint
- #define **LROUND** lround
- #define **LLRINT** llrint
- #define **LLROUND** llround

- #define **TRUNC** trunc
- #define **FMOD** fmod
- #define **REMAINDER** remainder
- #define **REMQUO** remquo
- #define **FDIM** fdim
- #define **FMAX** fmax
- #define **FMIN** fmin
- #define **FFMA** fma
- #define **FABS** fabs
- #define **SQRT** sqrt
- #define **CBRT** cbrt
- #define **HYPOT** hypot
- #define **EXP** exp
- #define **EXP2** exp2
- #define **EXPM1** expm1
- #define **LOG** log
- #define **LOG2** log2
- #define **LOG10** log10
- #define **LOG1P** log1p
- #define **LOGB** logb
- #define **ILOGB** ilogb
- #define **MODF** modf
- #define **FREXP** frexp
- #define **LDEXP** ldexp
- #define **SCALBN** scalbn
- #define **SCALBLN** scalbln
- #define **POW** pow
- #define **COS** cos
- #define **SIN** sin
- #define **TAN** tan
- #define **COSH** cosh
- #define **SINH** sinh
- #define **TANH** tanh
- #define **ACOS** acos
- #define **ASIN** asin
- #define **ATAN** atan
- #define **ATAN2** atan2
- #define **ACOSH** acosh
- #define **ASINH** asinh
- #define **ATANH** atanh
- #define **TGAMMA** tgamma
- #define **LGAMMA** lgamma
- #define **J0** j0
- #define **J1** j1
- #define **JN** jn
- #define **Y0** y0
- #define **Y1** y1
- #define **YN** yn
- #define **ERF** erf
- #define **ERFC** erfc
- #define **CREAL** creal
- #define **CIMAG** cimag
- #define **CABS** cabs
- #define **CARG** carg
- #define **CONJ** conj

- #define **CPROJ** cproj
- #define **CSQRT** csqrt
- #define **CEXP** cexp
- #define **CLOG** clog
- #define **CPOW** cpow
- #define **CSIN** csin
- #define **CCOS** ccos
- #define **CTAN** ctan
- #define **CASIN** casin
- #define **CACOS** cacos
- #define **CATAN** catan
- #define **CSINH** csinh
- #define **CCOSH** ccosh
- #define **CTANH** ctanh
- #define **CASINH** casinh
- #define **CACOSH** cacosh
- #define **CATANH** catanh
- #define **MANT_DIG** DBL_MANT_DIG
- #define **MIN_EXP** DBL_MIN_EXP
- #define **MAX_EXP** DBL_MAX_EXP
- #define **EPSILON** DBL_EPSILON
- #define **FLTROUND** 0.0
- #define **R_RADIX** FLT_RADIX
- #define **II** _Complex_I
- #define **__FGS__** "lg"
- #define **__FES__** "lE"
- #define **__FE__** "% 20.16lE"
- #define **__FI__** "%lf"
- #define **__FIS__** "lf"
- #define **__FR__** "%le"
- #define **TRUE** 1
- #define **FALSE** 0
- #define **__D__** "%td"
- #define **UNUSED**(x) (void)x
Dummy use of unused parameters to silence compiler warnings.
- #define **UNUSED**(x) (void)x
Dummy use of unused parameters to silence compiler warnings.
- #define **STACK_MALLOC**(T, p, x) p = (T)alloca(x)
- #define **STACK_FREE**(x) /* Nothing. Cleanup done automatically. */
- #define **TIC**(a)
Timing, method works since the inaccurate timer is updated mostly in the measured function.
- #define **TOC**(a)
- #define **TIC_FFTW**(a)
- #define **TOC_FFTW**(a)
- #define **CK**(ex) (void)((ex) || (Y(assertion_failed)(#ex, __LINE__, __FILE__), 0))
- #define **A**(ex) /* nothing */

Typedefs

- typedef double **R**
- typedef double _Complex **C**
- typedef ptrdiff_t **INT**

Enumerations

- enum **float_property** {
NFFT_EPSILON = 0, **NFFT_SAFE_MIN** = 1, **NFFT_BASE** = 2, **NFFT_PRECISION** = 3,
NFFT_MANT_DIG = 4, **NFFT_FLTROUND** = 5, **NFFT_E_MIN** = 6, **NFFT_R_MIN** = 7,
NFFT_E_MAX = 8, **NFFT_R_MAX** = 9 }

Functions

- INT **nfft_m2K** (const INT m)
- double **drand48** (void)
- void **srand48** (long int)
- void * **alloca** (size_t)
- R **nfft_elapsed_seconds** (ticks t1, ticks t0)
Return number of elapsed seconds between two time points.
- R **nfft_sinc** (R x)
- R **nfft_lambda** (R z, R eps)
- R **nfft_lambda2** (R mu, R nu)
- R **nfft_bessel_i0** (R x)
- R **nfft_bsplines** (const INT, const R x)
- R **nfft_float_property** (float_property)
- R **nfft_prod_real** (R *vec, INT d)
- INT **nfft_log2i** (const INT m)
- void **nfft_next_power_of_2_exp** (const INT N, INT *N2, INT *t)
- void **nfft_next_power_of_2_exp_int** (const int N, int *N2, int *t)
- R **nfft_error_l_infty_double** (const R *x, const R *y, const INT n)
- R **nfft_error_l_infty_1_double** (const R *x, const R *y, const INT n, const R *z, const INT m)
- R **nfft_error_l_2_complex** (const C *x, const C *y, const INT n)
- R **nfft_error_l_2_double** (const R *x, const R *y, const INT n)
- void **nfft_sort_node_indices_radix_msdf** (INT n, INT *keys0, INT *keys1, INT rhigh)
- void **nfft_sort_node_indices_radix_lsdf** (INT n, INT *keys0, INT *keys1, INT rhigh)
- void **nfft_assertion_failed** (const char *s, int line, const char *file)
- R **nfft_dot_double** (R *x, INT n)
Computes the inner/dot product $x^H x$.
- R **nfft_dot_w_complex** (C *x, R *w, INT n)
Computes the weighted inner/dot product $x^H (w \odot x)$.
- R **nfft_dot_w_double** (R *x, R *w, INT n)
Computes the weighted inner/dot product $x^H (w \odot x)$.
- R **nfft_dot_w_w2_complex** (C *x, R *w, R *w2, INT n)
Computes the weighted inner/dot product $x^H (w \odot w2 \odot w2 \odot x)$.
- R **nfft_dot_w2_complex** (C *x, R *w2, INT n)
Computes the weighted inner/dot product $x^H (w2 \odot w2 \odot x)$.
- void **nfft_cp_complex** (C *x, C *y, INT n)
Copies $x \leftarrow y$.
- void **nfft_cp_double** (R *x, R *y, INT n)
Copies $x \leftarrow y$.
- void **nfft_cp_a_complex** (C *x, R a, C *y, INT n)
Copies $x \leftarrow ay$.
- void **nfft_cp_a_double** (R *x, R a, R *y, INT n)
Copies $x \leftarrow ay$.
- void **nfft_cp_w_complex** (C *x, R *w, C *y, INT n)
Copies $x \leftarrow w \odot y$.

- void `nfft_cp_w_double` (R *x, R *w, R *y, INT n)
Copies $x \leftarrow w \odot y$.
- void `nfft_upd_axpy_double` (R *x, R a, R *y, INT n)
Updates $x \leftarrow ax + y$.
- void `nfft_upd_xpay_complex` (C *x, R a, C *y, INT n)
Updates $x \leftarrow x + ay$.
- void `nfft_upd_xpay_double` (R *x, R a, R *y, INT n)
Updates $x \leftarrow x + ay$.
- void `nfft_upd_axpby_complex` (C *x, R a, C *y, R b, INT n)
Updates $x \leftarrow ax + by$.
- void `nfft_upd_axpby_double` (R *x, R a, R *y, R b, INT n)
Updates $x \leftarrow ax + by$.
- void `nfft_upd_xpawy_complex` (C *x, R a, R *w, C *y, INT n)
Updates $x \leftarrow x + aw \odot y$.
- void `nfft_upd_xpawy_double` (R *x, R a, R *w, R *y, INT n)
Updates $x \leftarrow x + aw \odot y$.
- void `nfft_upd_axpwy_complex` (C *x, R a, R *w, C *y, INT n)
Updates $x \leftarrow ax + w \odot y$.
- void `nfft_upd_axpwy_double` (R *x, R a, R *w, R *y, INT n)
Updates $x \leftarrow ax + w \odot y$.
- void `nfft_voronoi_weights_1d` (R *w, R *x, const INT M)
- R `nfft_modified_fejer` (const INT N, const INT kk)
Compute damping factor for modified Fejer kernel: $\frac{1}{f} \frac{2}{N} \left(1 - \frac{\left| \left| 2k+1 \right| \right|}{N} \right)$.
- R `nfft_modified_jackson2` (const INT N, const INT kk)
Compute damping factor for modified Jackson kernel.
- R `nfft_modified_jackson4` (const INT N, const INT kk)
Compute damping factor for modified generalised Jackson kernel.
- R `nfft_modified_sobolev` (const R mu, const INT kk)
Compute damping factor for modified Sobolev kernel.
- R `nfft_modified_multiquadric` (const R mu, const R c, const INT kk)
Comput damping factor for modified multiquadric kernel.

5.11.1 Detailed Description

This module implements frequently used utility functions.

In particular, this includes simple measurement of resources, evaluation of window functions, vector routines for basic linear algebra tasks, and computation of weights for the inverse transforms.

5.11.2 Macro Definition Documentation

5.11.2.1 CSWAP

```
#define CSWAP(
    x,
    y )
```

Value:

```
{C* NFFT_SWAP_temp__; \
 NFFT_SWAP_temp__=(x); (x)=(y); (y)=NFFT_SWAP_temp__;} 
```

Swap two vectors.

Definition at line 139 of file infft.h.

5.11.2.2 RSWAP

```
#define RSWAP(
    x,
    y )
```

Value:

```
{R* NFFT_SWAP_temp__; NFFT_SWAP_temp__=(x); \
 (x)=(y); (y)=NFFT_SWAP_temp__;} 
```

Swap two vectors.

Definition at line 143 of file infft.h.

5.11.2.3 PHI

```
#define PHI(
    n,
    x,
    d )
```

Value:

```
( ((R) (ths->m) * (R) (ths->m) - (x) * (R) (n) * (x) * (R) (n)) > K(0.0)) \
?  SINH(ths->b[d] * SQRT((R) (ths->m) * (R) (ths->m) - (x) * (R) (n) * (x) * (R) (n))) \
/ (KPI * SQRT((R) (ths->m) * (R) (ths->m) - (x) * (R) (n) * (x) * (R) (n))) \
:  (((R) (ths->m) * (R) (ths->m) - (x) * (R) (n) * (x) * (R) (n)) < K(0.0)) \
?  SIN(ths->b[d] * SQRT((x) * (R) (n) * (x) * (R) (n) - (R) (ths->m) * (R) (ths->m))) \
/ (KPI * SQRT((x) * (R) (n) * (x) * (R) (n) - (R) (ths->m) * (R) (ths->m))) \
: ths->b[d] / KPI)
```

Definition at line 209 of file infft.h.

5.11.2.4 WINDOW_HELP_INIT

```
#define WINDOW_HELP_INIT
```

Value:

```
{ \
  int WINDOW_idx; \
  ths->b = (R*) Y(malloc)((size_t)(ths->d) * sizeof(R)); \
  for (WINDOW_idx = 0; WINDOW_idx < ths->d; WINDOW_idx++) \
    ths->b[WINDOW_idx] = (KPI * (K(2.0) - K(1.0)) / ths->sigma[WINDOW_idx]); \
}
```

Definition at line 216 of file infft.h.

5.11.2.5 TIC

```
#define TIC(\
    a )
```

Timing, method works since the inaccurate timer is updated mostly in the measured function.

For small times not every call of the measured function will also produce a 'unit' time step. Measuring the fftw might cause a wrong output vector due to the repeated ffts.

Definition at line 1400 of file infft.h.

5.12 Examples

Modules

- [Solver component](#)

5.12.1 Detailed Description

5.13 Solver component

Modules

- [Reconstruction of a glacier from scattered data](#)

5.13.1 Detailed Description

5.14 Reconstruction of a glacier from scattered data

Functions

- static NFFT_R [my_weight](#) (NFFT_R z, NFFT_R a, NFFT_R b, NFFT_R c)
Generalised Sobolev weight.
- static void [glacier](#) (int N, int M)
Reconstruction routine.
- static void [glacier_cv](#) (int N, int M, int M_cv, unsigned solver_flags)
Reconstruction routine with cross validation.
- int [main](#) (int argc, char **argv)
Main routine.

5.14.1 Detailed Description

5.15 Applications

Modules

- [Fast Gauss transform with complex parameter](#)
- [Fast summation](#)
 - *Direct and fast summation (convolution)*
- [Fast summation of radial functions on the sphere](#)
- [Transforms in magnetic resonance imaging](#)
- [Polar FFT](#)
- [Fast evaluation of quadrature formulae on the sphere](#)

5.15.1 Detailed Description

5.16 Fast Gauss transform with complex parameter

Data Structures

- struct `fgt_plan`
Structure for the Gauss transform.

Macros

- #define `NFFT_PRECISION_DOUBLE`
- #define `DGT_PRE_CEXP` (1U<< 0)
If this flag is set, the whole matrix is precomputed and stored for the discrete Gauss transform.
- #define `FGT_NDFT` (1U<< 1)
If this flag is set, the fast Gauss transform uses the discrete instead of the fast Fourier transform.
- #define `FGT_APPROX_B` (1U<< 2)
If this flag is set, the discrete Fourier coefficients of the uniformly sampled Gaussian are used instead of the sampled continuous Fourier transform.

Functions

- static void `dgt_trafo` (`fgt_plan *ths`)
Executes the discrete Gauss transform.
- static void `fgt_trafo` (`fgt_plan *ths`)
Executes the fast Gauss transform.
- static void `fgt_init_guru` (`fgt_plan *ths`, int N, int M, NFFT_C sigma, int n, NFFT_R p, int m, unsigned flags)
Initialisation of a transform plan, guru.
- static void `fgt_init` (`fgt_plan *ths`, int N, int M, NFFT_C sigma, NFFT_R eps)
Initialisation of a transform plan, simple.
- static void `fgt_init_node_dependent` (`fgt_plan *ths`)
Initialisation of a transform plan, depends on source and target nodes.
- static void `fgt_finalize` (`fgt_plan *ths`)
Destroys the transform plan.
- static void `fgt_test_init_rand` (`fgt_plan *ths`)
Random initialisation of a fgt plan.
- static NFFT_R `fgt_test_measure_time` (`fgt_plan *ths`, unsigned dgt)
Compares execution times for the fast and discrete Gauss transform.
- static void `fgt_test_simple` (int N, int M, NFFT_C sigma, NFFT_R eps)
Simple example that computes fast and discrete Gauss transforms.
- static void `fgt_test_andersson` (void)
Compares accuracy and execution time of the fast Gauss transform with increasing expansion degree.
- static void `fgt_test_error` (void)
Compares accuracy of the fast Gauss transform with increasing expansion degree.
- static void `fgt_test_error_p` (void)
Compares accuracy of the fast Gauss transform with increasing expansion degree and different periodisation lengths.
- int `main` (int argc, char **argv)
Different tests of the fast Gauss transform.

Variables

- int `fgt_plan::N`
number of source nodes
- int `fgt_plan::M`
number of target nodes
- `NFFT_C * fgt_plan::alpha`
source coefficients
- `NFFT_C * fgt_plan::f`
target evaluations
- unsigned `fgt_plan::flags`
flags for precomputation and approximation type
- `NFFT_C fgt_plan::sigma`
parameter of the Gaussian
- `NFFT_R * fgt_plan::x`
source nodes in $[-1/4, 1/4]$
- `NFFT_R * fgt_plan::y`
target nodes in $[-1/4, 1/4]$
- `NFFT_C * fgt_plan::pre_cexp`
precomputed values for dgt
- int `fgt_plan::n`
expansion degree
- `NFFT_R fgt_plan::p`
period, at least 1
- `NFFT_C * fgt_plan::b`
expansion coefficients

5.16.1 Detailed Description

5.16.2 Macro Definition Documentation

5.16.2.1 DGT_PRE_CEXP

```
#define DGT_PRE_CEXP (1U<< 0)
```

If this flag is set, the whole matrix is precomputed and stored for the discrete Gauss transform.

See also

[fgt_init_node_dependent](#)
[fgt_init](#)

Author

Stefan Kunis

Definition at line 42 of file fastgauss.c.

5.16.2.2 FGT_NDFT

```
#define FGT_NDFT (1U<< 1)
```

If this flag is set, the fast Gauss transform uses the discrete instead of the fast Fourier transform.

See also

[fgt_init](#)
[nfft_trafo_direct](#)
[nfft_trafo](#)

Author

Stefan Kunis

Definition at line 53 of file fastgauss.c.

5.16.2.3 FGT_APPROX_B

```
#define FGT_APPROX_B (1U<< 2)
```

If this flag is set, the discrete Fourier coefficients of the uniformly sampled Gaussian are used instead of the sampled continuous Fourier transform.

See also

[fgt_init](#)

Author

Stefan Kunis

Definition at line 63 of file fastgauss.c.

5.16.3 Function Documentation

5.16.3.1 dgt_trafo()

```
static void dgt_trafo (  
    fgt_plan * ths ) [static]
```

Executes the discrete Gauss transform.

- ths The pointer to a fgt plan

Author

Stefan Kunis

Definition at line 101 of file fastgauss.c.

References fgt_plan::alpha, DGT_PRE_CEXP, fgt_plan::f, fgt_plan::flags, fgt_plan::M, fgt_plan::N, fgt_plan::pre_cexp, fgt_plan::sigma, fgt_plan::x, and fgt_plan::y.

5.16.3.2 fgt_trafo()

```
static void fgt_trafo (  
    fgt_plan * ths ) [static]
```

Executes the fast Gauss transform.

- ths The pointer to a fgt plan

Author

Stefan Kunis

Definition at line 128 of file fastgauss.c.

References FGT_NDFT, and fgt_plan::flags.

5.16.3.3 fgt_init_guru()

```
static void fgt_init_guru (  
    fgt_plan * ths,  
    int N,  
    int M,  
    NFFT_C sigma,  
    int n,  
    NFFT_R p,  
    int m,  
    unsigned flags ) [static]
```

Initialisation of a transform plan, guru.

- *ths* The pointer to a fpt plan
- *N* The number of source nodes
- *M* The number of target nodes
- *sigma* The parameter of the Gaussian
- *n* The polynomial expansion degree
- *p* the periodisation length, at least 1
- *m* The spatial cut-off of the nfft
- *flags* FGT flags to use

Author

Stefan Kunis

Definition at line 166 of file fastgauss.c.

Referenced by fgt_init().

5.16.3.4 fgt_init()

```
static void fgt_init (  
    fgt_plan * ths,  
    int N,  
    int M,  
    NFFT_C sigma,  
    NFFT_R eps ) [static]
```

Initialisation of a transform plan, simple.

- *ths* The pointer to a fpt plan
- *N* The number of source nodes
- *M* The number of target nodes
- *sigma* The parameter of the Gaussian
- *eps* The target accuracy

Author

Stefan Kunis

Definition at line 240 of file fastgauss.c.

References DGT_PRE_CEXP, and fgt_init_guru().

Referenced by fgt_test_simple().

5.16.3.5 fgt_init_node_dependent()

```
static void fgt_init_node_dependent (  
    fgt_plan * ths ) [static]
```

Initialisation of a transform plan, depends on source and target nodes.

- ths The pointer to a fgt plan

Author

Stefan Kunis

Definition at line 261 of file fastgauss.c.

References DGT_PRE_CEXP, fgt_plan::flags, and fgt_plan::pre_cexp.

5.16.3.6 fgt_finalize()

```
static void fgt_finalize (  
    fgt_plan * ths ) [static]
```

Destroys the transform plan.

- ths The pointer to the fgt plan

Author

Stefan Kunis

Definition at line 292 of file fastgauss.c.

5.16.3.7 fgt_test_init_rand()

```
static void fgt_test_init_rand (
    fgt_plan * ths ) [static]
```

Random initialisation of a fgt plan.

- ths The pointer to the fgt plan

Author

Stefan Kunis

Definition at line 315 of file fastgauss.c.

References `fgt_plan::N`, and `fgt_plan::x`.

5.16.3.8 fgt_test_measure_time()

```
static NFFT_R fgt_test_measure_time (
    fgt_plan * ths,
    unsigned dgt ) [static]
```

Compares execution times for the fast and discrete Gauss transform.

- ths The pointer to the fgt plan
- dgt If this parameter is set `dgt_trafo` is called as well

Author

Stefan Kunis

Definition at line 338 of file fastgauss.c.

5.16.3.9 fgt_test_simple()

```
static void fgt_test_simple (
    int N,
    int M,
    NFFT_C sigma,
    NFFT_R eps ) [static]
```

Simple example that computes fast and discrete Gauss transforms.

- ths The pointer to the fgt plan
- sigma The parameter of the Gaussian
- eps The target accuracy

Author

Stefan Kunis

Definition at line 373 of file fastgauss.c.

References `fgt_init()`.

Referenced by `main()`.

5.16.3.10 fgt_test_andersson()

```
static void fgt_test_andersson (  
    void ) [static]
```

Compares accuracy and execution time of the fast Gauss transform with increasing expansion degree.

Similar to the test in F. Andersson and G. Beylkin. The fast Gauss transform with complex parameters. J. Comput. Physics 203 (2005) 274-286

Author

Stefan Kunis

Definition at line 409 of file fastgauss.c.

Referenced by main().

5.16.3.11 fgt_test_error()

```
static void fgt_test_error (  
    void ) [static]
```

Compares accuracy of the fast Gauss transform with increasing expansion degree.

Author

Stefan Kunis

Definition at line 475 of file fastgauss.c.

Referenced by main().

5.16.3.12 fgt_test_error_p()

```
static void fgt_test_error_p (  
    void ) [static]
```

Compares accuracy of the fast Gauss transform with increasing expansion degree and different periodisation lengths.

Author

Stefan Kunis

Definition at line 527 of file fastgauss.c.

Referenced by main().

5.16.3.13 main()

```
int main (  
    int argc,  
    char ** argv )
```

Different tests of the fast Gauss transform.

Author

Stefan Kunis

Definition at line 576 of file fastgauss.c.

References [fgt_test_andersson\(\)](#), [fgt_test_error\(\)](#), [fgt_test_error_p\(\)](#), and [fgt_test_simple\(\)](#).

5.17 Fast summation

Direct and fast summation (convolution)

Modules

- [fastsum_matlab](#)
- [fastsum_test](#)

Data Structures

- struct [fastsum_plan_](#)
plan for fast summation algorithm

Macros

- `#define X(name) NFFT(name)`
Include header for C99 complex datatype.
- `#define NF_KUB`
- `#define EXACT_NEARFIELD (1U<< 0)`
Constant symbols.
- `#define NEARFIELD_BOXES (1U<< 1)`
- `#define STORE_PERMUTATION_X_ALPHA (1U<< 2)`
If this flag is set, and $\text{eps}_l > 0.0$ and `NEARFIELD_BOXES` is not set, then the vector `permutation_x_alpha` is stored.

Typedefs

- typedef C(* [kernel](#)) (R, int, const R *)
- typedef struct [fastsum_plan_ fastsum_plan](#)
plan for fast summation algorithm

Functions

- static int [max_i](#) (int a, int b)
max
- static R [fak](#) (int n)
factorial
- static R [binom](#) (int n, int m)
binomial coefficient
- static R [BasisPoly](#) (int m, int r, R xx)
basis polynomial for regularized kernel
- C [regkern](#) (kernel k, R xx, int p, const R *param, R a, R b)
regularized kernel with K_I arbitrary and K_B smooth to zero
- static C [regkern1](#) (kernel k, R xx, int p, const R *param, R a, R b)
regularized kernel with K_I arbitrary and K_B periodized (used in 1D)
- static C [regkern3](#) (kernel k, R xx, int p, const R *param, R a, R b)
regularized kernel for even kernels with K_I even and K_B mirrored

- C `kubintkern` (const R x, const C *Add, const int Ad, const R a)
linear spline interpolation in near field with even kernels
- static C `kubintkern1` (const R x, const C *Add, const int Ad, const R a)
cubic spline interpolation in near field with arbitrary kernels
- static void `quicksort` (int d, int t, R *x, C *alpha, int *permutation_x_alpha, int N)
quicksort algorithm for source knots and associated coefficients
- static void `BuildBox` (`fastsum_plan` *ths)
initialize box-based search data structures
- static C `calc_SearchBox` (int d, R *y, R *x, C *alpha, int start, int end_lt, const C *Add, const int Ad, int p, R a, const kernel k, const R *param, const unsigned flags)
inner computation function for box-based near field correction
- static C `SearchBox` (R *y, `fastsum_plan` *ths)
box-based near field correction
- static void `BuildTree` (int d, int t, R *x, C *alpha, int *permutation_x_alpha, int N)
recursive sort of source knots dimension by dimension to get tree structure
- static C `SearchTree` (const int d, const int t, const R *x, const C *alpha, const R *xmin, const R *xmax, const int N, const kernel k, const R *param, const int Ad, const C *Add, const int p, const unsigned flags)
fast search in tree of source knots for near field computation
- static void `fastsum_precompute_kernel` (`fastsum_plan` *ths)
- void `fastsum_init_guru_kernel` (`fastsum_plan` *ths, int d, kernel k, R *param, unsigned flags, int nn, int p, R eps_l, R eps_B)
initialize node independent part of fast summation plan
- void `fastsum_init_guru_source_nodes` (`fastsum_plan` *ths, int N_total, int nn_oversampled, int m)
initialize source nodes dependent part of fast summation plan
- void `fastsum_init_guru_target_nodes` (`fastsum_plan` *ths, int M_total, int nn_oversampled, int m)
initialize target nodes dependent part of fast summation plan
- void `fastsum_init_guru` (`fastsum_plan` *ths, int d, int N_total, int M_total, kernel k, R *param, unsigned flags, int nn, int m, int p, R eps_l, R eps_B)
initialization of fastsum plan
- void `fastsum_finalize_source_nodes` (`fastsum_plan` *ths)
finalization of fastsum plan
- void `fastsum_finalize_target_nodes` (`fastsum_plan` *ths)
finalization of fastsum plan
- void `fastsum_finalize_kernel` (`fastsum_plan` *ths)
finalization of fastsum plan
- void `fastsum_finalize` (`fastsum_plan` *ths)
finalization of fastsum plan
- void `fastsum_exact` (`fastsum_plan` *ths)
direct computation of sums
- void `fastsum_precompute_source_nodes` (`fastsum_plan` *ths)
precomputation for fastsum
- void `fastsum_precompute_target_nodes` (`fastsum_plan` *ths)
precomputation for fastsum
- void `fastsum_precompute` (`fastsum_plan` *ths)
precomputation for fastsum
- void `fastsum_trafo` (`fastsum_plan` *ths)
fast NFFT-based summation
- `fastsum_plan_::NFFT` (plan) mv1
source nfft plan
- `fastsum_plan_::FTW` (plan) fft_plan

- C [gaussian](#) (R x, int der, const R *param)
 $K(x)=\exp(-x^2/c^2)$
- C [multiquadric](#) (R x, int der, const R *param)
 $K(x)=\sqrt{x^2+c^2}$
- C [inverse_multiquadric](#) (R x, int der, const R *param)
 $K(x)=1/\sqrt{x^2+c^2}$
- C [logarithm](#) (R x, int der, const R *param)
 $K(x)=\log |x|.$
- C [thinplate_spline](#) (R x, int der, const R *param)
 $K(x) = x^2 \log |x|.$
- C [one_over_square](#) (R x, int der, const R *param)
 $K(x) = 1/x^2.$
- C [one_over_modulus](#) (R x, int der, const R *param)
 $K(x) = 1/|x|.$
- C [one_over_x](#) (R x, int der, const R *param)
 $K(x) = 1/x.$
- C [inverse_multiquadric3](#) (R x, int der, const R *param)
 $K(x) = 1/\sqrt{x^2+c^2}^3.$
- C [sinc_kernel](#) (R x, int der, const R *param)
 $K(x) = \sin(cx)/x.$
- C [cosc](#) (R x, int der, const R *param)
 $K(x) = \cos(cx)/x.$
- C [kcot](#) (R x, int der, const R *param)
 $K(x) = \cot(cx)$
- C [one_over_cube](#) (R x, int der, const R *param)
 $K(x) = 1/x^3.$
- C [log_sin](#) (R x, int der, const R *param)
 $K(x) = \log(|\sin(cx)|)$
- C [laplacian_rbf](#) (R x, int der, const R *param)
 $K(x) = \exp(-|x|/c)$

Variables

- int [fastsum_plan_::d](#)
api
- int [fastsum_plan_::N_total](#)
number of source knots
- int [fastsum_plan_::M_total](#)
number of target knots
- C * [fastsum_plan_::alpha](#)
source coefficients
- C * [fastsum_plan_::f](#)
target evaluations
- R * [fastsum_plan_::x](#)
source knots in d-ball with radius 1/4-eps_b/2
- R * [fastsum_plan_::y](#)
target knots in d-ball with radius 1/4-eps_b/2

- kernel `fastsum_plan_::k`
kernel function
- R * `fastsum_plan_::kernel_param`
parameters for kernel function
- unsigned `fastsum_plan_::flags`
flags precomp.
- C * `fastsum_plan_::pre_K`
internal
- int `fastsum_plan_::n`
FS_ - fast summation.
- C * `fastsum_plan_::b`
expansion coefficients
- C * `fastsum_plan_::f_hat`
Fourier coefficients of nfft plans.
- int `fastsum_plan_::p`
degree of smoothness of regularization
- R `fastsum_plan_::eps_I`
inner boundary
- R `fastsum_plan_::eps_B`
outer boundary
- int `fastsum_plan_::Ad`
near field
- C * `fastsum_plan_::Add`
spline values
- int `fastsum_plan_::box_count`
- int `fastsum_plan_::box_count_per_dim`
- int * `fastsum_plan_::box_offset`
- R * `fastsum_plan_::box_x`
- C * `fastsum_plan_::box_alpha`
- int * `fastsum_plan_::permutation_x_alpha`
permutation vector of source nodes if STORE_PERMUTATION_X_ALPHA is set
- R `fastsum_plan_::MEASURE_TIME_t` [8]
Measured time for each step if MEASURE_TIME is set.

5.17.1 Detailed Description

Direct and fast summation (convolution)

Computes the sums

$$f(y_j) = \sum_{k=1}^N \alpha_k K(x_k - y_j), \quad j = 1 \dots M.$$

5.17.2 Macro Definition Documentation

5.17.2.1 X

```
#define X(
    name ) NFFT(name)
```

Include header for C99 complex datatype.

Include header for utils from NFFT3 library. Include header for NFFT3 library.

Definition at line 57 of file fastsum.h.

5.17.3 Function Documentation**5.17.3.1 regkern3()**

```
static C regkern3 (
    kernel k,
    R xx,
    int p,
    const R * param,
    R a,
    R b ) [static]
```

regularized kernel for even kernels with K_I even and K_B mirrored

regularized kernel for even kernels with K_I even and K_B mirrored smooth to $K(1/2)$ (used in dD , $d > 1$)

Definition at line 230 of file fastsum.c.

5.17.3.2 kubintkern()

```
C kubintkern (
    const R x,
    const C * Add,
    const int Ad,
    const R a )
```

linear spline interpolation in near field with even kernels

cubic spline interpolation in near field with even kernels

Definition at line 318 of file fastsum.c.

5.17.3.3 fastsum_init_guru_kernel()

```
void fastsum_init_guru_kernel (
    fastsum_plan * ths,
    int d,
    kernel k,
    R * param,
    unsigned flags,
    int nn,
    int p,
    R eps_I,
    R eps_B )
```

initialize node independent part of fast summation plan

Parameters

<i>ths</i>	The pointer to a fastsum plan.
<i>d</i>	The dimension of the problem.
<i>kernel</i>	The kernel function.
<i>param</i>	The parameters for the kernel function.
<i>flags</i>	Fastsum flags.
<i>nn</i>	The expansion degree.
<i>p</i>	The degree of smoothness.
<i>eps</i> _↔ <i>_I</i>	The inner boundary.
<i>eps</i> _↔ <i>_B</i>	the outer boundary.

Definition at line 779 of file fastsum.c.

5.17.3.4 fastsum_init_guru_source_nodes()

```
void fastsum_init_guru_source_nodes (
    fastsum_plan * ths,
    int N_total,
    int nn_oversampled,
    int m )
```

initialize source nodes dependent part of fast summation plan

Parameters

<i>ths</i>	The pointer to a fastsum plan.
<i>N_total</i>	The number of source knots x.
<i>nn_oversampled</i>	The oversampled expansion degree for nfft.
<i>m</i>	The cut-off parameter for the NFFT.

Definition at line 887 of file fastsum.c.

References fastsum_plan_::d.

5.17.3.5 fastsum_init_guru_target_nodes()

```
void fastsum_init_guru_target_nodes (
    fastsum_plan * ths,
    int M_total,
    int nn_oversampled,
    int m )
```

initialize target nodes dependent part of fast summation plan

Parameters

<i>ths</i>	The pointer to a fastsum plan.
<i>M_total</i>	The number of target knots <i>y</i> .
<i>nn_oversampled</i>	The oversampled expansion degree for nfft.
<i>m</i>	The cut-off parameter for the NFFT.

Definition at line 955 of file fastsum.c.

References fastsum_plan_::d.

5.17.3.6 fastsum_init_guru()

```
void fastsum_init_guru (
    fastsum_plan * ths,
    int d,
    int N_total,
    int M_total,
    kernel k,
    R * param,
    unsigned flags,
    int nn,
    int m,
    int p,
    R eps_I,
    R eps_B )
```

initialization of fastsum plan

initialize fast summation plan

Parameters

<i>ths</i>	The pointer to a fastsum plan.
<i>d</i>	The dimension of the problem.
<i>N_total</i>	The number of source knots <i>x</i> .
<i>M_total</i>	The number of target knots <i>y</i> .
<i>kernel</i>	The kernel function.
<i>param</i>	The parameters for the kernel function.
<i>flags</i>	Fastsum flags.
<i>nn</i>	The expansion degree.
<i>m</i>	The cut-off parameter for the NFFT.
<i>p</i>	The degree of smoothness.
<i>eps_I</i>	The inner boundary.
<i>eps_B</i>	the outer boundary.

Definition at line 987 of file fastsum.c.

5.17.3.7 `fastsum_finalize_source_nodes()`

```
void fastsum_finalize_source_nodes (  
    fastsum_plan * ths )
```

finalization of fastsum plan

finalize source nodes dependent part of plan

Parameters

<i>ths</i>	The pointer to a fastsum plan.
------------	--------------------------------

Definition at line 996 of file fastsum.c.

Referenced by `fastsum_finalize()`.

5.17.3.8 `fastsum_finalize_target_nodes()`

```
void fastsum_finalize_target_nodes (  
    fastsum_plan * ths )
```

finalization of fastsum plan

finalize target nodes dependent part of plan

Parameters

<i>ths</i>	The pointer to a fastsum plan.
------------	--------------------------------

Definition at line 1020 of file fastsum.c.

Referenced by `fastsum_finalize()`.

5.17.3.9 `fastsum_finalize_kernel()`

```
void fastsum_finalize_kernel (  
    fastsum_plan * ths )
```

finalization of fastsum plan

finalize node independent part of plan

Parameters

<i>ths</i>	The pointer to a fastsum plan.
------------	--------------------------------

Definition at line 1029 of file fastsum.c.

References `fastsum_plan::eps_I`, `EXACT_NEARFIELD`, and `fastsum_plan::flags`.

Referenced by `fastsum_finalize()`.

5.17.3.10 `fastsum_finalize()`

```
void fastsum_finalize (  
    fastsum_plan * ths )
```

finalization of fastsum plan

finalize plan

Parameters

<i>ths</i>	The pointer to a fastsum plan.
------------	--------------------------------

Definition at line 1048 of file fastsum.c.

References `fastsum_finalize_kernel()`, `fastsum_finalize_source_nodes()`, and `fastsum_finalize_target_nodes()`.

5.17.3.11 `fastsum_exact()`

```
void fastsum_exact (  
    fastsum_plan * ths )
```

direct computation of sums

direct summation

Parameters

<i>ths</i>	The pointer to a fastsum plan.
------------	--------------------------------

Definition at line 1056 of file fastsum.c.

References `fastsum_plan::f`, and `fastsum_plan::M_total`.

5.17.3.12 `fastsum_precompute_source_nodes()`

```
void fastsum_precompute_source_nodes (  
    fastsum_plan * ths )
```

precomputation for fastsum

sort source nodes, precompute nfft source plan.

Parameters

<i>ths</i>	The pointer to a fastsum plan.
------------	--------------------------------

Definition at line 1086 of file fastsum.c.

References fastsum_plan_::MEASURE_TIME_t.

Referenced by fastsum_precompute().

5.17.3.13 fastsum_precompute_target_nodes()

```
void fastsum_precompute_target_nodes (  
    fastsum_plan * ths )
```

precomputation for fastsum

precompute nfft target plan.

Parameters

<i>ths</i>	The pointer to a fastsum plan.
------------	--------------------------------

Definition at line 1141 of file fastsum.c.

References fastsum_plan_::MEASURE_TIME_t.

Referenced by fastsum_precompute().

5.17.3.14 fastsum_precompute()

```
void fastsum_precompute (  
    fastsum_plan * ths )
```

precomputation for fastsum

sort source nodes, precompute nfft plans etc.

Parameters

<i>ths</i>	The pointer to a fastsum plan.
------------	--------------------------------

Definition at line 1173 of file fastsum.c.

References fastsum_precompute_source_nodes(), and fastsum_precompute_target_nodes().

5.17.3.15 fastsum_trafo()

```
void fastsum_trafo (
    fastsum_plan * ths )
```

fast NFFT-based summation

fast NFFT-based summation algorithm

Parameters

<i>ths</i>	The pointer to a fastsum plan.
------------	--------------------------------

Definition at line 1180 of file fastsum.c.

References fastsum_plan_::MEASURE_TIME_t.

5.17.4 Variable Documentation

5.17.4.1 d

```
int fastsum_plan_::d
```

api

number of dimensions

Definition at line 86 of file fastsum.h.

Referenced by BuildBox(), fastsum_init_guru_source_nodes(), and fastsum_init_guru_target_nodes().

5.17.4.2 flags

```
unsigned fastsum_plan_::flags
```

flags precomp.

and approx.type

Definition at line 100 of file fastsum.h.

Referenced by fastsum_finalize_kernel().

5.17.4.3 pre_K

```
C* fastsum_plan_::pre_K
```

internal

DS_PRE - direct summation precomputed $K(x_j-y_l)$

Definition at line 105 of file fastsum.h.

5.17.4.4 n

```
int fastsum_plan_::n
```

FS__ - fast summation.

expansion degree

Definition at line 108 of file fastsum.h.

5.17.4.5 Ad

```
int fastsum_plan_::Ad
```

near field

number of spline knots for nearfield computation of regularized kernel

Definition at line 120 of file fastsum.h.

5.18 fastsum_matlab

Functions

- int **main** (int argc, char **argv)

5.18.1 Detailed Description

5.19 fastsum_test

Functions

- int **main** (int argc, char **argv)

5.19.1 Detailed Description

5.20 Fast summation of radial functions on the sphere

Modules

- [fastsumS2_matlab](#)

5.20.1 Detailed Description

5.21 fastsumS2_matlab

Macros

- #define **SYMBOL_ABEL_POISSON**(k, h) (pow(h,k))
- #define **SYMBOL_SINGULARITY**(k, h) ((2.0/(2*k+1))*pow(h,k))
- #define **KT_ABEL_POISSON** (0)
Abel-Poisson kernel.
- #define **KT_SINGULARITY** (1)
Singularity kernel.
- #define **KT_LOC_SUPP** (2)
Locally supported kernel.
- #define **KT_GAUSSIAN** (3)
Gaussian kernel.

Enumerations

- enum **pvalue** { **NO** = 0, **YES** = 1, **BOTH** = 2 }
Enumeration type for yes/no/both-type parameters.

Functions

- static int **scaled_modified_bessel_i_series** (const R x, const R alpha, const int nb, const int ize, R *b)
- static void **scaled_modified_bessel_i_normalize** (const R x, const R alpha, const int nb, const int ize, R *b, const R sum_)
- static int **smbi** (const R x, const R alpha, const int nb, const int ize, R *b)
Calculates the modified bessel function $I_{n+\alpha}(x)$, possibly scaled by e^{-x} , for real non-negative x , α with $0 \leq \alpha < 1$, and $n = 0, 1, \dots, nb - 1$.
- static double **innerProduct** (const double phi1, const double theta1, const double phi2, const double theta2)
Computes the \mathbb{R}^3 standard inner product between two vectors on the unit sphere \mathbb{S}^2 given in spherical coordinates.
- static double **poissonKernel** (const double x, const double h)
Evaluates the Poisson kernel $Q_h : [-1, 1] \rightarrow \mathbb{R}$ at a node $x \in [-1, 1]$.
- static double **singularityKernel** (const double x, const double h)
Evaluates the singularity kernel $S_h : [-1, 1] \rightarrow \mathbb{R}$ at a node $x \in [-1, 1]$.
- static double **locallySupportedKernel** (const double x, const double h, const double lambda)
Evaluates the locally supported kernel $L_{h,\lambda} : [-1, 1] \rightarrow \mathbb{R}$ at a node $x \in [-1, 1]$.
- static double **gaussianKernel** (const double x, const double sigma)
Evaluates the spherical Gaussian kernel $G_\sigma : [-1, 1] \rightarrow \mathbb{R}$ at a node $x \in [-1, 1]$.
- int **main** (int argc, char **argv)
The main program.

5.21.1 Detailed Description

5.21.2 Function Documentation

5.21.2.1 `smbi()`

```
static int smbi (
    const R x,
    const R alpha,
    const int nb,
    const int ize,
    R * b ) [static]
```

Calculates the modified bessel function $I_{n+\alpha}(x)$, possibly scaled by e^{-x} , for real non-negative x , $alpha$ with $0 \leq \alpha < 1$, and $n = 0, 1, \dots, nb - 1$.

- [in] x non-negative real number in $I_{n+\alpha}(x)$
- [in] $alpha$ non-negative real number with $0 \leq \alpha < 1$ in $I_{n+\alpha}(x)$
- [in] nb number of functions to be calculated
- [in] ize switch between no scaling ($ize = 1$) and exponential scaling ($ize = 2$)
- [out] b real output vector to contain $I_{n+\alpha}(x)$, $n = 0, 1, \dots, nb - 1$

Returns

error indicator. Only if this value is identical to nb , then all values in b have been calculated to full accuracy. If not, errors are indicated using the following scheme:

- $n_{calc} < 0$: At least one of the arguments was out of range (e.g. $nb \leq 0$, ize neither equals 1 nor 2, $|x| \geq exparg$). In this case, the output vector b is not calculated and n_{calc} is set to $\min(nb, 0) - 1$.
- $0 < n_{calc} < nb$: Not all requested functions could be calculated to full accuracy. This can occur when nb is much larger than $|x|$. In this case, the values $I_{n+\alpha}(x)$ are calculated to full accuracy for $n = 0, 1, \dots, n_{calc}$. The rest of the values up to $n = 0, 1, \dots, nb - 1$ is calculated to a lower accuracy.

\acknowledgement

This program is based on a program written by David J. Sookne [2] that computes values of the Bessel functions $J_\nu(x)$ or $I_\nu(x)$ for real argument x and integer order ν . modifications include the restriction of the computation to the Bessel function $I_\nu(x)$ for non-negative real argument, the extension of the computation to arbitrary non-negative orders ν , and the elimination of most underflow.

References: [1] F. W. J. Olver and D. J. Sookne, "A note on backward recurrence algorithms", Math. Comput. (26), 1972, pp 125 -- 132. [2] D. J. Sookne, "Bessel functions of real argument and int order", NBS Jour. of Res. B. (77B), 1973, pp. 125 – 132.

Modified by W. J. Cody, Applied Mathematics Division, Argonne National Laboratory, Argonne, IL, 60439, USA

Modified by Jens Keiner, Institute of Mathematics, University of Lübeck, 23560 Lübeck, Germany

Definition at line 192 of file fastsumS2.c.

5.21.2.2 innerProduct()

```
static double innerProduct (
    const double phi1,
    const double theta1,
    const double phi2,
    const double theta2 ) [inline], [static]
```

Computes the \mathbb{R}^3 standard inner product between two vectors on the unit sphere \mathbb{S}^2 given in spherical coordinates.

- phi1 The angle $\varphi_1 \in [-\pi, \pi)$ of the first vector
- theta1 The angle $\vartheta_1 \in [0, \pi]$ of the first vector
- phi2 The angle $\varphi_2 \in [-\pi, \pi)$ of the second vector
- theta2 The angle $\vartheta_2 \in [0, \pi]$ of the second vector

Returns

The inner product $\cos \vartheta_1 \cos \vartheta_2 + \sin \vartheta_1 \sin(\vartheta_2 \cos(\varphi_1 - \varphi_2))$

Author

Jens Keiner

Definition at line 449 of file fastsumS2.c.

5.21.2.3 poissonKernel()

```
static double poissonKernel (
    const double x,
    const double h ) [inline], [static]
```

Evaluates the Poisson kernel $Q_h : [-1, 1] \rightarrow \mathbb{R}$ at a node $x \in [-1, 1]$.

- x The node $x \in [-1, 1]$
- h The parameter $h \in (0, 1)$

Returns

The value of the Poisson kernel $Q_h(x)$ at the node x

Author

Jens Keiner

Definition at line 468 of file fastsumS2.c.

5.21.2.4 singularityKernel()

```
static double singularityKernel (  
    const double x,  
    const double h ) [inline], [static]
```

Evaluates the singularity kernel $S_h : [-1, 1] \rightarrow \mathbb{R}$ at a node $x \in [-1, 1]$.

- x The node $x \in [-1, 1]$
- h The parameter $h \in (0, 1)$

Returns

The value of the Poisson kernel $S_h(x)$ at the node x

Author

Jens Keiner

Definition at line 484 of file fastsumS2.c.

5.21.2.5 locallySupportedKernel()

```
static double locallySupportedKernel (  
    const double x,  
    const double h,  
    const double lambda ) [inline], [static]
```

Evaluates the locally supported kernel $L_{h,\lambda} : [-1, 1] \rightarrow \mathbb{R}$ at a node $x \in [-1, 1]$.

- x The node $x \in [-1, 1]$
- h The parameter $h \in (0, 1)$
- lambda The parameter $\lambda \in \mathbb{N}_0$

Returns

The value of the locally supported kernel $L_{h,\lambda}(x)$ at the node x

Author

Jens Keiner

Definition at line 502 of file fastsumS2.c.

5.21.2.6 gaussianKernel()

```
static double gaussianKernel (
    const double x,
    const double sigma ) [inline], [static]
```

Evaluates the spherical Gaussian kernel $G_\sigma : [-1, 1] \rightarrow \mathbb{R}$ at a node $x \in [-1, 1]$.

- `x` The node $x \in [-1, 1]$
- `sigma` The parameter $\sigma \in \mathbb{R}_+$

Returns

The value of the spherical Gaussian kernel $G_\sigma(x)$ at the node x

Author

Jens Keiner

Definition at line 520 of file fastsumS2.c.

5.21.2.7 main()

```
int main (
    int argc,
    char ** argv )
```

The main program.

Parameters

<code>argc</code>	The number of arguments
<code>argv</code>	An array containing the arguments as C-strings

Returns

Exit code

Author

Jens Keiner

Definition at line 535 of file fastsumS2.c.

5.22 Transforms in magnetic resonance imaging

Modules

- [2D transforms](#)
- [3D transforms](#)

5.22.1 Detailed Description

5.23 construct_data_2d

Functions

- static void `construct` (char *file, int N, int M)
construct makes an 2d-nfft
- int `main` (int argc, char **argv)

5.23.1 Detailed Description

5.24 `construct_data__inh_2d1d`

Functions

- static void `construct` (char *file, int N, int M)
construct
- int `main` (int argc, char **argv)

5.24.1 Detailed Description

5.25 construct_data_inh_3d

Functions

- static void `construct` (char *file, int N, int M)
construct
- int `main` (int argc, char **argv)

5.25.1 Detailed Description

5.26 2D transforms

Modules

- [construct_data_2d](#)
- [construct_data__inh_2d1d](#)
- [construct_data_inh_3d](#)
- [reconstruct_data_2d](#)
- [construct_data_gridding](#)
- [reconstruct_data__inh_2d1d](#)
- [reconstruct_data_inh_3d](#)
- [construct_data_inh_nnfft](#)

5.26.1 Detailed Description

5.27 reconstruct_data_2d

Functions

- static void [reconstruct](#) (char *filename, int N, int M, int iteration, int weight)
reconstruct makes an inverse 2d nfft
- int **main** (int argc, char **argv)

5.27.1 Detailed Description

5.28 `construct_data_gridding`

Functions

- static void `reconstruct` (char *filename, int N, int M, int weight)
reconstruct makes a 2d-adjoint-nfft
- int `main` (int argc, char **argv)

5.28.1 Detailed Description

5.29 reconstruct_data__inh_2d1d

Functions

- static void **reconstruct** (char *filename, int N, int M, int iteration, int weight)
- int **main** (int argc, char **argv)

5.29.1 Detailed Description

5.30 reconstruct_data_inh_3d

Functions

- static void **reconstruct** (char *filename, int N, int M, int iteration, int weight)
- int **main** (int argc, char **argv)

5.30.1 Detailed Description

5.31 construct_data_inh_nnfft

Functions

- static void [reconstruct](#) (char *filename, int N, int M, int iteration, int weight)
reconstruct
- int **main** (int argc, char **argv)

5.31.1 Detailed Description

5.32 construct_data_1d2d

Functions

- static void `construct` (char *file, int N, int M, int Z, fftw_complex *mem)
construct makes an 2d-nfft for every slice
- static void `fft` (int N, int M, int Z, fftw_complex *mem)
fft makes an 1D-fft for every knot through all layers
- static void `read_data` (int N, int M, int Z, fftw_complex *mem)
read fills the memory with the file input_data_f.dat as the real part of f and with zeros for the imag part of f
- int `main` (int argc, char **argv)

5.32.1 Detailed Description

5.33 construct_data_3d

Functions

- static void **construct** (char *file, int N, int M, int Z)
- int **main** (int argc, char **argv)

5.33.1 Detailed Description

5.34 3D transforms

Modules

- [construct_data_1d2d](#)
- [construct_data_3d](#)
- [reconstruct_data_1d2d](#)
- [reconstruct_data_3d](#)
- [reconstruct_data_gridding](#)

5.34.1 Detailed Description

5.35 reconstruct_data_1d2d

Functions

- static void `reconstruct` (char *filename, int N, int M, int Z, int iteration, int weight, fftw_complex *mem)
reconstruct makes an inverse 2d-nfft for every slice
- static void `print` (int N, int M, int Z, fftw_complex *mem)
print writes the memory back in a file output_real.dat for the real part and output_imag.dat for the imaginary part
- int `main` (int argc, char **argv)

5.35.1 Detailed Description

5.36 reconstruct_data_3d

Functions

- static void `reconstruct` (char *filename, int N, int M, int Z, int iteration, int weight)
reconstruct makes an inverse 3d-nfft
- int `main` (int argc, char **argv)

5.36.1 Detailed Description

5.37 reconstruct_data_gridding

Functions

- static void `reconstruct` (char *filename, int N, int M, int Z, int weight, fftw_complex *mem)
reconstruct makes an 2d-adjoint-nfft for every slice
- static void `print` (int N, int M, int Z, fftw_complex *mem)
print writes the memory back in a file output_real.dat for the real part and output_imag.dat for the imaginary part
- int `main` (int argc, char **argv)

5.37.1 Detailed Description

5.38 Polar FFT

Modules

- [linogram_fft_test](#)
- [mpolar_fft_test](#)
- [polar_fft_test](#)

5.38.1 Detailed Description

5.39 linogram_fft_test

Functions

- static int [linogram_grid](#) (int T, int rr, NFFT_R *x, NFFT_R *w)
Generates the points x with weights w for the linogram grid with T slopes and R offsets.
- static int [linogram_dft](#) (NFFT_C *f_hat, int NN, NFFT_C *f, int T, int rr, int m)
discrete pseudo-polar FFT
- static int [linogram_fft](#) (NFFT_C *f_hat, int NN, NFFT_C *f, int T, int rr, int m)
NFFT-based pseudo-polar FFT.
- static int [inverse_linogram_fft](#) (NFFT_C *f, int T, int rr, NFFT_C *f_hat, int NN, int max_i, int m)
NFFT-based inverse pseudo-polar FFT.
- static int [comparison_fft](#) (FILE *fp, int N, int T, int rr)
Comparison of the FFTW, linogram FFT, and inverse linogram FFT.
- int [main](#) (int argc, char **argv)
test program for various parameters

Variables

- NFFT_R GLOBAL_elapsed_time

5.39.1 Detailed Description

5.40 mpolar_fft_test

Functions

- static int `mpolar_grid` (int T , int S , NFFT_R * x , NFFT_R * w)
Generates the points $x_{t,j}$ with weights $w_{t,j}$ for the modified polar grid with T angles and R offsets.
- static int `mpolar_dft` (NFFT_C * f_{hat} , int NN, NFFT_C * f , int T , int S , int m)
discrete mpolar FFT
- static int `mpolar_fft` (NFFT_C * f_{hat} , int NN, NFFT_C * f , int T , int S , int m)
NFFT-based mpolar FFT.
- static int `inverse_mpolar_fft` (NFFT_C * f , int T , int S , NFFT_C * f_{hat} , int NN, int `max_j`, int m)
inverse NFFT-based mpolar FFT
- static int `comparison_fft` (FILE * fp , int N , int T , int S)
Comparison of the FFTW, mpolar FFT, and inverse mpolar FFT.
- int `main` (int $argc$, char ** $argv$)
test program for various parameters

Variables

- NFFT_R GLOBAL_elpased_time

5.40.1 Detailed Description

5.40.2 Function Documentation

5.40.2.1 mpolar_grid()

```
static int mpolar_grid (
    int T,
    int S,
    NFFT_R * x,
    NFFT_R * w ) [static]
```

Generates the points $x_{t,j}$ with weights $w_{t,j}$ for the modified polar grid with T angles and R offsets.

We add more concentric circles to the polar grid and exclude those nodes not located in the unit square, i.e.,

$$x_{t,j} := r_j (\cos \theta_t, \sin \theta_t)^\top, \quad (j, t)^\top \in I_{\sqrt{2}R} \times I_T.$$

with r_j and θ_t as for the polar grid. The number of nodes for the modified polar grid can be estimated as $M \approx \frac{4}{\pi} \log(1 + \sqrt{2})TR$.

Definition at line 58 of file `mpolar_fft_test.c`.

5.41 polar_fft_test

Functions

- static int `polar_grid` (int T, int S, NFFT_R *x, NFFT_R *w)
Generates the points $x_{t,j}$ with weights $w_{t,j}$ for the polar grid with T angles and R offsets.
- static int `polar_dft` (NFFT_C *f_hat, int NN, NFFT_C *f, int T, int S, int m)
discrete polar FFT
- static int `polar_fft` (NFFT_C *f_hat, int NN, NFFT_C *f, int T, int S, int m)
NFFT-based polar FFT.
- static int `inverse_polar_fft` (NFFT_C *f, int T, int S, NFFT_C *f_hat, int NN, int max_j, int m)
inverse NFFT-based polar FFT
- int `main` (int argc, char **argv)
test program for various parameters

5.41.1 Detailed Description

5.41.2 Function Documentation

5.41.2.1 polar_grid()

```
static int polar_grid (
    int T,
    int S,
    NFFT_R * x,
    NFFT_R * w ) [static]
```

Generates the points $x_{t,j}$ with weights $w_{t,j}$ for the polar grid with T angles and R offsets.

The nodes of the polar grid lie on concentric circles around the origin. They are given for $(j, t)^\top \in I_R \times I_T$ by a signed radius $r_j := \frac{j}{R} \in [-\frac{1}{2}, \frac{1}{2})$ and an angle $\theta_t := \frac{\pi t}{T} \in [-\frac{\pi}{2}, \frac{\pi}{2})$ as

$$x_{t,j} := r_j (\cos \theta_t, \sin \theta_t)^\top .$$

The total number of nodes is $M = TR$, whereas the origin is included multiple times.

Weights are introduced to compensate for local sampling density variations. For every point in the sampling set, we associate a small surrounding area. In case of the polar grid, we choose small ring segments. The area of such a ring segment around $x_{t,j}$ ($j \neq 0$) is

$$w_{t,j} = \frac{\pi}{2TR^2} \left(\left(|j| + \frac{1}{2} \right)^2 - \left(|j| - \frac{1}{2} \right)^2 \right) = \frac{\pi |j|}{TR^2} .$$

The area of the small circle of radius $\frac{1}{2R}$ around the origin is $\frac{\pi}{4R^2}$. Divided by the multiplicity of the origin in the sampling set, we get $w_{t,0} := \frac{\pi}{4TR^2}$. Thus, the sum of all weights is $\frac{\pi}{4} (1 + \frac{1}{R^2})$ and we divide by this value for normalization.

Definition at line 73 of file polar_fft_test.c.

5.42 Fast evaluation of quadrature formulae on the sphere

Modules

- [quadratureS2_test](#)

5.42.1 Detailed Description

5.43 quadratureS2_test

Enumerations

- enum `boolean` { `NO` = 0, `YES` = 1 }
Enumeration for parameter values.
- enum `testtype` { `ERROR` = 0, `TIMING` = 1 }
Enumeration for test modes.
- enum `gridtype` {
`GRID_GAUSS_LEGENDRE` = 0, `GRID_CLENSHAW_CURTIS` = 1, `GRID_HEALPIX` = 2, `GRID_EQUIDISTRIBUTION` = 3,
`GRID_EQUIDISTRIBUTION_UNIFORM` = 4 }
Enumeration for quadrature grid types.
- enum `functiontype` {
`FUNCTION_RANDOM_BANDLIMITED` = 0, `FUNCTION_F1` = 1, `FUNCTION_F2` = 2, `FUNCTION_F3` = 3,
`FUNCTION_F4` = 4, `FUNCTION_F5` = 5, `FUNCTION_F6` = 6 }
Enumeration for test functions.
- enum `modes` { `USE_GRID` = 0, `RANDOM` = 1 }
TODO Add comment here.

Functions

- int `main` (int argc, char **argv)
The main program.

5.43.1 Detailed Description

5.43.2 Function Documentation

5.43.2.1 main()

```
int main (
    int argc,
    char ** argv )
```

The main program.

Parameters

<code>argc</code>	The number of arguments
<code>argv</code>	An array containing the arguments as C-strings

Returns

Exit code

Definition at line 69 of file quadratureS2.c.

References `nfsft_wisdom::threshold`.

Chapter 6

Data Structure Documentation

6.1 fastsum_plan_ Struct Reference

plan for fast summation algorithm

```
#include <fastsum.h>
```

Public Member Functions

- [NFFT](#) (plan) mv1
source nfft plan
- [NFFT](#) (plan) mv2
target nfft plan
- [FFTW](#) (plan) fft_plan

Data Fields

- int [d](#)
api
- int [N_total](#)
number of source knots
- int [M_total](#)
number of target knots
- C * [alpha](#)
source coefficients
- C * [f](#)
target evaluations
- R * [x](#)
source knots in d-ball with radius 1/4-eps_b/2
- R * [y](#)

- target knots in d-ball with radius 1/4-eps_b/2*
- kernel [k](#)
 - kernel function*
- R * [kernel_param](#)
 - parameters for kernel function*
- unsigned [flags](#)
 - flags precomp.*
- C * [pre_K](#)
 - internal*
- int [n](#)
 - FS__ - fast summation.*
- C * [b](#)
 - expansion coefficients*
- C * [f_hat](#)
 - Fourier coefficients of nfft plans.*
- int [p](#)
 - degree of smoothness of regularization*
- R [eps_l](#)
 - inner boundary*
- R [eps_B](#)
 - outer boundary*
- int [Ad](#)
 - near field*
- C * [Add](#)
 - spline values*
- int [box_count](#)
- int [box_count_per_dim](#)
- int * [box_offset](#)
- R * [box_x](#)
- C * [box_alpha](#)
- int * [permutation_x_alpha](#)
 - permutation vector of source nodes if STORE_PERMUTATION_X_ALPHA is set*
- R [MEASURE_TIME_t](#) [8]
 - Measured time for each step if MEASURE_TIME is set.*

6.1.1 Detailed Description

plan for fast summation algorithm

Definition at line 82 of file fastsum.h.

The documentation for this struct was generated from the following file:

- [fastsum.h](#)

6.2 fgt_plan Struct Reference

Structure for the Gauss transform.

Data Fields

- int `N`
number of source nodes
- int `M`
number of target nodes
- NFFT_C * `alpha`
source coefficients
- NFFT_C * `f`
target evaluations
- unsigned `flags`
flags for precomputation and approximation type
- NFFT_C `sigma`
parameter of the Gaussian
- NFFT_R * `x`
source nodes in $[-1/4, 1/4]$
- NFFT_R * `y`
target nodes in $[-1/4, 1/4]$
- NFFT_C * `pre_cexp`
precomputed values for dgt
- int `n`
expansion degree
- NFFT_R `p`
period, at least 1
- NFFT_C * `b`
expansion coefficients

6.2.1 Detailed Description

Structure for the Gauss transform.

Definition at line 66 of file fastgauss.c.

The documentation for this struct was generated from the following file:

- fastgauss.c

6.3 fpt_data_ Struct Reference

Holds data for a single cascade summation.

```
#include <fpt.h>
```

Data Fields

- `fpt_step` ** `steps`
The cascade summation steps
- int `k_start`
TODO Add comment here.
- double * `alphaN`
TODO Add comment here.
- double * `betaN`
TODO Add comment here.
- double * `gammaN`
TODO Add comment here.
- double `alpha_0`
TODO Add comment here.
- double `beta_0`
TODO Add comment here.
- double `gamma_m1`
TODO Add comment here.
- double * `_alpha`
< TODO Add comment here.
- double * `_beta`
TODO Add comment here.
- double * `_gamma`
TODO Add comment here.
- bool `precomputed`

6.3.1 Detailed Description

Holds data for a single cascade summation.

Definition at line 45 of file fpt.h.

6.3.2 Field Documentation

6.3.2.1 k_start

```
int fpt_data_::k_start
```

TODO Add comment here.

Definition at line 48 of file fpt.h.

6.3.2.2 alphaN

```
double* fpt_data_::alphaN
```

TODO Add comment here.

Definition at line 49 of file fpt.h.

6.3.2.3 betaN

```
double* fpt_data_::betaN
```

TODO Add comment here.

Definition at line 50 of file fpt.h.

6.3.2.4 gammaN

```
double* fpt_data_::gammaN
```

TODO Add comment here.

Definition at line 51 of file fpt.h.

6.3.2.5 alpha_0

```
double fpt_data_::alpha_0
```

TODO Add comment here.

Definition at line 52 of file fpt.h.

6.3.2.6 beta_0

```
double fpt_data_::beta_0
```

TODO Add comment here.

Definition at line 53 of file fpt.h.

6.3.2.7 gamma_m1

```
double fpt_data_::gamma_m1
```

TODO Add comment here.

Definition at line 54 of file fpt.h.

6.3.2.8 _alpha

```
double* fpt_data_::_alpha
```

< TODO Add comment here.

TODO Add comment here.

Definition at line 56 of file fpt.h.

6.3.2.9 `_beta`

```
double* fpt_data::_beta
```

TODO Add comment here.

Definition at line 57 of file fpt.h.

6.3.2.10 `_gamma`

```
double* fpt_data::_gamma
```

TODO Add comment here.

Definition at line 58 of file fpt.h.

The documentation for this struct was generated from the following file:

- fpt.h

6.4 fpt_set_s Struct Reference

Holds data for a set of cascade summations.

```
#include <fpt.h>
```

Data Fields

- unsigned int `flags`
The flags
- int `M`
The number of DPT transforms
- int `N`
The transform length.
- int `t`
The exponent of N
- `fpt_data` * `dpt`
The DPT transform data
- double ** `xcvecs`

Array of pointers to arrays containing the Chebyshev nodes

- `double * xc`
Array for Chebychev-nodes.
- `double _Complex * temp`
- `double _Complex * work`
- `double _Complex * result`
- `double _Complex * vec3`
- `double _Complex * vec4`
- `double _Complex * z`
- `fftw_plan * plans_dct3`
Transform plans for the fftw library
- `fftw_plan * plans_dct2`
Transform plans for the fftw library
- `fftw_r2r_kind * kinds`
Transform kinds for fftw library
- `fftw_r2r_kind * kindsr`
Transform kinds for fftw library
- `double * xc_slow`

6.4.1 Detailed Description

Holds data for a set of cascade summations.

Definition at line 65 of file fpt.h.

6.4.2 Field Documentation

6.4.2.1 N

```
int fpt_set_s_::N
```

The transform length.

Must be a power of two.

Definition at line 69 of file fpt.h.

Referenced by `fpt_init()`.

6.4.2.2 xc

```
double* fpt_set_s_::xc
```

Array for Chebychev-nodes.

Definition at line 76 of file fpt.h.

The documentation for this struct was generated from the following file:

- fpt.h

6.5 fpt_step_ Struct Reference

Holds data for a single multiplication step in the cascade summation.

```
#include <fpt.h>
```

Data Fields

- bool [stable](#)
Indicates if the values contained represent a fast or a slow stabilized step.
- int [Ns](#)
TODO Add comment here.
- int [ts](#)
TODO Add comment here.
- double * [a](#)
The matrix components
- double [g](#)

6.5.1 Detailed Description

Holds data for a single multiplication step in the cascade summation.

Definition at line 30 of file fpt.h.

6.5.2 Field Documentation

6.5.2.1 stable

```
bool fpt_step_::stable
```

Indicates if the values contained represent a fast or a slow stabilized step.

Definition at line 32 of file fpt.h.

6.5.2.2 Ns

```
int fpt_step_::Ns
```

TODO Add comment here.

Definition at line 35 of file fpt.h.

6.5.2.3 ts

```
int fpt_step_::ts
```

TODO Add comment here.

Definition at line 36 of file fpt.h.

The documentation for this struct was generated from the following file:

- fpt.h

6.6 mri_inh_2d1d_plan Struct Reference

6.6.1 Detailed Description

The structure for the transform plan.

The documentation for this struct was generated from the following file:

- mri.dox

6.7 mri_inh_3d_plan Struct Reference

6.7.1 Detailed Description

The structure for the transform plan.

The documentation for this struct was generated from the following file:

- [mri.dox](#)

6.8 mrif_inh_2d1d_plan Struct Reference

Data Fields

- NFFT_INT [N_total](#)
Total number of Fourier coefficients.
- NFFT_INT [M_total](#)
Total number of samples.
- fftwf_complex * [f_hat](#)
Fourier coefficients.
- fftwf_complex * [f](#)
Samples.
- void(* [mv_trafo](#))(void *)
Transform.
- void(* [mv_adjoint](#))(void *)
Adjoint transform.
- [nffft_plan](#) **plan**
- int **N3**
- float **sigma3**
- float * **t**
- float * **w**

6.8.1 Detailed Description

Definition at line 513 of file [nfft3.h](#).

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.9 mrif_inh_3d_plan Struct Reference

Data Fields

- NFFT_INT [N_total](#)
Total number of Fourier coefficients.
- NFFT_INT [M_total](#)
Total number of samples.
- fftwf_complex * [f_hat](#)
Fourier coefficients.
- fftwf_complex * [f](#)
Samples.
- void(* [mv_trafo](#))(void *)
Transform.
- void(* [mv_adjoint](#))(void *)
Adjoint transform.
- [nfft_plan](#) **plan**
- int **N3**
- float **sigma3**
- float * **t**
- float * **w**

6.9.1 Detailed Description

Definition at line 513 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.10 mrii_inh_3d_plan Struct Reference

Data Fields

- NFFT_INT [N_total](#)
Total number of Fourier coefficients.
- NFFT_INT [M_total](#)
Total number of samples.
- fftwl_complex * [f_hat](#)
Fourier coefficients.
- fftwl_complex * [f](#)
Samples.
- void(* [mv_trafo](#))(void *)
Transform.
- void(* [mv_adjoint](#))(void *)
Adjoint transform.
- [nfft_plan](#) **plan**
- int **N3**
- long double **sigma3**
- long double * **t**
- long double * **w**

6.10.1 Detailed Description

Definition at line 514 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.11 nfct_plan Struct Reference

6.11.1 Detailed Description

NFCT transform plan

The documentation for this struct was generated from the following file:

- [nfct.dox](#)

6.12 nfctf_plan Struct Reference

data structure for an NFCT (nonequispaced fast cosine transform) plan with float precision

```
#include <nfft3.h>
```

Public Member Functions

- [FFTW_MANGLE_FLOAT](#) (plan) my_fftw_r2r_plan
fftw_plan
- [FFTW_MANGLE_FLOAT](#) (r2r_kind) *r2r_kind
r2r transform type (DCT-I)

Data Fields

- [NFFT_INT](#) [N_total](#)
Total number of Fourier coefficients.
- [NFFT_INT](#) [M_total](#)
Total number of samples.
- [float](#) * [f_hat](#)
Fourier coefficients.
- [float](#) * [f](#)
Samples.
- [void](#)(* [mv_trafo](#))([void](#) *)
Transform.
- [void](#)(* [mv_adjoint](#))([void](#) *)
Adjoint transform.
- [NFFT_INT](#) [d](#)

- dimension, rank*
- NFFT_INT * **N**
 - cut-off-frequencies (kernel)*
- NFFT_INT * **n**
 - length of DCT-I*
- NFFT_INT **n_total**
 - Combined total length of FFTW transforms.*
- float * **sigma**
 - oversampling-factor*
- NFFT_INT **m**
 - cut-off parameter in time-domain*
- float * **b**
 - shape parameters*
- NFFT_INT **K**
 - Number of equispaced samples of window function.*
- unsigned **flags**
 - flags for precomputation, malloc*
- unsigned **fftw_flags**
 - flags for the fftw*
- float * **x**
 - nodes (in time/spatial domain)*

- double **MEASURE_TIME_t** [3]
 - measured time for each step*
- float ** **c_phi_inv**
 - precomputed data, matrix D*
- float * **psi**
 - precomputed data, matrix B*
- NFFT_INT **size_psi**
 - only for thin B*
- NFFT_INT * **psi_index_g**
 - only for thin B*
- NFFT_INT * **psi_index_f**
 - only for thin B*
- float * **g**
- float * **g_hat**
- float * **g1**
 - input of fftw*
- float * **g2**
 - output of fftw*
- float * **spline_coefs**
 - input for de Boor algorithm, if B_SPLINE or SINC_2m is defined*

6.12.1 Detailed Description

data structure for an NFCT (nonequispaced fast cosine transform) plan with float precision

Definition at line 271 of file nfft3.h.

6.12.2 Field Documentation

6.12.2.1 K

```
NFFT_INT nfft_plan::K
```

Number of equispaced samples of window function.

Used for flag PRE_LIN_PSI.

Definition at line 271 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.13 nfft_plan Struct Reference

6.13.1 Detailed Description

NFFT transform plan

The documentation for this struct was generated from the following file:

- [nfft.dox](#)

6.14 nfftf_mv_plan_complex Struct Reference

Data Fields

- NFFT_INT [N_total](#)
Total number of Fourier coefficients.
- NFFT_INT [M_total](#)
Total number of samples.
- fftwf_complex * [f_hat](#)
Fourier coefficients.
- fftwf_complex * [f](#)
Samples.
- void(* [mv_trafo](#))(void *)
Transform.
- void(* [mv_adjoint](#))(void *)
Adjoint transform.

6.14.1 Detailed Description

Definition at line 179 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.15 nfftf_mv_plan_double Struct Reference

Data Fields

- NFFT_INT [N_total](#)
Total number of Fourier coefficients.
- NFFT_INT [M_total](#)
Total number of samples.
- float * [f_hat](#)
Fourier coefficients.
- float * [f](#)
Samples.
- void(* [mv_trafo](#))(void *)
Transform.
- void(* [mv_adjoint](#))(void *)
Adjoint transform.

6.15.1 Detailed Description

Definition at line 179 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.16 nfftf_plan Struct Reference

data structure for an NFFT (nonequispaced fast Fourier transform) plan with float precision

```
#include <nfft3.h>
```

Public Member Functions

- [FFTW_MANGLE_FLOAT](#) (plan) my_fftw_plan1
Forward FFTW plan.
- [FFTW_MANGLE_FLOAT](#) (plan) my_fftw_plan2
Backward FFTW plan.

Data Fields

- NFFT_INT [N_total](#)
Total number of Fourier coefficients.
- NFFT_INT [M_total](#)
Total number of samples.
- `fftwf_complex * f_hat`
Fourier coefficients.
- `fftwf_complex * f`
Samples.
- `void(* mv_trafo)(void *)`
Transform.
- `void(* mv_adjoint)(void *)`
Adjoint transform.
- NFFT_INT [d](#)
Dimension (rank).
- NFFT_INT * [N](#)
Multi-bandwidth.
- `float * sigma`
Oversampling factor.
- NFFT_INT * [n](#)
Length of FFTW transforms.
- NFFT_INT [n_total](#)
Combined total length of FFTW transforms.
- NFFT_INT [m](#)
Cut-off parameter for window function.
- `float * b`
Shape parameter for window function.
- NFFT_INT [K](#)
Number of equispaced samples of window function.
- unsigned [flags](#)
Flags for precomputation, (de)allocation, and FFTW usage, default setting is PRE_PHI_HUT | PRE_PSI | MALLOC_C_X | MALLOC_F_HAT | MALLOC_F | FFTW_INIT | FFT_OUT_OF_PLACE.
- unsigned [fftw_flags](#)
Flags for the FFTW, default is FFTW_ESTIMATE | FFTW_DESTROY_INPUT.
- `float * x`
Nodes in time/spatial domain, size is dM floats.
- `float MEASURE_TIME_t [3]`
Measured time for each step if MEASURE_TIME is set.
- `float ** c_phi_inv`
Precomputed data for the diagonal matrix D , size is $N_0 + \dots + N_{d-1}$ doubles.
- `float * psi`
Precomputed data for the sparse matrix B , size depends on precomputation scheme.
- NFFT_INT * [psi_index_g](#)
Indices in source/target vector for PRE_FULL_PSI.
- NFFT_INT * [psi_index_f](#)
Indices in source/target vector for PRE_FULL_PSI.
- `fftwf_complex * g`
Oversampled vector of samples, size is n_total double complex.
- `fftwf_complex * g_hat`
Zero-padded vector of Fourier coefficients, size is n_total fftw_complex.

- `fftwf_complex * g1`
Input of fftw.
- `fftwf_complex * g2`
Output of fftw.
- `float * spline_coefs`
Input for de Boor algorithm if B_SPLINE or SINC_POWER is defined.
- `NFFT_INT * index_x`
Index array for nodes x used when flag NFFT_SORT_NODES is set.

6.16.1 Detailed Description

data structure for an NFFT (nonequispaced fast Fourier transform) plan with float precision

Definition at line 179 of file nfft3.h.

6.16.2 Field Documentation

6.16.2.1 n

```
NFFT_INT* nfftf_plan::n
```

Length of FFTW transforms.

This is equal to $\sigma * N$. The default is to use a power of two that satisfies $2 \leq \sigma < 4$.

Definition at line 179 of file nfft3.h.

6.16.2.2 m

```
NFFT_INT nfftf_plan::m
```

Cut-off parameter for window function.

Default values for the different window functions are - 6 (KAISER_BESSEL), - 9 (SINC_POWER), - 11 (B_SPLINE), - 12 (GAUSSIAN)

Definition at line 179 of file nfft3.h.

6.16.2.3 K

```
NFFT_INT nfftf_plan::K
```

Number of equispaced samples of window function.

Used for flag PRE_LIN_PSI.

Definition at line 179 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.17 nfftl_mv_plan_double Struct Reference

Data Fields

- NFFT_INT [N_total](#)
Total number of Fourier coefficients.
- NFFT_INT [M_total](#)
Total number of samples.
- long double * [f_hat](#)
Fourier coefficients.
- long double * [f](#)
Samples.
- void(* [mv_trafo](#))(void *)
Transform.
- void(* [mv_adjoint](#))(void *)
Adjoint transform.

6.17.1 Detailed Description

Definition at line 180 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.18 nfftl_plan Struct Reference

data structure for an NFFT (nonequispaced fast Fourier transform) plan with long double precision

```
#include <nfft3.h>
```

Public Member Functions

- [FFTW_MANGLE_LONG_DOUBLE](#) (plan) my_fftw_plan1
Forward FFTW plan.
- [FFTW_MANGLE_LONG_DOUBLE](#) (plan) my_fftw_plan2
Backward FFTW plan.

Data Fields

- [NFFT_INT N_total](#)
Total number of Fourier coefficients.
- [NFFT_INT M_total](#)
Total number of samples.
- `fftwl_complex * f_hat`
Fourier coefficients.
- `fftwl_complex * f`
Samples.
- `void(* mv_trafo)(void *)`
Transform.
- `void(* mv_adjoint)(void *)`
Adjoint transform.
- [NFFT_INT d](#)
Dimension (rank).
- [NFFT_INT * N](#)
Multi-bandwidth.
- `long double * sigma`
Oversampling factor.
- [NFFT_INT * n](#)
Length of FFTW transforms.
- [NFFT_INT n_total](#)
Combined total length of FFTW transforms.
- [NFFT_INT m](#)
Cut-off parameter for window function.
- `long double * b`
Shape parameter for window function.
- [NFFT_INT K](#)
Number of equispaced samples of window function.
- [unsigned flags](#)
Flags for precomputation, (de)allocation, and FFTW usage, default setting is PRE_PHI_HUT | PRE_PSI | MALLOC_C_X | MALLOC_F_HAT | MALLOC_F | FFTW_INIT | FFT_OUT_OF_PLACE.
- [unsigned fftw_flags](#)
Flags for the FFTW, default is FFTW_ESTIMATE | FFTW_DESTROY_INPUT.
- `long double * x`
Nodes in time/spatial domain, size is dM long doubles.
- `long double MEASURE_TIME_t [3]`
Measured time for each step if MEASURE_TIME is set.
- `long double ** c_phi_inv`
Precomputed data for the diagonal matrix D , size is $N_0 + \dots + N_{d-1}$ doubles.
- `long double * psi`
Precomputed data for the sparse matrix B , size depends on precomputation scheme.

- NFFT_INT * [psi_index_g](#)
Indices in source/target vector for [PRE_FULL_PSI](#).
- NFFT_INT * [psi_index_f](#)
Indices in source/target vector for [PRE_FULL_PSI](#).
- `fftwl_complex` * [g](#)
Oversampled vector of samples, size is [n_total](#) double complex.
- `fftwl_complex` * [g_hat](#)
Zero-padded vector of Fourier coefficients, size is [n_total](#) `fftw_complex`.
- `fftwl_complex` * [g1](#)
Input of `fftw`.
- `fftwl_complex` * [g2](#)
Output of `fftw`.
- long double * [spline_coefs](#)
Input for de Boor algorithm if [B_SPLINE](#) or [SINC_POWER](#) is defined.
- NFFT_INT * [index_x](#)
Index array for nodes x used when flag [NFFT_SORT_NODES](#) is set.

6.18.1 Detailed Description

data structure for an NFFT (nonequispaced fast Fourier transform) plan with long double precision

Definition at line 180 of file `nfft3.h`.

6.18.2 Field Documentation

6.18.2.1 `n`

```
NFFT_INT* nfftl_plan::n
```

Length of FFTW transforms.

This is equal to $\sigma * N$. The default is to use a power of two that satisfies $2 \leq \sigma < 4$.

Definition at line 180 of file `nfft3.h`.

6.18.2.2 `m`

```
NFFT_INT nfftl_plan::m
```

Cut-off parameter for window function.

Default values for the different window functions are - 6 (KAISER_BESSEL), - 9 (SINC_POWER), - 11 (B_SPLINE), - 12 (GAUSSIAN)

Definition at line 180 of file `nfft3.h`.

6.18.2.3 K

```
NFFT_INT nffftl_plan::K
```

Number of equispaced samples of window function.

Used for flag PRE_LIN_PSI.

Definition at line 180 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.19 nfsft_plan Struct Reference

6.19.1 Detailed Description

NFSFT transform plan

The documentation for this struct was generated from the following file:

- [nfsft.dox](#)

6.20 nfsft_wisdom Struct Reference

Wisdom structure.

```
#include <api.h>
```

Data Fields

- bool [initialized](#)
Indicates whether the structure has been initialized.
- unsigned int **flags**
- int [N_MAX](#)
Stores precomputation flags.
- int [T_MAX](#)
The logarithm $t = \log_2 N_{\text{max}}$ of the maximum bandwidth.
- double * [alpha](#)
Precomputed recursion coefficients α_k^n for $k = 0, \dots, N_{\text{max}}$; $n = -k, \dots, k$ of associated Legendre-functions P_k^n .
- double * [beta](#)
Precomputed recursion coefficients β_k^n for $k = 0, \dots, N_{\text{max}}$; $n = -k, \dots, k$ of associated Legendre-functions P_k^n .
- double * [gamma](#)
Precomputed recursion coefficients γ_k^n for $k = 0, \dots, N_{\text{max}}$; $n = -k, \dots, k$ of associated Legendre-functions P_k^n .
- double [threshold](#)
The threshold κ .
- fpt_set [set](#)
Structure for discrete polynomial transform (DPT)

6.20.1 Detailed Description

Wisdom structure.

Definition at line 56 of file kernel/nfft3/api.h.

The documentation for this struct was generated from the following file:

- [kernel/nfft3/api.h](#)

6.21 nfft3 Struct Reference

data structure for an NFSFT (nonequispaced fast spherical Fourier transform) plan with float precision

```
#include <nfft3.h>
```

Data Fields

- NFFT_INT [N_total](#)
Total number of Fourier coefficients.
- NFFT_INT [M_total](#)
Total number of samples.
- fftwf_complex * [f_hat](#)
Fourier coefficients.
- fftwf_complex * [f](#)
Samples.
- void(* [mv_trafo](#))(void *)
Transform.
- void(* [mv_adjoint](#))(void *)
Adjoint transform.
- int [N](#)
the bandwidth N
- float * [x](#)
the nodes $\mathbf{x}(m) = (x_1, x_2) \in [-\frac{1}{2}, \frac{1}{2}) \times [0, \frac{1}{2}]$ for $m = 0, \dots, M - 1, M \in \mathbb{N}$,
- int [t](#)
the logarithm of NPT with respect to the basis 2
- unsigned int [flags](#)
the planner flags
- [nfft3_plan](#) [plan_nfft](#)
the internal NFFT plan
- fftwf_complex * [f_hat_intern](#)
Internally used pointer to spherical Fourier coefficients.
- double [MEASURE_TIME_t](#) [3]
Measured time for each step if MEASURE_TIME is set.

6.21.1 Detailed Description

data structure for an NFSFT (nonequispaced fast spherical Fourier transform) plan with float precision

Definition at line 559 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.22 nffsofft_plan_ Struct Reference

Data Fields

- NFFT_INT [N_total](#)
Total number of Fourier coefficients.
- NFFT_INT [M_total](#)
Total number of samples.
- fftwf_complex * [f_hat](#)
Fourier coefficients.
- fftwf_complex * [f](#)
Samples.
- void(* [mv_trafo](#))(void *)
Transform.
- void(* [mv_adjoint](#))(void *)
Adjoint transform.
- float * [x](#)
input nodes
- fftwf_complex * [wig_coeffs](#)
deprecated variable
- fftwf_complex * [cheby](#)
deprecated variable
- fftwf_complex * [aux](#)
deprecated variable
- int [t](#)
the logarithm of NPT with respect to the basis 2
- unsigned int [flags](#)
the planner flags
- [nfft_plan](#) [p_nfft](#)
the internal NFFT plan
- [fptf_set](#) * [internal_fpt_set](#)
the internal FPT plan
- int [nthreads](#)
the number of threads

6.22.1 Detailed Description

Definition at line 671 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.23 nfft_plan Struct Reference

6.23.1 Detailed Description

Structure for a transform plan

The documentation for this struct was generated from the following file:

- [nfft.dox](#)

6.24 nfft_plan Struct Reference

data structure for an NFST (nonequispaced fast sine transform) plan with float precision

```
#include <nfft3.h>
```

Public Member Functions

- [FFTW_MANGLE_FLOAT](#) (plan) my_fftw_r2r_plan
fftw_plan forward
- [FFTW_MANGLE_FLOAT](#) (r2r_kind) *r2r_kind
r2r transform type (dct-i)

Data Fields

- [NFFT_INT](#) [N_total](#)
Total number of Fourier coefficients.
- [NFFT_INT](#) [M_total](#)
Total number of samples.
- [float](#) * [f_hat](#)
Fourier coefficients.
- [float](#) * [f](#)
Samples.
- [void](#)(* [mv_trafo](#))([void](#) *)
Transform.
- [void](#)(* [mv_adjoint](#))([void](#) *)
Adjoint transform.
- [NFFT_INT](#) [d](#)

- dimension, rank*
- NFFT_INT * **N**
 - bandwidth*
- NFFT_INT * **n**
 - length of DST-I*
- NFFT_INT **n_total**
 - Combined total length of FFTW transforms.*
- float * **sigma**
 - oversampling-factor*
- NFFT_INT **m**
 - cut-off parameter in time-domain*
- float * **b**
 - shape parameters*
- NFFT_INT **K**
 - Number of equispaced samples of window function.*
- unsigned **flags**
 - flags for precomputation, malloc*
- unsigned **fftw_flags**
 - flags for the fftw*
- float * **x**
 - nodes (in time/spatial domain)*
- double **MEASURE_TIME_t** [3]
 - measured time for each step*
- float ** **c_phi_inv**
 - precomputed data, matrix D*
- float * **psi**
 - precomputed data, matrix B*
- NFFT_INT **size_psi**
 - only for thin B*
- NFFT_INT * **psi_index_g**
 - only for thin B*
- NFFT_INT * **psi_index_f**
 - only for thin B*
- float * **g**
- float * **g_hat**
- float * **g1**
 - input of fftw*
- float * **g2**
 - output of fftw*
- float * **spline_coefs**
 - input for de Boor algorithm, if B_SPLINE or SINC_2m is defined*
- float **nfstf_full_psi_eps**

6.24.1 Detailed Description

data structure for an NFST (nonequispaced fast sine transform) plan with float precision

Definition at line 349 of file nfft3.h.

6.24.2 Field Documentation

6.24.2.1 K

```
NFFT_INT nfstf_plan::K
```

Number of equispaced samples of window function.

Used for flag PRE_LIN_PSI.

Definition at line 349 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.25 nfft_plan Struct Reference

6.25.1 Detailed Description

NNFFT transform plan

The documentation for this struct was generated from the following file:

- [nfft.dox](#)

6.26 nfft_plan Struct Reference

data structure for an NNFFT (nonequispaced in time and frequency fast Fourier transform) plan with float precision

```
#include <nfft3.h>
```

Data Fields

- NFFT_INT [N_total](#)
Total number of Fourier coefficients.
- NFFT_INT [M_total](#)
Total number of samples.
- fftwf_complex * [f_hat](#)
Fourier coefficients.
- fftwf_complex * [f](#)
Samples.
- void(* [mv_trafo](#))(void *)
Transform.
- void(* [mv_adjoint](#))(void *)
Adjoint transform.
- int [d](#)
dimension, rank
- float * [sigma](#)
oversampling-factor
- float * [a](#)
 $1 + 2 * m / N1$
- int * [N](#)
cut-off-frequencies
- int * [N1](#)
 $sigma * N$
- int * [aN1](#)
 $sigma * a * N$
- int [m](#)
cut-off parameter in time-domain
- float * [b](#)
shape parameters
- int [K](#)
number of precomp.
- int [aN1_total](#)
 $aN1_total = aN1[0] * \dots$
- nfftw_plan * [direct_plan](#)
plan for the nfft
- unsigned [nfft_flags](#)
flags for precomputation, malloc
- int * [n](#)
 $n = N1$, for the window function
- float * [x](#)
nodes (in time/spatial domain)
- float * [v](#)
nodes (in fourier domain)
- float * [c_phi_inv](#)
precomputed data, matrix D
- float * [psi](#)
precomputed data, matrix B
- int [size_psi](#)
only for thin B
- int * [psi_index_g](#)

- only for thin B*
- int * [psi_index_f](#)
 - only for thin B*
- fftwf_complex * **F**
- float * [spline_coefs](#)
 - input for de Boor algorithm, if B_SPLINE or SINC_2m is defined*

6.26.1 Detailed Description

data structure for an NNFFT (nonequispaced in time and frequency fast Fourier transform) plan with float precision

Definition at line 412 of file nfft3.h.

6.26.2 Field Documentation

6.26.2.1 K

```
int nfftf_plan::K
```

number of precomp.

uniform psi

Definition at line 412 of file nfft3.h.

6.26.2.2 aN1_total

```
int nfftf_plan::aN1_total
```

aN1_total=aN1[0]* ...

*aN1[d-1]

Definition at line 412 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.27 nsfft_plan Struct Reference

6.27.1 Detailed Description

Structure for a NFFT plan

The documentation for this struct was generated from the following file:

- nsfft.dox

6.28 nsfft_plan Struct Reference

data structure for an NSFFT (nonequispaced sparse fast Fourier transform) plan with float precision

```
#include <nfft3.h>
```

Public Member Functions

- [FFTW_MANGLE_FLOAT](#) (plan) *set_fftw_plan1
fftw plan for the nfft blocks
- [FFTW_MANGLE_FLOAT](#) (plan) *set_fftw_plan2
fftw plan for the nfft blocks

Data Fields

- [NFFT_INT](#) [N_total](#)
Total number of Fourier coefficients.
- [NFFT_INT](#) [M_total](#)
Total number of samples.
- [fftwf_complex](#) * [f_hat](#)
Fourier coefficients.
- [fftwf_complex](#) * [f](#)
Samples.
- [void](#)(* [mv_trafo](#))([void](#) *)
Transform.
- [void](#)(* [mv_adjoint](#))([void](#) *)
Adjoint transform.
- [int](#) [d](#)
dimension, rank; d = 2, 3
- [int](#) [J](#)
problem size, i.e., d=2: $N_total=(J+4) 2^J$ d=3: $N_total=2^J 6(2^{((J+1)/2+1)-1})+2^{3(J/2+1)}$
- [int](#) [sigma](#)
oversampling-factor
- [unsigned](#) [flags](#)
flags for precomputation, malloc
- [int](#) * [index_sparse_to_full](#)
index conversation, overflow for d=3, J=9!

- int [r_act_nfft_plan](#)
index of current nfft block
- [nfft_plan](#) * [act_nfft_plan](#)
current nfft block
- [nfft_plan](#) * [center_nfft_plan](#)
central nfft block
- [nfft_plan](#) * [set_nfft_plan_1d](#)
nfft plans for short nffts
- [nfft_plan](#) * [set_nfft_plan_2d](#)
nfft plans for short nffts
- float * [x_transposed](#)
coordinate exchanged nodes, d = 2
- float * [x_102](#)
- float * [x_201](#)
- float * [x_120](#)
- float * [x_021](#)
coordinate exchanged nodes, d=3

6.28.1 Detailed Description

data structure for an NSFFT (nonequispaced sparse fast Fourier transform) plan with float precision

Definition at line 462 of file [nfft3.h](#).

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.29 s_param Struct Reference

Data Fields

- int **d**
- int **trafo_adjoint**
- int **N**
- int **M**
- double **sigma**
- int **m**
- int **flags**
- int **nfsft_flags**
- int **psi_flags**
- int **L**
- int **n**
- int **p**
- char * **kernel_name**
- R **c**
- R **eps_I**
- R **eps_B**

6.29.1 Detailed Description

Definition at line 120 of file nfft_benchomp.c.

The documentation for this struct was generated from the following files:

- nfft_benchomp.c
- nfsft_benchomp.c
- fastsum_benchomp.c

6.30 s_result Struct Reference

Data Fields

- int **nthreads**
- [s_resval](#) **resval** [6]

6.30.1 Detailed Description

Definition at line 138 of file nfft_benchomp.c.

The documentation for this struct was generated from the following files:

- nfft_benchomp.c
- nfsft_benchomp.c
- fastsum_benchomp.c

6.31 s_resval Struct Reference

Data Fields

- double **avg**
- double **min**
- double **max**
- R **avg**
- R **min**
- R **max**

6.31.1 Detailed Description

Definition at line 131 of file nfft_benchomp.c.

The documentation for this struct was generated from the following files:

- nfft_benchomp.c
- nfsft_benchomp.c
- fastsum_benchomp.c

6.32 s_testset Struct Reference

Data Fields

- [s_param](#) param
- [s_result](#) * results
- int nresults

6.32.1 Detailed Description

Definition at line 144 of file nfft_benchomp.c.

The documentation for this struct was generated from the following files:

- nfft_benchomp.c
- nfsft_benchomp.c
- fastsum_benchomp.c

6.33 solverf_plan_complex Struct Reference

data structure for an inverse NFFT plan with float precision

```
#include <nfft3.h>
```

Data Fields

- [nfft_mv_plan_complex](#) * mv
matrix vector multiplication
- unsigned flags
iteration type
- float * w
weighting factors
- float * w_hat
damping factors
- fftwf_complex * y
right hand side, samples
- fftwf_complex * f_hat_iter
iterative solution
- fftwf_complex * r_iter
iterated residual vector
- fftwf_complex * z_hat_iter
residual of normal equation of first kind
- fftwf_complex * p_hat_iter
search direction
- fftwf_complex * v_iter
residual vector update
- float alpha_iter

- step size for search direction*
- float [beta_iter](#)
 - step size for search correction*
- float [dot_r_iter](#)
 - weighted dotproduct of r_iter*
- float [dot_r_iter_old](#)
 - previous dot_r_iter*
- float [dot_z_hat_iter](#)
 - weighted dotproduct of z_hat_iter*
- float [dot_z_hat_iter_old](#)
 - previous dot_z_hat_iter*
- float [dot_p_hat_iter](#)
 - weighted dotproduct of p_hat_iter*
- float [dot_v_iter](#)
 - weighted dotproduct of v_iter*

6.33.1 Detailed Description

data structure for an inverse NFFT plan with float precision

Definition at line 771 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.34 solverf_plan_double Struct Reference

data structure for an inverse NFFT plan with float precision

```
#include <nfft3.h>
```

Data Fields

- [nfft_mv_plan_double](#) * [mv](#)
 - matrix vector multiplication*
- unsigned [flags](#)
 - iteration type*
- float * [w](#)
 - weighting factors*
- float * [w_hat](#)
 - damping factors*
- float * [y](#)
 - right hand side, samples*
- float * [f_hat_iter](#)
 - iterative solution*
- float * [r_iter](#)

- iterated residual vector*
- float * [z_hat_iter](#)
residual of normal equation of first kind
- float * [p_hat_iter](#)
search direction
- float * [v_iter](#)
residual vector update
- float [alpha_iter](#)
step size for search direction
- float [beta_iter](#)
step size for search correction
- float [dot_r_iter](#)
weighted dotproduct of r_iter
- float [dot_r_iter_old](#)
previous dot_r_iter
- float [dot_z_hat_iter](#)
weighted dotproduct of z_hat_iter
- float [dot_z_hat_iter_old](#)
previous dot_z_hat_iter
- float [dot_p_hat_iter](#)
weighted dotproduct of p_hat_iter
- float [dot_v_iter](#)
weighted dotproduct of v_iter

6.34.1 Detailed Description

data structure for an inverse NFFT plan with float precision

Definition at line 771 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.35 solverl_plan_double Struct Reference

data structure for an inverse NFFT plan with long double precision

```
#include <nfft3.h>
```

Data Fields

- [nfft_mv_plan_double](#) * [mv](#)
matrix vector multiplication
- unsigned [flags](#)
iteration type
- long double * [w](#)
weighting factors
- long double * [w_hat](#)
damping factors
- long double * [y](#)
right hand side, samples
- long double * [f_hat_iter](#)
iterative solution
- long double * [r_iter](#)
iterated residual vector
- long double * [z_hat_iter](#)
residual of normal equation of first kind
- long double * [p_hat_iter](#)
search direction
- long double * [v_iter](#)
residual vector update
- long double [alpha_iter](#)
step size for search direction
- long double [beta_iter](#)
step size for search correction
- long double [dot_r_iter](#)
weighted dotproduct of r_iter
- long double [dot_r_iter_old](#)
previous dot_r_iter
- long double [dot_z_hat_iter](#)
weighted dotproduct of z_hat_iter
- long double [dot_z_hat_iter_old](#)
previous dot_z_hat_iter
- long double [dot_p_hat_iter](#)
weighted dotproduct of p_hat_iter
- long double [dot_v_iter](#)
weighted dotproduct of v_iter

6.35.1 Detailed Description

data structure for an inverse NFFT plan with long double precision

Definition at line 772 of file nfft3.h.

The documentation for this struct was generated from the following file:

- [nfft3.h](#)

6.36 `taylor_plan` Struct Reference

6.36.1 Detailed Description

Definition at line 41 of file `taylor_nfft.c`.

The documentation for this struct was generated from the following file:

- [taylor_nfft.c](#)

6.37 `window_funct_plan_` Struct Reference

`window_funct_plan` is a plan to use the window functions independent of the nfft

Data Fields

- int **d**
- int **m**
- int **n** [1]
- double **sigma** [1]
- double * **b**

6.37.1 Detailed Description

`window_funct_plan` is a plan to use the window functions independent of the nfft

Definition at line 34 of file `mri.c`.

The documentation for this struct was generated from the following file:

- `mri.c`

Chapter 7

File Documentation

7.1 api.h File Reference

Header file with internal API of the NFSFT module.

```
#include "config.h"  
#include "nfft3.h"
```

Data Structures

- struct `nfsft_wisdom`
Wisdom structure.

Macros

- #define `BWEXP_MAX` 10
- #define `BW_MAX` 1024
- #define `ROW(k)` ($k * (\text{wisdom.N_MAX} + 2)$)
- #define `ROWK(k)` ($k * (\text{wisdom.N_MAX} + 2) + k$)

Enumerations

- enum `bool` { `false` = 0, `true` = 1 }

7.1.1 Detailed Description

Header file with internal API of the NFSFT module.

Author

Jens Keiner

7.2 fastsum.c File Reference

Fast NFFT-based summation algorithm.

```
#include "config.h"
#include <stdlib.h>
#include <math.h>
#include "nfft3.h"
#include "fastsum.h"
#include "infft.h"
#include "kernels.h"
```

Functions

- static int [max_i](#) (int a, int b)
max
- static R [fak](#) (int n)
factorial
- static R [binom](#) (int n, int m)
binomial coefficient
- static R [BasisPoly](#) (int m, int r, R xx)
basis polynomial for regularized kernel
- C [regkern](#) (kernel k, R xx, int p, const R *param, R a, R b)
regularized kernel with K_I arbitrary and K_B smooth to zero
- static C [regkern1](#) (kernel k, R xx, int p, const R *param, R a, R b)
regularized kernel with K_I arbitrary and K_B periodized (used in 1D)
- static C [regkern3](#) (kernel k, R xx, int p, const R *param, R a, R b)
regularized kernel for even kernels with K_I even and K_B mirrored
- C [kubintkern](#) (const R x, const C *Add, const int Ad, const R a)
linear spline interpolation in near field with even kernels
- static C [kubintkern1](#) (const R x, const C *Add, const int Ad, const R a)
cubic spline interpolation in near field with arbitrary kernels
- static void [quicksort](#) (int d, int t, R *x, C *alpha, int *permutation_x_alpha, int N)
quicksort algorithm for source knots and associated coefficients
- static void [BuildBox](#) ([fastsum_plan](#) *ths)
initialize box-based search data structures
- static C [calc_SearchBox](#) (int d, R *y, R *x, C *alpha, int start, int end_It, const C *Add, const int Ad, int p, R a, const kernel k, const R *param, const unsigned flags)
inner computation function for box-based near field correction
- static C [SearchBox](#) (R *y, [fastsum_plan](#) *ths)
box-based near field correction
- static void [BuildTree](#) (int d, int t, R *x, C *alpha, int *permutation_x_alpha, int N)
recursive sort of source knots dimension by dimension to get tree structure
- static C [SearchTree](#) (const int d, const int t, const R *x, const C *alpha, const R *xmin, const R *xmax, const int N, const kernel k, const R *param, const int Ad, const C *Add, const int p, const unsigned flags)
fast search in tree of source knots for near field computation
- static void [fastsum_precompute_kernel](#) ([fastsum_plan](#) *ths)
- void [fastsum_init_guru_kernel](#) ([fastsum_plan](#) *ths, int d, kernel k, R *param, unsigned flags, int nn, int p, R eps_I, R eps_B)
initialize node independent part of fast summation plan

- void `fastsum_init_guru_source_nodes` (`fastsum_plan *ths`, int `N_total`, int `nn_oversampled`, int `m`)
initialize source nodes dependent part of fast summation plan
- void `fastsum_init_guru_target_nodes` (`fastsum_plan *ths`, int `M_total`, int `nn_oversampled`, int `m`)
initialize target nodes dependent part of fast summation plan
- void `fastsum_init_guru` (`fastsum_plan *ths`, int `d`, int `N_total`, int `M_total`, kernel `k`, R `*param`, unsigned flags, int `nn`, int `m`, int `p`, R `eps_I`, R `eps_B`)
initialization of fastsum plan
- void `fastsum_finalize_source_nodes` (`fastsum_plan *ths`)
finalization of fastsum plan
- void `fastsum_finalize_target_nodes` (`fastsum_plan *ths`)
finalization of fastsum plan
- void `fastsum_finalize_kernel` (`fastsum_plan *ths`)
finalization of fastsum plan
- void `fastsum_finalize` (`fastsum_plan *ths`)
finalization of fastsum plan
- void `fastsum_exact` (`fastsum_plan *ths`)
direct computation of sums
- void `fastsum_precompute_source_nodes` (`fastsum_plan *ths`)
precomputation for fastsum
- void `fastsum_precompute_target_nodes` (`fastsum_plan *ths`)
precomputation for fastsum
- void `fastsum_precompute` (`fastsum_plan *ths`)
precomputation for fastsum
- void `fastsum_trafo` (`fastsum_plan *ths`)
fast NFFT-based summation

7.2.1 Detailed Description

Fast NFFT-based summation algorithm.

Author

Markus Fenn

Date

2003-2006

7.3 fastsum.h File Reference

Header file for the fast NFFT-based summation algorithm.

```
#include "config.h"
#include "nfft3.h"
#include "infft.h"
```

Data Structures

- struct `fastsum_plan_`
plan for fast summation algorithm

Macros

- #define `X(name) NFFT(name)`
Include header for C99 complex datatype.
- #define `NF_KUB`
- #define `EXACT_NEARFIELD (1U<< 0)`
Constant symbols.
- #define `NEARFIELD_BOXES (1U<< 1)`
- #define `STORE_PERMUTATION_X_ALPHA (1U<< 2)`
If this flag is set, and `eps_l > 0.0` and `NEARFIELD_BOXES` is not set, then the vector `permutation_x_alpha` is stored.

Typedefs

- typedef `C(* kernel) (R, int, const R *)`
- typedef struct `fastsum_plan_ fastsum_plan`
plan for fast summation algorithm

Functions

- void `fastsum_init_guru (fastsum_plan *ths, int d, int N_total, int M_total, kernel k, R *param, unsigned flags, int nn, int m, int p, R eps_l, R eps_B)`
initialization of fastsum plan
- void `fastsum_init_guru_kernel (fastsum_plan *ths, int d, kernel k, R *param, unsigned flags, int nn, int p, R eps_l, R eps_B)`
initialize node independent part of fast summation plan
- void `fastsum_init_guru_source_nodes (fastsum_plan *ths, int N_total, int nn_oversampled, int m)`
initialize source nodes dependent part of fast summation plan
- void `fastsum_init_guru_target_nodes (fastsum_plan *ths, int M_total, int nn_oversampled, int m)`
initialize target nodes dependent part of fast summation plan
- void `fastsum_finalize (fastsum_plan *ths)`
finalization of fastsum plan
- void `fastsum_finalize_source_nodes (fastsum_plan *ths)`
finalization of fastsum plan
- void `fastsum_finalize_target_nodes (fastsum_plan *ths)`
finalization of fastsum plan
- void `fastsum_finalize_kernel (fastsum_plan *ths)`
finalization of fastsum plan
- void `fastsum_exact (fastsum_plan *ths)`
direct computation of sums
- void `fastsum_precompute_source_nodes (fastsum_plan *ths)`
precomputation for fastsum
- void `fastsum_precompute_target_nodes (fastsum_plan *ths)`
precomputation for fastsum
- void `fastsum_precompute (fastsum_plan *ths)`

- precomputation for fastsum*
- void `fastsum_trafo` (`fastsum_plan` *ths)
- fast NFFT-based summation*
- C `regkern` (kernel k, R xx, int p, const R *param, R a, R b)
regularized kernel with K_I arbitrary and K_B smooth to zero
- C `kubintkern` (const R x, const C *Add, const int Ad, const R a)
linear spline interpolation in near field with even kernels

7.3.1 Detailed Description

Header file for the fast NFFT-based summation algorithm.

reference: M. Fenn, G. Steidl, Fast NFFT based summation of radial functions. *Sampl. Theory Signal Image Process.*, 3, 1-28, 2004.

Author

Markus Fenn

Date

2003-2006

7.4 fastsum_matlab.c File Reference

Simple test program for the fast NFFT-based summation algorithm, called by fastsum.m.

```
#include "config.h"
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <math.h>
#include "fastsum.h"
#include "kernels.h"
#include "infft.h"
```

Functions

- int `main` (int argc, char **argv)

7.4.1 Detailed Description

Simple test program for the fast NFFT-based summation algorithm, called by fastsum.m.

Author

Markus Fenn

Date

2006

7.5 fastsum_test.c File Reference

Simple test program for the fast NFFT-based summation algorithm.

```
#include "config.h"
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <math.h>
#include "fastsum.h"
#include "kernels.h"
#include "infft.h"
```

Functions

- int **main** (int argc, char **argv)

7.5.1 Detailed Description

Simple test program for the fast NFFT-based summation algorithm.

Author

Markus Fenn

Date

2006

7.6 flags.c File Reference

Testing the nfft.

```
#include "config.h"
#include <stdio.h>
#include <math.h>
#include <string.h>
#include <stdlib.h>
#include "nfft3.h"
#include "infft.h"
```

Functions

- static void **flags_cp** (NFFT(plan) *dst, NFFT(plan) *src)
- static void **time_accuracy** (int d, int N, int M, int n, int m, unsigned test_ndft, unsigned test_pre_full_psi)
- static void **accuracy_pre_lin_psi** (int d, int N, int M, int n, int m, int K)
- int **main** (int argc, char **argv)

Variables

- unsigned **test_fg** =0
- unsigned **test_fftw** =0
- unsigned **test** =0

7.6.1 Detailed Description

Testing the nfft.

Author

Stefan Kunis

References: Time and Memory Requirements of the Nonequispaced FFT

7.7 fpt.c File Reference

Implementation file for the FPT module.

```
#include "config.h"
#include <stdlib.h>
#include <string.h>
#include <stdbool.h>
#include <math.h>
#include "nfft3.h"
#include "infft.h"
#include "fpt.h"
```

Macros

- #define **K_START_TILDE**(x, y) (MAX(MIN(x,y-2),0))
If defined, perform critical computations in three-term recurrence always in long double instead of using adaptive version that starts in double and switches to long double if required.
- #define **K_END_TILDE**(x, y) MIN(x,y-1)
Maximum degree at top of a cascade.
- #define **FIRST_L**(x, y) (LRINT(floor((x)/(double)y)))
Index of first block of four functions at level.
- #define **LAST_L**(x, y) (LRINT(ceil(((x)+1)/(double)y))-1)
Index of last block of four functions at level.
- #define **N_TILDE**(y) (y-1)
- #define **IS_SYMMETRIC**(x, y, z) (x >= ((y-1.0)/z))
- #define **FPT_BREAK_EVEN** 4
- #define **ABUVXPWY_SYMMETRIC**(NAME, S1, S2)
- #define **ABUVXPWY_SYMMETRIC_1**(NAME, S1)
- #define **ABUVXPWY_SYMMETRIC_2**(NAME, S1)
- #define **FPT_DO_STEP**(NAME, M1_FUNCTION, M2_FUNCTION)
- #define **FPT_DO_STEP_TRANSPOSED**(NAME, M1_FUNCTION, M2_FUNCTION)

Functions

- static void **abuvxpwy** (double a, double b, double _Complex *u, double _Complex *x, double *v, double _Complex *y, double *w, int n)
 - static void **abuvxpwy_symmetric1** (double a, double b, double _Complex *u, double _Complex *x, double *v, double _Complex *y, double *w, int n)
 - static void **abuvxpwy_symmetric2** (double a, double b, double _Complex *u, double _Complex *x, double *v, double _Complex *y, double *w, int n)
 - static void **abuvxpwy_symmetric1_1** (double a, double b, double _Complex *u, double _Complex *x, double *v, double _Complex *y, int n, double *xx)
 - static void **abuvxpwy_symmetric1_2** (double a, double b, double _Complex *u, double _Complex *x, double *v, double _Complex *y, int n, double *xx)
 - static void **abuvxpwy_symmetric2_1** (double a, double b, double _Complex *u, double _Complex *x, double _Complex *y, double *w, int n, double *xx)
 - static void **abuvxpwy_symmetric2_2** (double a, double b, double _Complex *u, double _Complex *x, double _Complex *y, double *w, int n, double *xx)
 - static void **auvxpwy** (double a, double _Complex *u, double _Complex *x, double *v, double _Complex *y, double *w, int n)
 - static void **auvxpwy_symmetric** (double a, double _Complex *u, double _Complex *x, double *v, double _Complex *y, double *w, int n)
 - static void **auvxpwy_symmetric_1** (double a, double _Complex *u, double _Complex *x, double *v, double _Complex *y, double *w, int n, double *xx)
 - static void **auvxpwy_symmetric_2** (double a, double _Complex *u, double _Complex *x, double *v, double _Complex *y, double *w, int n, double *xx)
 - static void **fpt_do_step** (double _Complex *a, double _Complex *b, double *a11, double *a12, double *a21, double *a22, double g, int tau, fpt_set set)
 - static void **fpt_do_step_symmetric** (double _Complex *a, double _Complex *b, double *a11, double *a12, double *a21, double *a22, double g, int tau, fpt_set set)
 - static void **fpt_do_step_symmetric_u** (double _Complex *a, double _Complex *b, double *a11, double *a12, double *a21, double *a22, double *x, double gam, int tau, fpt_set set)
 - static void **fpt_do_step_symmetric_l** (double _Complex *a, double _Complex *b, double *a11, double *a12, double *a21, double *a22, double *x, double gam, int tau, fpt_set set)
 - static void **fpt_do_step_t** (double _Complex *a, double _Complex *b, double *a11, double *a12, double *a21, double *a22, double g, int tau, fpt_set set)
 - static void **fpt_do_step_t_symmetric** (double _Complex *a, double _Complex *b, double *a11, double *a12, double *a21, double *a22, double g, int tau, fpt_set set)
 - static void **fpt_do_step_t_symmetric_u** (double _Complex *a, double _Complex *b, double *a11, double *a12, double *x, double gam, int tau, fpt_set set)
 - static void **fpt_do_step_t_symmetric_l** (double _Complex *a, double _Complex *b, double *a21, double *a22, double *x, double gam, int tau, fpt_set set)
 - static void **eval_clenshaw** (const double *x, double *y, int size, int k, const double *alpha, const double *beta, const double *gam)
 - static void **eval_clenshaw2** (const double *x, double *z, double *y, int size1, int size, int k, const double *alpha, const double *beta, const double *gam)
 - static int **eval_clenshaw_thresh2** (const double *x, double *z, double *y, int size, int k, const double *alpha, const double *beta, const double *gam, const double threshold)
 - static void **eval_sum_clenshaw_fast** (const int N, const int M, const double _Complex *a, const double *x, double _Complex *y, const double *alpha, const double *beta, const double *gam, const double lambda)
 - static void **eval_sum_clenshaw_transposed** (int N, int M, double _Complex *a, double *x, double _Complex *y, double _Complex *temp, double *alpha, double *beta, double *gam, double lambda)
- Clenshaw algorithm.*
- static void **eval_sum_clenshaw_transposed_ld** (int N, int M, double _Complex *a, double *x, double _↔_Complex *y, double _Complex *temp, double *alpha, double *beta, double *gam, double lambda)
 - fpt_set **fpt_init** (const int M, const int t, const unsigned int flags)
 - void **fpt_precompute_1** (fpt_set set, const int m, int k_start)

- void **fpt_precompute_2** (fpt_set set, const int m, double *alpha, double *beta, double *gam, int k_start, const double threshold)
- void **fpt_precompute** (fpt_set set, const int m, double *alpha, double *beta, double *gam, int k_start, const double threshold)
- void **fpt_trafo_direct** (fpt_set set, const int m, const double _Complex *x, double _Complex *y, const int k_end, const unsigned int flags)
- void **fpt_trafo** (fpt_set set, const int m, const double _Complex *x, double _Complex *y, const int k_end, const unsigned int flags)
- void **fpt_transposed_direct** (fpt_set set, const int m, double _Complex *x, double _Complex *y, const int k_end, const unsigned int flags)
- void **fpt_transposed** (fpt_set set, const int m, double _Complex *x, double _Complex *y, const int k_end, const unsigned int flags)
- void **fpt_finalize** (fpt_set set)

7.7.1 Detailed Description

Implementation file for the FPT module.

Author

Jens Keiner

7.7.2 Macro Definition Documentation

7.7.2.1 K_START_TILDE

```
#define K_START_TILDE(
    x,
    y ) (MAX(MIN(x, y-2), 0))
```

If defined, perform critical computations in three-term recurrence always in long double instead of using adaptive version that starts in double and switches to long double if required.

Minimum degree at top of a cascade

Definition at line 48 of file fpt.c.

7.7.2.2 ABUVXPWY_SYMMETRIC

```
#define ABUVXPWY_SYMMETRIC(
    NAME,
    S1,
    S2 )
```

Value:

```
static inline void NAME(double a, double b, double _Complex* u, double _Complex* x, \
    double* v, double _Complex* y, double* w, int n) \
{ \
    const int n2 = n>1; \
    int l; double _Complex *u_ptr = u, *x_ptr = x, *y_ptr = y; \
    double *v_ptr = v, *w_ptr = w; \
    for (l = 0; l < n2; l++) \
        *u_ptr++ = a * (b * (*v_ptr++) * (*x_ptr++) + (*w_ptr++) * (*y_ptr++)); \
    v_ptr--; w_ptr--; \
    for (l = 0; l < n2; l++) \
        *u_ptr++ = a * (b * S1 * (*v_ptr--) * (*x_ptr++) + S2 * (*w_ptr--) * (*y_ptr++)); \
}
```

Definition at line 77 of file fpt.c.

7.7.2.3 ABUVXPWY_SYMMETRIC_1

```
#define ABUVXPWY_SYMMETRIC_1(
    NAME,
    S1 )
```

Value:

```
static inline void NAME(double a, double b, double _Complex* u, double _Complex* x, \
    double* v, double _Complex* y, int n, double *xx) \
{ \
    const int n2 = n>1; \
    int l; double _Complex *u_ptr = u, *x_ptr = x, *y_ptr = y; \
    double *v_ptr = v, *xx_ptr = xx; \
    for (l = 0; l < n2; l++, v_ptr++) \
        *u_ptr++ = a * (b * (*v_ptr) * (*x_ptr++) + ((*v_ptr)*(1.0+*xx_ptr++)) * (*y_ptr++)); \
    v_ptr--; \
    for (l = 0; l < n2; l++, v_ptr--) \
        *u_ptr++ = a * (b * S1 * (*v_ptr) * (*x_ptr++) + (S1 * (*v_ptr) * (1.0+*xx_ptr++)) * (*y_ptr++)); \
}
```

Definition at line 94 of file fpt.c.

7.7.2.4 ABUVXPWY_SYMMETRIC_2

```
#define ABUVXPWY_SYMMETRIC_2(
    NAME,
    S1 )
```

Value:

```
static inline void NAME(double a, double b, double _Complex* u, double _Complex* x, \
    double _Complex* y, double* w, int n, double *xx) \
{ \
    const int n2 = n>1; \
    int l; double _Complex *u_ptr = u, *x_ptr = x, *y_ptr = y; \
    double *w_ptr = w, *xx_ptr = xx; \
    for (l = 0; l < n2; l++, w_ptr++) \
        *u_ptr++ = a * (b * (*w_ptr)/(1.0+*xx_ptr++)) * (*x_ptr++) + (*w_ptr) * (*y_ptr++); \
    w_ptr--; \
    for (l = 0; l < n2; l++, w_ptr--) \
        *u_ptr++ = a * (b * (S1 * (*w_ptr)/(1.0+*xx_ptr++)) * (*x_ptr++) + S1 * (*w_ptr) * (*y_ptr++)); \
}
```

Definition at line 111 of file fpt.c.

7.7.2.5 FPT_DO_STEP_TRANSPOSED

```
#define FPT_DO_STEP_TRANSPOSED(
    NAME,
    M1_FUNCTION,
    M2_FUNCTION )
```

Value:

```
static inline void NAME(double _Complex *a, double _Complex *b, double *a11, \
    double *a12, double *a21, double *a22, double g, int tau, fpt_set set) \
{ \
    int length = 1<<(tau+1); \
    double norm = 1.0/(length<1); \
    \
    /* Compute function values from Chebyshev-coefficients using a DCT-III. */ \
    fftw_execute_r2r(set->plans_dct3[tau-1], (double*)a, (double*)a); \
    fftw_execute_r2r(set->plans_dct3[tau-1], (double*)b, (double*)b); \
    \
    /* Perform matrix multiplication. */ \
    M1_FUNCTION(norm, g, set->z, a, a11, b, a21, length); \
    M2_FUNCTION(norm, g, b, a, a12, b, a22, length); \
    memcpy(a, set->z, length*sizeof(double _Complex)); \
    \
    /* Compute Chebyshev-coefficients using a DCT-II. */ \
    fftw_execute_r2r(set->plans_dct2[tau-1], (double*)a, (double*)a); \
    fftw_execute_r2r(set->plans_dct2[tau-1], (double*)b, (double*)b); \
}
```

Definition at line 335 of file fpt.c.

7.7.3 Function Documentation

7.7.3.1 eval_sum_clenshaw_transposed()

```
static void eval_sum_clenshaw_transposed (
    int N,
    int M,
    double _Complex * a,
    double * x,
    double _Complex * y,
    double _Complex * temp,
    double * alpha,
    double * beta,
    double * gam,
    double lambda ) [static]
```

Clenshaw algorithm.

Evaluates a sum of real-valued functions $P_k : \mathbb{R} \rightarrow \mathbb{R}$

$$f(x) = \sum_{k=0}^N a_k P_k(x) \quad (N \in \mathbb{N}_0)$$

obeying a three-term recurrence relation

$$P_{k+1}(x) = (\alpha_k * x + \beta_k) * P_k(x) + \gamma_k P_{k-1}(x) \quad (\alpha_k, \beta_k, \gamma_k \in \mathbb{R}, k \geq 0)$$

with initial conditions $P_{-1}(x) := 0$, $P_0(x) := \lambda$ for given double _Complex coefficients $(a_k)_{k=0}^N \in \mathbb{C}^{N+1}$ at given nodes $(x_j)_{j=0}^M \in \mathbb{R}^{M+1}$, $M \in \mathbb{N}_0$.

Definition at line 717 of file fpt.c.

7.8 inverse_radon.c File Reference

NFFT-based discrete inverse Radon transform.

```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
#include <string.h>
#include <complex.h>
#include "nfft3mp.h"
```

Macros

- #define **NFFT_PRECISION_DOUBLE**
- #define **KERNEL**(r) (NFFT_K(1.0)-NFFT_M(fabs)((NFFT_R)(r))/((NFFT_R)S/2))
define weights of kernel function for discrete Radon transform

Functions

- static int `polar_grid` (int T, int S, NFFT_R *x, NFFT_R *w)
generates the points x with weights w for the polar grid with T angles and R offsets
- static int `linogram_grid` (int T, int S, NFFT_R *x, NFFT_R *w)
generates the points x with weights w for the linogram grid with T slopes and R offsets
- static int `inverse_radon_trafo` (int(*gridfcn)(), int T, int S, NFFT_R *Rf, int NN, NFFT_R *f, int max_i)
computes the inverse discrete Radon transform of Rf on the grid given by gridfcn() with T angles and R offsets by a NFFT-based CG-type algorithm
- int `main` (int argc, char **argv)
simple test program for the inverse discrete Radon transform

7.8.1 Detailed Description

NFFT-based discrete inverse Radon transform.

Computes the inverse of the discrete Radon transform

$$R_{\theta_t} f \left(\frac{s}{R} \right) = \sum_{r \in I_R} w_r \sum_{k \in I_N^2} f_k e^{-2\pi i k \cdot \left(\frac{r}{R} \theta_t \right)} e^{2\pi i r s / R} \quad (t \in I_T, s \in I_R).$$

given at the points $\frac{r}{R} \theta_t$ of the polar or linogram grid and where w_r are the weights of the Dirichlet- or Fejer-kernel by 1D-FFTs and the 2D-iNFFT.

Author

Markus Fenn

Date

2005

7.9 kernels.c File Reference

File with predefined kernels for the fast summation algorithm.

```
#include "config.h"
#include <stdio.h>
#include <math.h>
#include <float.h>
#include "kernels.h"
```


Functions

- C [gaussian](#) (R x, int der, const R *param)
 $K(x)=\exp(-x^2/c^2)$
- C [multiquadric](#) (R x, int der, const R *param)
 $K(x)=\sqrt{x^2+c^2}$
- C [inverse_multiquadric](#) (R x, int der, const R *param)
 $K(x)=1/\sqrt{x^2+c^2}$
- C [logarithm](#) (R x, int der, const R *param)
 $K(x)=\log |x|.$
- C [thinplate_spline](#) (R x, int der, const R *param)
 $K(x) = x^2 \log |x|.$
- C [one_over_square](#) (R x, int der, const R *param)
 $K(x) = 1/x^2.$
- C [one_over_modulus](#) (R x, int der, const R *param)
 $K(x) = 1/|x|.$
- C [one_over_x](#) (R x, int der, const R *param)
 $K(x) = 1/x.$
- C [inverse_multiquadric3](#) (R x, int der, const R *param)
 $K(x) = 1/\sqrt{x^2+c^2}^3.$
- C [sinc_kernel](#) (R x, int der, const R *param)
 $K(x) = \sin(cx)/x.$
- C [cosc](#) (R x, int der, const R *param)
 $K(x) = \cos(cx)/x.$
- C [kcot](#) (R x, int der, const R *param)
 $K(x) = \cot(cx)$
- C [one_over_cube](#) (R x, int der, const R *param)
 $K(x) = 1/x^3.$
- C [log_sin](#) (R x, int der, const R *param)
 $K(x) = \log(|\sin(cx)|)$
- C [laplacian_rbf](#) (R x, int der, const R *param)
 $K(x) = \exp(-|x|/c)$

7.9.1 Detailed Description

File with predefined kernels for the fast summation algorithm.

7.10 kernels.h File Reference

Header file with predefined kernels for the fast summation algorithm.

```
#include "config.h"
#include "nfft3.h"
#include "infft.h"
```

Functions

- C [gaussian](#) (R x, int der, const R *param)
 $K(x)=\exp(-x^2/c^2)$
- C [multiquadric](#) (R x, int der, const R *param)
 $K(x)=\sqrt{x^2+c^2}$
- C [inverse_multiquadric](#) (R x, int der, const R *param)
 $K(x)=1/\sqrt{x^2+c^2}$
- C [logarithm](#) (R x, int der, const R *param)
 $K(x)=\log|x|$.
- C [thinplate_spline](#) (R x, int der, const R *param)
 $K(x) = x^2 \log|x|$.
- C [one_over_square](#) (R x, int der, const R *param)
 $K(x) = 1/x^2$.
- C [one_over_modulus](#) (R x, int der, const R *param)
 $K(x) = 1/|x|$.
- C [one_over_x](#) (R x, int der, const R *param)
 $K(x) = 1/x$.
- C [inverse_multiquadric3](#) (R x, int der, const R *param)
 $K(x) = 1/\sqrt{x^2+c^2}^3$.
- C [sinc_kernel](#) (R x, int der, const R *param)
 $K(x) = \sin(cx)/x$.
- C [cosc](#) (R x, int der, const R *param)
 $K(x) = \cos(cx)/x$.
- C [kcot](#) (R x, int der, const R *param)
 $K(x) = \cot(cx)$
- C [one_over_cube](#) (R x, int der, const R *param)
 $K(x) = 1/x^3$.
- C [log_sin](#) (R x, int der, const R *param)
 $K(x) = \log(|\sin(cx)|)$
- C [laplacian_rbf](#) (R x, int der, const R *param)
 $K(x) = \exp(-|x|/c)$

7.10.1 Detailed Description

Header file with predefined kernels for the fast summation algorithm.

7.11 linogram_fft_test.c File Reference

NFFT-based pseudo-polar FFT and inverse.

```
#include <math.h>
#include <stdlib.h>
#include <complex.h>
#include "nfft3mp.h"
```

Functions

- static int `linogram_grid` (int T, int rr, NFFT_R *x, NFFT_R *w)
Generates the points x with weights w for the linogram grid with T slopes and R offsets.
- static int `linogram_dft` (NFFT_C *f_hat, int NN, NFFT_C *f, int T, int rr, int m)
discrete pseudo-polar FFT
- static int `linogram_fft` (NFFT_C *f_hat, int NN, NFFT_C *f, int T, int rr, int m)
NFFT-based pseudo-polar FFT.
- static int `inverse_linogram_fft` (NFFT_C *f, int T, int rr, NFFT_C *f_hat, int NN, int max_i, int m)
NFFT-based inverse pseudo-polar FFT.
- static int `comparison_fft` (FILE *fp, int N, int T, int rr)
Comparison of the FFTW, linogram FFT, and inverse linogram FFT.
- int `main` (int argc, char **argv)
test program for various parameters

Variables

- NFFT_R `GLOBAL_elapsed_time`

7.11.1 Detailed Description

NFFT-based pseudo-polar FFT and inverse.

Computes the NFFT-based pseudo-polar FFT and its inverse.

Author

Markus Fenn

Date

2006

7.12 mpolar_fft_test.c File Reference

NFFT-based polar FFT and inverse on modified polar grid.

```
#include <math.h>
#include <stdlib.h>
#include <complex.h>
#include "nfft3mp.h"
```

Functions

- static int `mpolar_grid` (int T, int S, NFFT_R *x, NFFT_R *w)
Generates the points $x_{t,j}$ with weights $w_{t,j}$ for the modified polar grid with T angles and R offsets.
- static int `mpolar_dft` (NFFT_C *f_hat, int NN, NFFT_C *f, int T, int S, int m)
discrete mpolar FFT
- static int `mpolar_fft` (NFFT_C *f_hat, int NN, NFFT_C *f, int T, int S, int m)
NFFT-based mpolar FFT.
- static int `inverse_mpolar_fft` (NFFT_C *f, int T, int S, NFFT_C *f_hat, int NN, int max_j, int m)
inverse NFFT-based mpolar FFT
- static int `comparison_fft` (FILE *fp, int N, int T, int S)
Comparison of the FFTW, mpolar FFT, and inverse mpolar FFT.
- int `main` (int argc, char **argv)
test program for various parameters

Variables

- NFFT_R GLOBAL_elapsed_time

7.12.1 Detailed Description

NFFT-based polar FFT and inverse on modified polar grid.

Computes the NFFT-based polar FFT and its inverse on a modified polar grid for various parameters.

Author

Markus Fenn

Date

2006

7.13 ndft_fast.c File Reference

Testing ndft, Horner-like ndft, and fully precomputed ndft.

```
#include "config.h"
#include <stdio.h>
#include <math.h>
#include <string.h>
#include <stdlib.h>
#include "nfft3.h"
#include "infft.h"
```

Functions

- static void **ndft_horner_trafo** (NFFT(plan) *ths)
- static void **ndft_pre_full_trafo** (NFFT(plan) *ths, C *A)
- static void **ndft_pre_full_init** (NFFT(plan) *ths, C *A)
- static void **ndft_time** (int N, int M, unsigned test_ndft, unsigned test_pre_full)
- int **main** (int argc, char **argv)

7.13.1 Detailed Description

Testing ndft, Horner-like ndft, and fully precomputed ndft.

Author

Stefan Kunis

7.14 nfft3.h File Reference

Header file for the nfft3 library.

```
#include <fftw3.h>
```

Data Structures

- struct [nfft_mv_plan_complex](#)
- struct [nfft_mv_plan_double](#)
- struct [nfft_plan](#)
data structure for an NFFT (nonequispaced fast Fourier transform) plan with float precision
- struct [nfftl_mv_plan_double](#)
- struct [nfftl_plan](#)
data structure for an NFFT (nonequispaced fast Fourier transform) plan with long double precision
- struct [nfctf_plan](#)
data structure for an NFCT (nonequispaced fast cosine transform) plan with float precision
- struct [nfstf_plan](#)
data structure for an NFST (nonequispaced fast sine transform) plan with float precision
- struct [nnfft_plan](#)
data structure for an NNFFT (nonequispaced in time and frequency fast Fourier transform) plan with float precision
- struct [nsfft_plan](#)
data structure for an NSFFT (nonequispaced sparse fast Fourier transform) plan with float precision
- struct [mrif_inh_2d1d_plan](#)
- struct [mrif_inh_3d_plan](#)
- struct [mrii_inh_3d_plan](#)
- struct [nfsftf_plan](#)
data structure for an NFSFT (nonequispaced fast spherical Fourier transform) plan with float precision
- struct [nfsoftf_plan_](#)
- struct [solverf_plan_complex](#)
data structure for an inverse NFFT plan with float precision
- struct [solverf_plan_double](#)
data structure for an inverse NFFT plan with float precision
- struct [solverl_plan_double](#)
data structure for an inverse NFFT plan with long double precision

Macros

- #define **NFFT_CONCAT**(prefix, name) prefix ## name
- #define **NFFT_EXTERN** extern
- #define **MACRO_MV_PLAN**(RC)
 - *Adjoint transform.*
- #define **NFFT_MANGLE_DOUBLE**(name) NFFT_CONCAT(nfft_, name)
- #define **NFFT_MANGLE_FLOAT**(name) NFFT_CONCAT(nfft_, name)
- #define **NFFT_MANGLE_LONG_DOUBLE**(name) NFFT_CONCAT(nfftl_, name)
- #define **NFFT_DEFINE_MALLOC_API**(X)
- #define **NFFT_DEFINE_API**(X, Y, R, C)
- #define **PRE_PHI_HUT** (1U<<0)
- #define **FG_PSI** (1U<<1)
- #define **PRE_LIN_PSI** (1U<<2)
- #define **PRE_FG_PSI** (1U<<3)
- #define **PRE_PSI** (1U<<4)
- #define **PRE_FULL_PSI** (1U<<5)
- #define **MALLOC_X** (1U<<6)
- #define **MALLOC_F_HAT** (1U<<7)
- #define **MALLOC_F** (1U<<8)
- #define **FFT_OUT_OF_PLACE** (1U<<9)
- #define **FFTW_INIT** (1U<<10)
- #define **NFFT_SORT_NODES** (1U<<11)
- #define **NFFT_OMP_BLOCKWISE_ADJOINT** (1U<<12)
- #define **PRE_ONE_PSI** (**PRE_LIN_PSI**| **PRE_FG_PSI**| **PRE_PSI**| **PRE_FULL_PSI**)
- #define **NFCT_MANGLE_DOUBLE**(name) NFFT_CONCAT(nfct_, name)
- #define **NFCT_MANGLE_FLOAT**(name) NFFT_CONCAT(nfct_, name)
- #define **NFCT_MANGLE_LONG_DOUBLE**(name) NFFT_CONCAT(nfctl_, name)
- #define **NFCT_DEFINE_API**(X, Y, R, C)
- #define **NFST_MANGLE_DOUBLE**(name) NFFT_CONCAT(nfst_, name)
- #define **NFST_MANGLE_FLOAT**(name) NFFT_CONCAT(nfstf_, name)
- #define **NFST_MANGLE_LONG_DOUBLE**(name) NFFT_CONCAT(nfstl_, name)
- #define **NFST_DEFINE_API**(X, Y, R, C)
- #define **NNFFT_MANGLE_DOUBLE**(name) NFFT_CONCAT(nnfft_, name)
- #define **NNFFT_MANGLE_FLOAT**(name) NFFT_CONCAT(nnfft_, name)
- #define **NNFFT_MANGLE_LONG_DOUBLE**(name) NFFT_CONCAT(nnfftl_, name)
- #define **NNFFT_DEFINE_API**(X, Y, Z, R, C)
- #define **MALLOC_V** (1U<< 11)
- #define **NSFFT_MANGLE_DOUBLE**(name) NFFT_CONCAT(nsfft_, name)
- #define **NSFFT_MANGLE_FLOAT**(name) NFFT_CONCAT(nsfft_, name)
- #define **NSFFT_MANGLE_LONG_DOUBLE**(name) NFFT_CONCAT(nsfftl_, name)
- #define **NSFFT_DEFINE_API**(X, Y, Z, R, C)
- #define **NSDFT** (1U<< 12)
- #define **MRI_MANGLE_DOUBLE**(name) NFFT_CONCAT(mri_, name)
- #define **MRI_MANGLE_FLOAT**(name) NFFT_CONCAT(mrif_, name)
- #define **MRI_MANGLE_LONG_DOUBLE**(name) NFFT_CONCAT(mril_, name)
- #define **MRI_DEFINE_API**(X, Z, R, C)
- #define **NFSFT_MANGLE_DOUBLE**(name) NFFT_CONCAT(nfsft_, name)
- #define **NFSFT_MANGLE_FLOAT**(name) NFFT_CONCAT(nfsftf_, name)
- #define **NFSFT_MANGLE_LONG_DOUBLE**(name) NFFT_CONCAT(nfsftl_, name)
- #define **NFSFT_DEFINE_API**(X, Z, R, C)
- #define **NFSFT_NORMALIZED** (1U << 0)
- #define **NFSFT_USE_NDFT** (1U << 1)
- #define **NFSFT_USE_DPT** (1U << 2)
- #define **NFSFT_MALLOC_X** (1U << 3)

- #define `NFSFT_MALLOC_F_HAT` (1U << 5)
- #define `NFSFT_MALLOC_F` (1U << 6)
- #define `NFSFT_PRESERVE_F_HAT` (1U << 7)
- #define `NFSFT_PRESERVE_X` (1U << 8)
- #define `NFSFT_PRESERVE_F` (1U << 9)
- #define `NFSFT_DESTROY_F_HAT` (1U << 10)
- #define `NFSFT_DESTROY_X` (1U << 11)
- #define `NFSFT_DESTROY_F` (1U << 12)
- #define `NFSFT_EQUISPACED` (1U << 17)
- #define `NFSFT_NO_DIRECT_ALGORITHM` (1U << 13)
- #define `NFSFT_NO_FAST_ALGORITHM` (1U << 14)
- #define `NFSFT_ZERO_F_HAT` (1U << 16)
- #define `NFSFT_INDEX`(k, n, plan) $((2*(plan)->N+2)*((plan)->N-n+1)+(plan)->N+k+1)$
- #define `NFSFT_F_HAT_SIZE`(N) $((2*N+2)*(2*N+2))$
- #define `FPT_MANGLE_DOUBLE`(name) `NFFT_CONCAT`(fpt_, name)
- #define `FPT_MANGLE_FLOAT`(name) `NFFT_CONCAT`(fptf_, name)
- #define `FPT_MANGLE_LONG_DOUBLE`(name) `NFFT_CONCAT`(fptl_, name)
- #define `FPT_DEFINE_API`(X, Y, R, C)
- #define `FPT_NO_STABILIZATION` (1U << 0)
If set, no stabilization will be used.
- #define `FPT_NO_FAST_ALGORITHM` (1U << 2)
If set, TODO complete comment.
- #define `FPT_NO_DIRECT_ALGORITHM` (1U << 3)
If set, TODO complete comment.
- #define `FPT_PERSISTENT_DATA` (1U << 4)
If set, TODO complete comment.
- #define `FPT_NO_INIT_FPT_DATA` (1U << 7)
- #define `FPT_FUNCTION_VALUES` (1U << 5)
If set, the output are function values at Chebyshev nodes rather than Chebyshev coefficients.
- #define `FPT_AL_SYMMETRY` (1U << 6)
If set, TODO complete comment.
- #define `NFSOFT_MANGLE_DOUBLE`(name) `NFFT_CONCAT`(nfsoft_, name)
- #define `NFSOFT_MANGLE_FLOAT`(name) `NFFT_CONCAT`(nfsoftf_, name)
- #define `NFSOFT_MANGLE_LONG_DOUBLE`(name) `NFFT_CONCAT`(nfsoftl_, name)
- #define `NFSOFT_DEFINE_API`(X, Y, Z, R, C)
- #define `NFSOFT_NORMALIZED` (1U << 0)
- #define `NFSOFT_USE_NDFT` (1U << 1)
- #define `NFSOFT_USE_DPT` (1U << 2)
- #define `NFSOFT_MALLOC_X` (1U << 3)
- #define `NFSOFT_REPRESENT` (1U << 4)
- #define `NFSOFT_MALLOC_F_HAT` (1U << 5)
- #define `NFSOFT_MALLOC_F` (1U << 6)
- #define `NFSOFT_PRESERVE_F_HAT` (1U << 7)
- #define `NFSOFT_PRESERVE_X` (1U << 8)
- #define `NFSOFT_PRESERVE_F` (1U << 9)
- #define `NFSOFT_DESTROY_F_HAT` (1U << 10)
- #define `NFSOFT_DESTROY_X` (1U << 11)
- #define `NFSOFT_DESTROY_F` (1U << 12)
- #define `NFSOFT_NO_STABILIZATION` (1U << 13)
- #define `NFSOFT_CHOOSE_DPT` (1U << 14)
- #define `NFSOFT_SOFT` (1U << 15)
- #define `NFSOFT_ZERO_F_HAT` (1U << 16)
- #define `NFSOFT_INDEX`(m, n, l, B) $((l)+((B)+1))+2*(B)+2*((n)+((B)+1))+2*(B)+2*((m)+((B)+1)))$
- #define `NFSOFT_F_HAT_SIZE`(B) $((B)+1)*4*((B)+1)*((B)+1)-1)/3$

- #define **SOLVER_MANGLE_DOUBLE**(name) NFFT_CONCAT(solver_, name)
- #define **SOLVER_MANGLE_FLOAT**(name) NFFT_CONCAT(solverf_, name)
- #define **SOLVER_MANGLE_LONG_DOUBLE**(name) NFFT_CONCAT(solverl_, name)
- #define **SOLVER_DEFINE_API**(X, Y, R, C)
- #define **LANDWEBER** (1U<< 0)
- #define **STEEPEST_DESCENT** (1U<< 1)
- #define **CGNR** (1U<< 2)
- #define **CGNE** (1U<< 3)
- #define **NORMS_FOR_LANDWEBER** (1U<< 4)
- #define **PRECOMPUTE_WEIGHT** (1U<< 5)
- #define **PRECOMPUTE_DAMP** (1U<< 6)
- #define **NFFT_DEFINE_UTIL_API**(Y, R, C)

Typedefs

- typedef ptrdiff_t **NFFT_INT**
- typedef void (*)(**nfft_malloc_type_function**) (size_t n)
- typedef void (*)(**nfft_free_type_function**) (void *p)
- typedef void (*)(**nfft_die_type_function**) (const char *errString)
- typedef void (*)(**nfft_malloc_type_function**) (size_t n)
- typedef void (*)(**nfft_free_type_function**) (void *p)
- typedef void (*)(**nfft_die_type_function**) (const char *errString)
- typedef struct fptf_set_s * **fptf_set**
A set of precomputed data for a set of DPT transforms of equal maximum length.
- typedef struct **nfsofft_plan_nfsofft_plan**

Functions

- void * **nfft_malloc** (size_t n)
- void **nfft_free** (void *p)
- void **nfft_die** (const char *s)
- **NNNNNNNNNNNNNFFT_DEFINE_MALLOC_API** (NFFT_MANGLE_DOUBLE) extern void *nfftl_↔ malloc(size_t n)
- void **nfft_free** (void *p)
- void **nfft_die** (const char *s)
- void **nfft_trafo_direct** (const **nfft_plan** *ths)
- void **nfft_adjoint_direct** (const **nfft_plan** *ths)
- void **nfft_trafo** (**nfft_plan** *ths)
- void **nfft_trafo_1d** (**nfft_plan** *ths)
- void **nfft_trafo_2d** (**nfft_plan** *ths)
- void **nfft_trafo_3d** (**nfft_plan** *ths)
- void **nfft_adjoint** (**nfft_plan** *ths)
- void **nfft_adjoint_1d** (**nfft_plan** *ths)
- void **nfft_adjoint_2d** (**nfft_plan** *ths)
- void **nfft_adjoint_3d** (**nfft_plan** *ths)
- void **nfft_init_1d** (**nfft_plan** *ths, int N1, int M)
- void **nfft_init_2d** (**nfft_plan** *ths, int N1, int N2, int M)
- void **nfft_init_3d** (**nfft_plan** *ths, int N1, int N2, int N3, int M)
- void **nfft_init** (**nfft_plan** *ths, int d, int *N, int M)
- void **nfft_init_guru** (**nfft_plan** *ths, int d, int *N, int M, int *n, int m, unsigned flags, unsigned fftw_flags)
- void **nfft_init_lin** (**nfft_plan** *ths, int d, int *N, int M, int *n, int m, int K, unsigned flags, unsigned fftw_flags)
- void **nfft_precompute_one_psi** (**nfft_plan** *ths)

- void **mrif_inh_3d_finalize** ([mrif_inh_3d_plan](#) *ths)
- **MMRI_DEFINE_API** (MRI_MANGLE_DOUBLE, NFFT_MANGLE_DOUBLE, double, fftw_complex) typedef struct
- void **mril_inh_2d1d_trafo** ([mril_inh_2d1d_plan](#) *ths)
- void **mril_inh_2d1d_adjoint** ([mril_inh_2d1d_plan](#) *ths)
- void **mril_inh_2d1d_init_guru** ([mril_inh_2d1d_plan](#) *ths, int *N, int M, int *n, int m, long double sigma, unsigned nfft_flags, unsigned fftw_flags)
- void **mril_inh_2d1d_finalize** ([mril_inh_2d1d_plan](#) *ths)
- void **mril_inh_3d_trafo** ([mril_inh_3d_plan](#) *ths)
- void **mril_inh_3d_adjoint** ([mril_inh_3d_plan](#) *ths)
- void **mril_inh_3d_init_guru** ([mril_inh_3d_plan](#) *ths, int *N, int M, int *n, int m, long double sigma, unsigned nfft_flags, unsigned fftw_flags)
- void **mril_inh_3d_finalize** ([mril_inh_3d_plan](#) *ths)
- void **nfsftf_init** ([nfsftf_plan](#) *plan, int N, int M)
- void **nfsftf_init_advanced** ([nfsftf_plan](#) *plan, int N, int M, unsigned int nfsft_flags)
- void **nfsftf_init_guru** ([nfsftf_plan](#) *plan, int N, int M, unsigned int nfsft_flags, unsigned int nfft_flags, int nfft_cutoff)
- void **nfsftf_precompute** (int N, float kappa, unsigned int nfsft_flags, unsigned int fpt_flags)
- void **nfsftf_forget** (void)
- void **nfsftf_trafo_direct** ([nfsftf_plan](#) *plan)
- void **nfsftf_adjoint_direct** ([nfsftf_plan](#) *plan)
- void **nfsftf_trafo** ([nfsftf_plan](#) *plan)
- void **nfsftf_adjoint** ([nfsftf_plan](#) *plan)
- void **nfsftf_finalize** ([nfsftf_plan](#) *plan)
- void **nfsftf_precompute_x** ([nfsftf_plan](#) *plan)
- **NNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNNFSFT_DEFINE_API** (NFSFT_MANGLE_DOUBLE, NFFT_MANGLE_DOUBLE, double, fftw_complex) typedef struct
data structure for an NFSFT (nonequispaced fast spherical Fourier transform) plan with long double precision
- void **nfsftl_init** ([nfsftl_plan](#) *plan, int N, int M)
- void **nfsftl_init_advanced** ([nfsftl_plan](#) *plan, int N, int M, unsigned int nfsft_flags)
- void **nfsftl_init_guru** ([nfsftl_plan](#) *plan, int N, int M, unsigned int nfsft_flags, unsigned int nfft_flags, int nfft_cutoff)
- void **nfsftl_precompute** (int N, long double kappa, unsigned int nfsft_flags, unsigned int fpt_flags)
- void **nfsftl_forget** (void)
- void **nfsftl_trafo_direct** ([nfsftl_plan](#) *plan)
- void **nfsftl_adjoint_direct** ([nfsftl_plan](#) *plan)
- void **nfsftl_trafo** ([nfsftl_plan](#) *plan)
- void **nfsftl_adjoint** ([nfsftl_plan](#) *plan)
- void **nfsftl_finalize** ([nfsftl_plan](#) *plan)
- void **nfsftl_precompute_x** ([nfsftl_plan](#) *plan)
- **fptf_set fptf_init** (const int M, const int t, const unsigned int flags)
- void **fptf_precompute** ([fptf_set](#) set, const int m, float *alpha, float *beta, float *gam, int k_start, const float threshold)
- void **fptf_trafo_direct** ([fptf_set](#) set, const int m, const fftwf_complex *x, fftwf_complex *y, const int k_end, const unsigned int flags)
- void **fptf_trafo** ([fptf_set](#) set, const int m, const fftwf_complex *x, fftwf_complex *y, const int k_end, const unsigned int flags)
- void **fptf_transposed_direct** ([fptf_set](#) set, const int m, fftwf_complex *x, fftwf_complex *y, const int k_end, const unsigned int flags)
- void **fptf_transposed** ([fptf_set](#) set, const int m, fftwf_complex *x, fftwf_complex *y, const int k_end, const unsigned int flags)
- void **fptf_finalize** ([fptf_set](#) set)
- **FFFFFFFFFFFFFFFFFFFFFFFFPT_DEFINE_API** (FPT_MANGLE_DOUBLE, FFTW_MANGLE_DOUBLE, double, fftw_complex) typedef struct [fptl_set_s](#) *fptl_set
A set of precomputed data for a set of DPT transforms of equal maximum length.

- void **nfftl_vpr_complex** (fftwl_complex *x, const NFFT_INT n, const char *text)
Print complex vector to standard output.
- NFFT_INT **nfftl_get_num_threads** (void)
- long double **nfftl_clock_gettime_seconds** (void)
- long double **nfftl_error_l_infty_complex** (const fftwl_complex *x, const fftwl_complex *y, const NFFT_INT n)
- long double **nfftl_error_l_infty_1_complex** (const fftwl_complex *x, const fftwl_complex *y, const NFFT_INT n, const fftwl_complex *z, const NFFT_INT m)
- NFFT_INT **nfftl_exp2i** (const NFFT_INT a)
- NFFT_INT **nfftl_next_power_of_2** (const NFFT_INT N)
- long double **nfftl_dot_complex** (fftwl_complex *x, NFFT_INT n)
Computes the inner/dot product $x^H x$.
- void **nfftl_upd_axpy_complex** (fftwl_complex *x, long double a, fftwl_complex *y, NFFT_INT n)
Updates $x \leftarrow ax + y$.
- void **nfftl_fftshift_complex** (fftwl_complex *x, NFFT_INT d, NFFT_INT *N)
Swaps each half over $N[d]/2$.
- void **nfftl_fftshift_complex_int** (fftwl_complex *x, int d, int *N)
- void **nfftl_get_version** (unsigned *major, unsigned *minor, unsigned *patch)
Return library version.
- const char * **nfftl_get_window_name** ()
- NFFT_INT **nfftl_get_default_window_cut_off** ()

Variables

- nfftl_malloc_type_function **nfftl_malloc_hook**
- nfftl_free_type_function **nfftl_free_hook**
- nfftl_die_type_function **nfftl_die_hook**
- nfftl_malloc_type_function **nfftl_malloc_hook**
- nfftl_free_type_function **nfftl_free_hook**
- nfftl_die_type_function **nfftl_die_hook**
- *We expand this macro for each supported precision * **X**
- *We expand this macro for each supported precision * **Y**
- *We expand this macro for each supported precision * **R**
- **nfftl_mv_plan_complex**
- **nfctl_plan**
- **nfstl_plan**
- **nnfftl_plan**
- **nsfftl_plan**
- **mril_inh_2d1d_plan**
- **nfsftl_plan**
- **nfsoftl_plan**
- **solverl_plan_complex**

7.14.1 Detailed Description

Header file for the nfft3 library.

7.14.2 Macro Definition Documentation

7.14.2.1 MACRO_MV_PLAN

```
#define MACRO_MV_PLAN(
    RC )
```

Value:

```
NFFT_INT N_total; \
NFFT_INT M_total; \
RC *f_hat; \
RC *f; \
void (*mv_trafo)(void*); \
void (*mv_adjoint)(void*);
```

Adjoint transform.

Macros for public members inherited by all plan structures.

Definition at line 66 of file nfft3.h.

7.14.2.2 NFFT_DEFINE_MALLOC_API

```
#define NFFT_DEFINE_MALLOC_API(
    X )
```

Value:

```
/* our own memory allocation and exit functions */ \
NFFT_EXTERN void *X(malloc)(size_t n); \
NFFT_EXTERN void X(free)(void *p); \
NFFT_EXTERN void X(die)(const char *s); \
\
/* You can replace the hooks with your own functions, if necessary. We */ \
/* need this for the Matlab interface. */ \
typedef void *(*X(malloc_type_function))(size_t n); \
typedef void (*X(free_type_function))(void *p); \
typedef void (*X(die_type_function))(const char *errString); \
NFFT_EXTERN X(malloc_type_function) X(malloc_hook); \
NFFT_EXTERN X(free_type_function) X(free_hook); \
NFFT_EXTERN X(die_type_function) X(die_hook);
```

Definition at line 75 of file nfft3.h.

7.14.2.3 MRI_DEFINE_API

```
#define MRI_DEFINE_API(
    X,
    Z,
    R,
    C )
```

Value:

```
typedef struct\
{\
    MACRO_MV_PLAN(C) \
    Z(plan) plan;\
    int N3;\
    R sigma3;\
    R *t;\
    R *w;\
} X(inh_2d1d_plan);\
\
typedef struct\
```



```

{ \
  MACRO_MV_PLAN(C) \
  Z(plan) plan; \
  int N3; \
  R sigma3; \
  R *t; \
  R *w; \
} X(inh_3d_plan); \
\
void X(inh_2d1d_trafo)(X(inh_2d1d_plan) *ths); \
void X(inh_2d1d_adjoint)(X(inh_2d1d_plan) *ths); \
void X(inh_2d1d_init_guru)(X(inh_2d1d_plan) *ths, int *N, int M, int *n, \
  int m, R sigma, unsigned nfft_flags, unsigned fftw_flags); \
void X(inh_2d1d_finalize)(X(inh_2d1d_plan) *ths); \
void X(inh_3d_trafo)(X(inh_3d_plan) *ths); \
void X(inh_3d_adjoint)(X(inh_3d_plan) *ths); \
void X(inh_3d_init_guru)(X(inh_3d_plan) *ths, int *N, int M, int *n, \
  int m, R sigma, unsigned nfft_flags, unsigned fftw_flags); \
void X(inh_3d_finalize)(X(inh_3d_plan) *ths);

```

Definition at line 480 of file nfft3.h.

7.14.2.4 FPT_DEFINE_API

```

#define FPT_DEFINE_API(
    X,
    Y,
    R,
    C )

```

Value:

```

typedef struct X(set_s_) *X(set); \
\
NFFT_EXTERN X(set) X(init)(const int M, const int t, const unsigned int flags); \
NFFT_EXTERN void X(precompute)(X(set) set, const int m, R *alpha, R *beta, \
  R *gam, int k_start, const R threshold); \
NFFT_EXTERN void X(trafo_direct)(X(set) set, const int m, const C *x, C *y, \
  const int k_end, const unsigned int flags); \
NFFT_EXTERN void X(trafo)(X(set) set, const int m, const C *x, C *y, \
  const int k_end, const unsigned int flags); \
NFFT_EXTERN void X(transposed_direct)(X(set) set, const int m, C *x, \
  C *y, const int k_end, const unsigned int flags); \
NFFT_EXTERN void X(transposed)(X(set) set, const int m, C *x, \
  C *y, const int k_end, const unsigned int flags); \
NFFT_EXTERN void X(finalize)(X(set) set);

```

Definition at line 597 of file nfft3.h.

7.14.2.5 NFSOFT_DEFINE_API

```

#define NFSOFT_DEFINE_API(
    X,
    Y,
    Z,
    R,
    C )

```

Value:

```

typedef struct X(plan_) \
{ \
  MACRO_MV_PLAN(C) \
  R **x; \
  /* internal use only */ \
  C *wig_coeffs; \
}

```

```

    C *cheby; \
    C *aux; \
    int t; \
    unsigned int flags; \
    Y(plan) p_nfft; \
    Z(set) *internal_fpt_set; \
    int nthreads; \
} X(plan); \
\
NFFT_EXTERN void X(precompute)(X(plan) *plan); \
NFFT_EXTERN Z(set) X(SO3_single_fpt_init)(int l, int k, int m, unsigned int flags, int kappa); \
NFFT_EXTERN void X(SO3_fpt)(C *coeffs, Z(set) set, int l, int k, int m, unsigned int nfft_flags); \
NFFT_EXTERN void X(SO3_fpt_transposed)(C *coeffs, Z(set) set, int l, int k, int m, unsigned int nfft_flags); \
\
NFFT_EXTERN void X(init)(X(plan) *plan, int N, int M); \
NFFT_EXTERN void X(init_advanced)(X(plan) *plan, int N, int M, unsigned int nfft_flags); \
NFFT_EXTERN void X(init_guru)(X(plan) *plan, int N, int M, unsigned int nfft_flags, unsigned int
    nfft_flags, int nfft_cutoff, int fpt_kappa); \
NFFT_EXTERN void X(init_guru_advanced)(X(plan) *plan, int N, int M, unsigned int nfft_flags, unsigned int
    nfft_flags, int nfft_cutoff, int fpt_kappa, int nn_oversampled); \
NFFT_EXTERN void X(trafo)(X(plan) *plan_nfft); \
NFFT_EXTERN void X(adjoint)(X(plan) *plan_nfft); \
NFFT_EXTERN void X(finalize)(X(plan) *plan); \
NFFT_EXTERN int X(posN)(int n, int m, int B);

```

Definition at line 641 of file nfft3.h.

7.14.3 Function Documentation

7.14.3.1 nfft_vrand_unit_complex()

```

void nfft_vrand_unit_complex (
    fftwf_complex * x,
    const NFFT_INT n )

```

Initializes a vector of random complex numbers in $[0, 1] \times [0, 1]i$.

7.14.3.2 nfft_vrand_shifted_unit_double()

```

void nfft_vrand_shifted_unit_double (
    float * x,
    const NFFT_INT n )

```

Initializes a vector of random double numbers in $[-1/2, 1/2]$.

7.14.3.3 nfft_get_window_name()

```

const char* nfft_get_window_name ( )

```

- Return name of window function. ** The window function to be used is configured at compile time.

7.14.3.4 nfftl_vrand_unit_complex()

```
void nfftl_vrand_unit_complex (
    fftwl_complex * x,
    const NFFT_INT n )
```

Initiates a vector of random complex numbers in $[0, 1] \times [0, 1]i$.

7.14.3.5 nfftl_vrand_shifted_unit_double()

```
void nfftl_vrand_shifted_unit_double (
    long double * x,
    const NFFT_INT n )
```

Initiates a vector of random double numbers in $[-1/2, 1/2]$.

7.14.3.6 nfftl_get_window_name()

```
const char* nfftl_get_window_name ( )
```

- Return name of window function. * * The window function to be used is configured at compile time.

7.15 nfsft.c File Reference

Implementation file for the NFSFT module.

```
#include "config.h"
#include <math.h>
#include <stdlib.h>
#include <string.h>
#include "nfft3.h"
#include "infft.h"
#include "legendre.h"
#include "api.h"
```

Macros

- `#define NFSFT_DEFAULT_NFFT_CUTOFF 6`
The default NFFT cutoff parameter.
- `#define NFSFT_DEFAULT_THRESHOLD 1000`
The default threshold for the FPT.
- `#define NFSFT_BREAK_EVEN 5`
The break-even bandwidth $N \in \mathbb{N}_0$.

Functions

- static void `c2e` (`nfsft_plan` *plan)

Converts coefficients $(b_k^n)_{k=0}^M$ with $M \in \mathbb{N}_0$, $-M \leq n \leq M$ from a linear combination of Chebyshev polynomials.
- static void `c2e_transposed` (`nfsft_plan` *plan)

Transposed version of the function `c2e`.
- void `nfsft_init` (`nfsft_plan` *plan, int N, int M)
- void `nfsft_init_advanced` (`nfsft_plan` *plan, int N, int M, unsigned int flags)
- void `nfsft_init_guru` (`nfsft_plan` *plan, int N, int M, unsigned int flags, unsigned int nfft_flags, int nfft_cutoff)
- void `nfsft_precompute` (int N, double kappa, unsigned int nfsft_flags, unsigned int fpt_flags)
- void `nfsft_forget` (void)
- void `nfsft_finalize` (`nfsft_plan` *plan)
- static void `nfsft_set_f_nan` (`nfsft_plan` *plan)
- void `nfsft_trafo_direct` (`nfsft_plan` *plan)
- static void `nfsft_set_f_hat_nan` (`nfsft_plan` *plan)
- void `nfsft_adjoint_direct` (`nfsft_plan` *plan)
- void `nfsft_trafo` (`nfsft_plan` *plan)
- void `nfsft_adjoint` (`nfsft_plan` *plan)
- void `nfsft_precompute_x` (`nfsft_plan` *plan)

Variables

- static struct `nfsft_wisdom wisdom` = {false,0U,-1,-1,0,0,0,0,0}

The global wisdom structure for precomputed data.

7.15.1 Detailed Description

Implementation file for the NFSFT module.

Author

Jens Keiner

7.16 polar_fft_test.c File Reference

NFFT-based polar FFT and inverse.

```
#include <math.h>
#include <stdlib.h>
#include <complex.h>
#include "nfft3mp.h"
```

Functions

- static int `polar_grid` (int T, int S, NFFT_R *x, NFFT_R *w)
Generates the points $x_{t,j}$ with weights $w_{t,j}$ for the polar grid with T angles and R offsets.
- static int `polar_dft` (NFFT_C *f_hat, int NN, NFFT_C *f, int T, int S, int m)
discrete polar FFT
- static int `polar_fft` (NFFT_C *f_hat, int NN, NFFT_C *f, int T, int S, int m)
NFFT-based polar FFT.
- static int `inverse_polar_fft` (NFFT_C *f, int T, int S, NFFT_C *f_hat, int NN, int max_i, int m)
inverse NFFT-based polar FFT
- int `main` (int argc, char **argv)
test program for various parameters

7.16.1 Detailed Description

NFFT-based polar FFT and inverse.

Computes the NFFT-based polar FFT and its inverse for various parameters.

Author

Markus Fenn

Date

2006

7.17 radon.c File Reference

NFFT-based discrete Radon transform.

```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
#include <string.h>
#include <complex.h>
#include "nfft3mp.h"
```

Macros

- #define **NFFT_PRECISION_DOUBLE**
- #define **KERNEL**(r) (NFFT_K(1.0)-NFFT_M(fabs)((NFFT_R)(r))/((NFFT_R)S/2))
define weights of kernel function for discrete Radon transform

Functions

- static int `polar_grid` (int T, int S, NFFT_R *x, NFFT_R *w)
generates the points x with weights w for the polar grid with T angles and R offsets
- static int `linogram_grid` (int T, int S, NFFT_R *x, NFFT_R *w)
generates the points x with weights w for the linogram grid with T slopes and R offsets
- static int `Radon_trafo` (int(*gridfcn)(), int T, int S, NFFT_R *f, int NN, NFFT_R *Rf)
computes the NFFT-based discrete Radon transform of f on the grid given by gridfcn() with T angles and R offsets
- int `main` (int argc, char **argv)
simple test program for the discrete Radon transform

7.17.1 Detailed Description

NFFT-based discrete Radon transform.

Computes the discrete Radon transform

$$R_{\theta_t} f \left(\frac{s}{R} \right) = \sum_{r \in I_R} w_r \sum_{k \in I_N^2} f_k e^{-2\pi i k \cdot \left(\frac{r}{R} \theta_t \right)} e^{2\pi i r s / R} \quad (t \in I_T, s \in I_R).$$

by taking the 2D-NFFT of f_k ($k \in I_N^2$) at the points $\frac{r}{R} \theta_t$ of the polar or linogram grid followed by 1D-iFFTs for every direction $t \in T$, where w_r are the weights of the Dirichlet- or Fejer-kernel.

Author

Markus Fenn

Date

2005

7.18 solver.c File Reference

Implementation file for the solver module.

```
#include "config.h"
#include "nfft3.h"
#include "infft.h"
```

Macros

- #define **X**(name) `CONCAT`(solver_,name)

Functions

- void **CONCAT** (CONCAT(solver_, init_advanced_complex)
- void **CONCAT** (CONCAT(solver_, init_complex)
- void **CONCAT** (CONCAT(solver_, before_loop_complex)
- static void **solver_loop_one_step_landweber_complex** (CONCAT(solver_, plan_complex) *ths)
void solver_loop_one_step_landweber
- static void **solver_loop_one_step_steepest_descent_complex** (CONCAT(solver_, plan_complex) *ths)
void solver_loop_one_step_steepest_descent
- static void **solver_loop_one_step_cgnr_complex** (CONCAT(solver_, plan_complex) *ths)
void solver_loop_one_step_cgnr
- static void **solver_loop_one_step_cgne_complex** (CONCAT(solver_, plan_complex) *ths)
void solver_loop_one_step_cgne
- void **CONCAT** (CONCAT(solver_, loop_one_step_complex)
void solver_loop_one_step
- void **CONCAT** (CONCAT(solver_, finalize_complex)
void solver_finalize
- void **CONCAT** (CONCAT(solver_, init_advanced_double)
void solver_finalize
- void **CONCAT** (CONCAT(solver_, init_double)
- void **CONCAT** (CONCAT(solver_, before_loop_double)
- static void **solver_loop_one_step_landweber_double** (CONCAT(solver_, plan_double) *ths)
void solver_loop_one_step_landweber
- static void **solver_loop_one_step_steepest_descent_double** (CONCAT(solver_, plan_double) *ths)
void solver_loop_one_step_steepest_descent
- static void **solver_loop_one_step_cgnr_double** (CONCAT(solver_, plan_double) *ths)
void solver_loop_one_step_cgnr
- static void **solver_loop_one_step_cgne_double** (CONCAT(solver_, plan_double) *ths)
void solver_loop_one_step_cgne
- void **CONCAT** (CONCAT(solver_, loop_one_step_double)
void solver_loop_one_step
- void **CONCAT** (CONCAT(solver_, finalize_double)
void solver_finalize

7.18.1 Detailed Description

Implementation file for the solver module.

Author

Stefan Kunis

7.19 taylor_nfft.c File Reference

Testing the nfft against a Taylor expansion based version.

```
#include "config.h"
#include <stdio.h>
#include <math.h>
#include <string.h>
#include <stdlib.h>
#include "nfft3.h"
#include "infft.h"
```

Data Structures

- struct [taylor_plan](#)

Functions

- static void [taylor_init](#) ([taylor_plan](#) *ths, int N, int M, int n, int m)
Initialisation of a transform plan.
- static void [taylor_precompute](#) ([taylor_plan](#) *ths)
Precomputation of weights and indices in Taylor expansion.
- static void [taylor_finalize](#) ([taylor_plan](#) *ths)
Destroys a transform plan.
- static void [taylor_trafo](#) ([taylor_plan](#) *ths)
*Executes a Taylor-NFFT, see equation (1.1) in [Guide], computes fast and approximate by means of a Taylor expansion for $j=0, \dots, M-1$ $f[j] = \sum_{k \in \mathbb{Z}} \hat{f}[k] * \exp(-2(\pi) k x[j])$*
- static void [taylor_time_accuracy](#) (int N, int M, int n, int m, int n_taylor, int m_taylor, unsigned test_accuracy)
Compares NDFT, NFFT, and Taylor-NFFT.
- int [main](#) (int argc, char **argv)

7.19.1 Detailed Description

Testing the nfft against a Taylor expansion based version.

Author

Stefan Kunis

References: Time and memory requirements of the Nonequispaced FFT

7.19.2 Function Documentation

7.19.2.1 [taylor_init\(\)](#)

```
static void taylor_init (
    taylor\_plan * ths,
    int N,
    int M,
    int n,
    int m ) [static]
```

Initialisation of a transform plan.

- ths The pointer to a taylor plan
- N The multi bandwidth
- M The number of nodes
- n The fft length
- m The order of the Taylor expansion

Author

Stefan Kunis

Definition at line 59 of file [taylor_nfft.c](#).

7.19.2.2 taylor_precompute()

```
static void taylor_precompute (  
    taylor_plan * ths ) [static]
```

Precomputation of weights and indices in Taylor expansion.

- ths The pointer to a taylor plan

Author

Stefan Kunis

Definition at line 77 of file taylor_nfft.c.

7.19.2.3 taylor_finalize()

```
static void taylor_finalize (  
    taylor_plan * ths ) [static]
```

Destroys a transform plan.

- ths The pointer to a taylor plan

Author

Stefan Kunis, Daniel Potts

Definition at line 99 of file taylor_nfft.c.

7.19.2.4 taylor_trafo()

```
static void taylor_trafo (  
    taylor_plan * ths ) [static]
```

Executes a Taylor-NFFT, see equation (1.1) in [Guide], computes fast and approximate by means of a Taylor expansion for $j=0, \dots, M-1$ $f[j] = \sum_{k \in I_N^d} \hat{f}[k] * \exp(-2 (\pi) k x[j])$

- ths The pointer to a taylor plan

Author

Stefan Kunis

Definition at line 117 of file taylor_nfft.c.

7.19.2.5 taylor_time_accuracy()

```
static void taylor_time_accuracy (
    int N,
    int M,
    int n,
    int m,
    int n_taylor,
    int m_taylor,
    unsigned test_accuracy ) [static]
```

Compares NDFT, NFFT, and Taylor-NFFT.

- N The bandwidth
- N The number of nodes
- n The FFT-size for the NFFT
- m The cut-off for window function
- n_taylor The FFT-size for the Taylor-NFFT
- m_taylor The order of the Taylor approximation
- test_accuracy Flag for NDFT computation

Author

Stefan Kunis

Definition at line 174 of file taylor_nfft.c.

7.20 wigner.h File Reference

Header file for functions related to Wigner-d/D functions.

Functions

- double [SO3_alpha](#) (int k, int m, int l)
Computes three-term recurrence coefficients α_l^{km} of Wigner-d functions.
- double [SO3_beta](#) (int k, int m, int l)
Computes three-term recurrence coefficients β_l^{km} of Wigner-d functions.
- double [SO3_gamma](#) (int k, int m, int l)
Computes three-term recurrence coefficients γ_l^{km} of Wigner-d functions.
- void [SO3_alpha_row](#) (double *alpha, int N, int m, int n)
Compute three-term-recurrence coefficients α_l^{km} of Wigner-d functions for all degrees $l = 0, \dots, N$.
- void [SO3_beta_row](#) (double *beta, int N, int m, int n)
Compute three-term-recurrence coefficients β_l^{km} of Wigner-d functions for all degrees $l = 0, \dots, N$.
- void [SO3_gamma_row](#) (double *gamma, int N, int m, int n)
Compute three-term-recurrence coefficients γ_l^{km} of Wigner-d functions for all degrees $l = 0, \dots, N$.
- void [SO3_alpha_matrix](#) (double *alpha, int N, int n)

- Compute three-term-recurrence coefficients α_l^{km} of Wigner-d functions for all order $m = -N, \dots, N$ and degrees $l = 0, \dots, N$.
- void [SO3_beta_matrix](#) (double *beta, int N, int n)
 Compute three-term-recurrence coefficients β_l^{km} of Wigner-d functions for all order $m = -N, \dots, N$ and degrees $l = 0, \dots, N$.
- void [SO3_gamma_matrix](#) (double *gamma, int N, int n)
 Compute three-term-recurrence coefficients γ_l^{km} of Wigner-d functions for all order $m = -N, \dots, N$ and degrees $l = 0, \dots, N$.
- void [SO3_alpha_all](#) (double *alpha, int N)
 Compute three-term-recurrence coefficients α_l^{km} of Wigner-d functions for all $k, m = -N, \dots, N$ and $l = 0, \dots, N$.
- void [SO3_beta_all](#) (double *beta, int N)
 Compute three-term-recurrence coefficients β_l^{km} of Wigner-d functions for all $k, m = -N, \dots, N$ and $l = 0, \dots, N$.
- void [SO3_gamma_all](#) (double *gamma, int N)
 Compute three-term-recurrence coefficients γ_l^{km} of Wigner-d functions for all $k, m = -N, \dots, N$ and $l = 0, \dots, N$.
- void [eval_wigner](#) (double *x, double *y, int size, int l, double *alpha, double *beta, double *gamma)
 Evaluates Wigner-d functions $d_l^{km}(x, c)$ using the Clenshaw-algorithm.
- int [eval_wigner_thresh](#) (double *x, double *y, int size, int l, double *alpha, double *beta, double *gamma, double threshold)
 Evaluates Wigner-d functions $d_l^{km}(x, c)$ using the Clenshaw-algorithm if it not exceeds a given threshold.
- double [wigner_start](#) (int n1, int n2, double theta)
 A method used for debugging, gives the values to start the "old" three-term recurrence generates $d_l^{km}(\cos(\theta))$ WHERE THE DEGREE l OF THE FUNCTION IS EQUAL TO THE MAXIMUM OF ITS ORDERS.

7.20.1 Detailed Description

Header file for functions related to Wigner-d/D functions.

Author

Antje Vollrath

7.20.2 Function Documentation

7.20.2.1 SO3_alpha()

```
double SO3_alpha (
    int k,
    int m,
    int l )
```

Computes three-term recurrence coefficients α_l^{km} of Wigner-d functions.

- k The order k
- m The order m
- l The degree l

Definition at line 25 of file wigner.c.

Referenced by [SO3_alpha_all\(\)](#), [SO3_alpha_matrix\(\)](#), and [SO3_alpha_row\(\)](#).

7.20.2.2 SO3_beta()

```
double SO3_beta (
    int k,
    int m,
    int l )
```

Computes three-term recurrence coefficients β_l^{km} of Wigner-d functions.

- k The order k
- m The order m
- l The degree l

Definition at line 52 of file wigner.c.

Referenced by SO3_beta_all(), SO3_beta_matrix(), and SO3_beta_row().

7.20.2.3 SO3_gamma()

```
double SO3_gamma (
    int k,
    int m,
    int l )
```

Computes three-term recurrence coefficients γ_l^{km} of Wigner-d functions.

- k The order k
- m The order m
- l The degree l

Definition at line 73 of file wigner.c.

Referenced by SO3_gamma_all(), SO3_gamma_matrix(), and SO3_gamma_row().

7.20.2.4 SO3_alpha_row()

```
void SO3_alpha_row (
    double * alpha,
    int N,
    int m,
    int n ) [inline]
```

Compute three-term-recurrence coefficients α_l^{km} of Wigner-d functions for all degrees $l = 0, \dots, N$.

- alpha A pointer to an array of doubles of size $(2N + 1)^2(N + 1)$
- m the first order
- n the second order
- N The upper bound N .

Definition at line 88 of file wigner.c.

References SO3_alpha().

7.20.2.5 SO3_beta_row()

```
void SO3_beta_row (  
    double * beta,  
    int N,  
    int m,  
    int n ) [inline]
```

Compute three-term-recurrence coefficients β_l^{km} of Wigner-d functions for all degrees $l = 0, \dots, N$.

- alpha A pointer to an array of doubles of size $(2N + 1)^2(N + 1)$
- m the first order
- n the second order
- N The upper bound N .

Definition at line 96 of file wigner.c.

References SO3_beta().

7.20.2.6 SO3_gamma_row()

```
void SO3_gamma_row (  
    double * gamma,  
    int N,  
    int m,  
    int n ) [inline]
```

Compute three-term-recurrence coefficients γ_l^{km} of Wigner-d functions for all degrees $l = 0, \dots, N$.

- alpha A pointer to an array of doubles of size $(2N + 1)^2(N + 1)$
- m the first order
- n the second order
- N The upper bound N .

Definition at line 104 of file wigner.c.

References SO3_gamma().

7.20.2.7 SO3_alpha_matrix()

```
void SO3_alpha_matrix (
    double * alpha,
    int N,
    int n ) [inline]
```

Compute three-term-recurrence coefficients α_l^{km} of Wigner-d functions for all order $m = -N, \dots, N$ and degrees $l = 0, \dots, N$.

- alpha A pointer to an array of doubles of size $(2N + 1)^2(N + 1)$
- n the second order
- N The upper bound N .

Definition at line 114 of file wigner.c.

References SO3_alpha().

7.20.2.8 SO3_beta_matrix()

```
void SO3_beta_matrix (
    double * beta,
    int N,
    int n ) [inline]
```

Compute three-term-recurrence coefficients β_l^{km} of Wigner-d functions for all order $m = -N, \dots, N$ and degrees $l = 0, \dots, N$.

- alpha A pointer to an array of doubles of size $(2N + 1)^2(N + 1)$
- n the second order
- N The upper bound N .

Definition at line 128 of file wigner.c.

References SO3_beta().

7.20.2.9 SO3_gamma_matrix()

```
void SO3_gamma_matrix (
    double * gamma,
    int N,
    int n ) [inline]
```

Compute three-term-recurrence coefficients γ_l^{km} of Wigner-d functions for all order $m = -N, \dots, N$ and degrees $l = 0, \dots, N$.

- alpha A pointer to an array of doubles of size $(2N + 1)^2(N + 1)$
- n the second order
- N The upper bound N .

Definition at line 142 of file wigner.c.

References SO3_gamma().

7.20.2.10 SO3_alpha_all()

```
void SO3_alpha_all (
    double * alpha,
    int N ) [inline]
```

Compute three-term-recurrence coefficients α_l^{km} of Wigner-d functions for all $k, m = -N, \dots, N$ and $l = 0, \dots, N$.

- alpha A pointer to an array of doubles of size $(2N + 1)^2(N + 1)$
- N The upper bound N .

Definition at line 158 of file wigner.c.

References SO3_alpha().

7.20.2.11 SO3_beta_all()

```
void SO3_beta_all (
    double * beta,
    int N ) [inline]
```

Compute three-term-recurrence coefficients β_l^{km} of Wigner-d functions for all $k, m = -N, \dots, N$ and $l = 0, \dots, N$.

- alpha A pointer to an array of doubles of size $(2N + 1)^2(N + 1)$
- N The upper bound N .

Definition at line 181 of file wigner.c.

References SO3_beta().

7.20.2.12 SO3_gamma_all()

```
void SO3_gamma_all (
    double * gamma,
    int N ) [inline]
```

Compute three-term-recurrence coefficients γ_l^{km} of Wigner-d functions for all $k, m = -N, \dots, N$ and $l = 0, \dots, N$.

- alpha A pointer to an array of doubles of size $(2N + 1)^2(N + 1)$
- N The upper bound N .

Definition at line 198 of file wigner.c.

References SO3_gamma().

7.20.2.13 eval_wigner()

```
void eval_wigner (
    double * x,
    double * y,
    int size,
    int l,
    double * alpha,
    double * beta,
    double * gamma ) [inline]
```

Evaluates Wigner-d functions $d_l^{km}(x, c)$ using the Clenshaw-algorithm.

- x A pointer to an array of nodes where the function is to be evaluated
- y A pointer to an array where the function values are returned
- size The length of x and y
- l The degree l
- alpha A pointer to an array containing the recurrence coefficients $\alpha_c^{km}, \dots, \alpha_{c+l}^{km}$
- beta A pointer to an array containing the recurrence coefficients $\beta_c^{km}, \dots, \beta_{c+l}^{km}$
- gamma A pointer to an array containing the recurrence coefficients $\gamma_c^{km}, \dots, \gamma_{c+l}^{km}$

Definition at line 215 of file wigner.c.

7.20.2.14 eval_wigner_thresh()

```
int eval_wigner_thresh (
    double * x,
    double * y,
    int size,
    int l,
    double * alpha,
    double * beta,
    double * gamma,
    double threshold ) [inline]
```

Evaluates Wigner-d functions $d_l^{km}(x, c)$ using the Clenshaw-algorithm if it not exceeds a given threshold.

- x A pointer to an array of nodes where the function is to be evaluated
- y A pointer to an array where the function values are returned
- size The length of x and y
- l The degree l
- alpha A pointer to an array containing the recurrence coefficients $\alpha_c^{km}, \dots, \alpha_{c+l}^{km}$
- beta A pointer to an array containing the recurrence coefficients $\beta_c^{km}, \dots, \beta_{c+l}^{km}$
- gamma A pointer to an array containing the recurrence coefficients $\gamma_c^{km}, \dots, \gamma_{c+l}^{km}$
- threshold The threshold

Definition at line 260 of file wigner.c.

7.20.2.15 wigner_start()

```
double wigner_start (
    int n1,
    int n2,
    double theta )
```

A method used for debugging, gives the values to start the "old" three-term recurrence generates $d_l^{km}(\cos(\theta))$ WHERE THE DEGREE l OF THE FUNCTION IS EQUAL TO THE MAXIMUM OF ITS ORDERS.

- theta the argument of
- n1 the first order
- n2 the second order

Returns

the function value $d_l^{km}(\cos(\theta))$

Definition at line 317 of file wigner.c.

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